

NNN	NNN	EEEEEEEEE	TTTTTTTTT	AAAAAAA	CCCCCCC	PPPPPPP
NNN	NNN	EEEEEEEEE	TTTTTTTTT	AAAAAAA	CCCCCCC	PPPPPPP
NNN	NNN	EEEEEEEEE	TTTTTTTTT	AAAAAAA	CCCCCCC	PPPPPPP
NNN	NNN	EEE	TTT	AAA	CCC	PPP
NNN	NNN	EEE	TTT	AAA	CCC	PPP
NNN	NNN	EEE	TTT	AAA	CCC	PPP
NNNNNN	NNN	EEE	TTT	AAA	CCC	PPP
NNNNNN	NNN	EEE	TTT	AAA	CCC	PPP
NNNNNN	NNN	EEE	TTT	AAA	CCC	PPP
NNNNNN	NNN	EEE	TTT	AAA	CCC	PPP
NNN	NNN	NNN	EEEEEEEEE	TTT	AAA	CCC
NNN	NNN	NNN	EEEEEEEEE	TTT	AAA	CCC
NNN	NNN	NNN	EEEEEEEEE	TTT	AAA	CCC
NNN	NNNNNN	EEE	TTT	AAAAAAAAA	CCC	PPP
NNN	NNNNNN	EEE	TTT	AAAAAAAAA	CCC	PPP
NNN	NNNNNN	EEE	TTT	AAAAAAAAA	CCC	PPP
NNN	NNN	EEE	TTT	AAA	CCC	PPP
NNN	NNN	EEE	TTT	AAA	CCC	PPP
NNN	NNN	EEE	TTT	AAA	CCC	PPP
NNN	NNN	EEEEEEEEE	TTT	AAA	CCCCCCC	PPP
NNN	NNN	EEEEEEEEE	TTT	AAA	CCCCCCC	PPP
NNN	NNN	EEEEEEEEE	TTT	AAA	CCCCCCC	PPP

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NE

FILEID**NETDRVNSP

NN NN EEEEEEEEEE TTTTTTTTTT DDDDDDDDD RRRRRRRR VV VV NN NN SSSSSSSS PPPPPP
NN NN EEEEEEEEEE TTTTTTTTTT DDDDDDDDD RRRRRRRR VV VV NN NN SSSSSSSS PPPPPP
NN NN EE TT DD DD RR RR VV VV NN NN SS PP PP
NN NN EE TT DD DD RR RR VV VV NN NN SS PP PP
NNNN NN EE TT DD DD RR RR VV VV NNNN NN NN SS PP PP
NNNN NN EE TT DD DD RR RR VV VV NNNN NN NN SS PP PP
NN NN NN EEEEEEEEEE TT DD DD RRRRRRRR VV VV NN NN SSSSSS PPPPPP
NN NN NN EEEEEEEEEE TT DD DD RRRRRRRR VV VV NN NN SSSSSS PPPPPP
NN NNNN EE TT DD DD RR RR VV VV NN NNNN SS PP
NN NNNN EE TT DD DD RR RR VV VV NN NNNN SS PP
NN NN EE TT DD DD RR RR VV VV NN NN SS PP
NN NN EE TT DD DD RR RR VV VV NN NN SS PP
NN NN EEEEEEEEEE TT DDDDDDDDD RR RR VV VV NN NN SSSSSSSS PP
NN NN EEEEEEEEEE TT DDDDDDDDD RR RR VV VV NN NN SSSSSSSS PP
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LL IIIII SSSSSSS
LL IIIII SSSSSSS
LL II SS
LLLLLLLLLL IIIII SSSSSSS
LLLLLLLLLL IIIII SSSSSSS

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(37)	2255	CALC_HXS... - Calc 'highest xmt seg sendable'
(40)	2422	ACT\$RCV_DATA - Process rcv'd DATA message
(56)	3163	CLONE_RCV_CXB - Clone a copy of a rcv'd CXB
(59)	3246	NSP\$SOOLICIT - Solicit permission to transmit
(60)	3407	BLD_DISPATCH - Dispatch to build message
(61)	3496	BLD_CD - Build Connect/Disconnect messages
(61)	3497	BLD_CI - Build a (I msg from XWB contents
(61)	3498	BLD_CA - Build a (A msg from XWB contents
(61)	3499	BLD_CC - Build a (C msg from XWB contents
(61)	3500	BLD_DI - Build a (D msg from XWB contents
(61)	3501	BLD_DC - Build A DC msg from XWB contents
(62)	3654	BLD_LIACK - Build a INT/LS ACK message
(62)	3655	BLD_DTACK - Build a DATA ACK message
(62)	3656	BLD_LI - Build INT/LS message
(62)	3657	BLD_DAT - Build DATA message
(63)	3839	GET_XMT_CXB - Get xmt CXB while in FDT context
(64)	3896	GET_XMT_BUF - Get xmt buffer while in fork context
(65)	3945	NET\$IO_STATUS - Receive xmit status from Transport layer
(65)	3946	NET\$CCS_IOSTAT - Receive xmit status for Phase II CC message
(66)	3993	NET\$TIMER - Process NETDRIVER clock tick
(67)	4214	TIMED_SEG_ACKED - Timed segment has been ACK'd

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0000 2 .IDENT 'V04-000'
0000 3 *****
0000 4 *
0000 5 *
0000 6 *
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0000 24 *
0000 25 *
0000 26 *****
0000 27
0000 28 ++
0000 29 : FACILITY: DECnet, Executive
0000 30
0000 31 : ABSTRACT:
0000 32 : This module implements that NSP layer of NETDRIVER. NSP
0000 33 : is the protocol spoken over logical-links. The NSP layer
0000 34 : is sandwiched between the Session and Routing layers; each
0000 35 : of which is implemented in a separate NETDRIVER module.
0000 36
0000 37 : ENVIRONMENT: Standard driver environment
0000 38 :--
0000 39

0000 41 .SBTTL MODIFICATION HISTORY
0000 42
0000 43 AUTHOR: Alan D. Eldridge, CREATION DATE: 11-Mar-1982
0000 44
0000 45 MODIFIED BY:
0000 46
0000 47 V03-033 ADE0043 A. Eldridge 10-Aug-1984
0000 48 Don't update remote node address in XWB since that address is
0000 49 used as part of the NETACP hashing to locate the node counter
0000 50 block, etc.
0000 51
0000 52 V03-032 ADE0042 A. Eldridge 21-Jul-1984
0000 53 Fix race condition in receiver which was causing segments to
0000 54 be copied out of order.
0000 55
0000 56 V03-031 ADE0041 A. Eldridge 28-Jun-1984
0000 57 Move window and buffer control parameters to storage area so
0000 58 that they can be more easily played with via PATCH for
0000 59 experimentation.
0000 60
0000 61 Don't allow ACK delay on data message exactly halfway into
0000 62 the pipeline. This allows overlap of the data and returning
0000 63 ACK message streams.
0000 64
0000 65 Change max pipeline window to 40 (was 7). Modify window
0000 66 adjustment algorithms.
0000 67
0000 68 V03-030 ADE0040 A. Eldridge 10-Sep-1983
0000 69 Fix bug in INTerrupt message FDT routine that called
0000 70 CHK_INT_AVL with the wrong LSB pointer in R2.
0000 71
0000 72 V03-030 ADE0040 A. Eldridge 10-Sep-1983
0000 73 Major rewrite to build data segments as needed (rather than
0000 74 just at FDT time) by using kernel mode AST's to nibble away at
0000 75 the user buffer.
0000 76
0000 77

0000 79 .SBTTL DECLARATIONS
0000 80 :
0000 81 : INCLUDE FILES:
0000 82 :
0000 83 \$AQBDEF
0000 84 \$ACBDEF
0000 85 \$CCBDEF
0000 86 \$CRBDEF
0000 87 \$CXBDEF
0000 88 \$DDBDEF
0000 89 \$DPTDEF
0000 90 \$DRDEF
0000 91 \$DYNDEF
0000 92 \$IPLDEF
0000 93 \$IRPDEF
0000 94 \$IODEF
0000 95 \$JIBDEF
0000 96 \$MSGDEF
0000 97 \$PCBDEF
0000 98 \$PHDDEF
0000 99 \$PRDEF
0000 100 \$RSNDEF
0000 101 \$SSSDEF
0000 102 \$TQEDEF
0000 103 \$UCBDEF
0000 104 \$VADEF
0000 105 \$VECDEF
0000 106 \$ICBDEF
0000 108 \$IDBDEF
0000 109 \$LLIDEF
0000 110 \$LTBDEF
0000 111 \$RCBDEF
0000 112
0000 113 \$NETSYMDEF
0000 114 \$NETUPDDEF
0000 115 \$NSPMGDEF
0000 116
0000 117 \$CXBEEXTDEF : NETDRIVER CXB extensions
0000 118 \$XWBDEF : XWB and LSB definitions
0000 119
0000 120

0000 122 :
0000 123 : EQUATED SYMBOLS
0000 124 :
00000000 0000 125 P1 = 0 ; QIO P1 parameter offset from AP
00000004 0000 126 P2 = 4 ; QIO P2 parameter offset from AP
00000084 0000 127 NDC = XWB\$Z_NDC ; Shortened symbol name for counter offset
00000048 0000 128 IRPSL_SES_BUF == IRPSL_SEGVBN
00000004 0000 130 IRPSB_QUO == 4
00000005 0000 131 IRPSB_CXBCNT == 5
0000 132
0000 133
0000 134 .iif ndf,IRPSQ_STATION, IRPSQ_STATION = 8+IRPSL_IOST1
0000 135 .iif ndf,IOSV_MULTIPLE, IOSV_MULTIPLE = 1+IOSV_INTERRUPT
0000 136 .iif ndf,IOSM_MULTIPLE, IOSM_MULTIPLE = 1@IOSV_MULTIPLE
0000 137
00000020 0000 138 NSP\$C_ADJ_XPW = 32
00000028 0000 139 NSP\$C_MAX_XPW = 40
00000007 0000 140 NSP\$C_MAX_RBF = 7
00000005 0000 141 NSP\$C_R_CXBTHR = 5
0000 142
0000000D 0000 143 NSPSV_ACK_XCH = 13
0000000E 0000 144 NSPSV_SEQ_NAR = 14
00004000 0000 145 NSPSM_SEQ_NAR = 1@NSPSV_SEQ_NAR
00000007 0000 146 NSPSV_DATA_NAR = NSPSV_DATA_EOM + 1
00000080 0000 147 NSPSM_DATA_NAR = NSPSM_DATA_EOM * 2
0000 148
00000002 0000 149 NSP\$C_INF_V40 = NSP\$C_INF_V33
00000068 0000 150 NSP\$C_MSG_CR = ^X<685 ; Retransmitted Connect Initiate
0000 151 :: put in library
0000 152 :
0000 153 : MACROS:
0000 154 :
0000 155 :
0000 156 :
0000 157 : Bit definition macro
0000 158 :
0000 159 .MACRO BITDEF BLK,SYM,BITVAL
0000 160 :
0000 161 'BLK'\$V '\$SYM' = BITVAL
0000 162 'BLK'\$M '\$SYM' = 1@<BITVAL>
0000 163 .ENDM
0000 164

```

0000 166 .SBTTL NSP MESSAGE FORMAT
0000 167
0000 168 :++
0000 169
0000 170 <0eb0 0000><4b_LINK><2b_ACK><2b_SEG><DATA>
0000 171 <0011 0000><4b_LINK><2b_ACK><2b_SEG><u16 DATA>
0000 172 <0001 0000><4b_LINK><2b_ACK><2b_SEG><2b_FLOW>
0000 173
0000 174 <0000 0100><4b_LINK><2b_ACK>
0000 175 <0001 0100><4b_LINK><2b_ACK>
0000 176 <0010 0100><2b_DST>
0000 177
0000 178 <0001 1000><2k_0><2b_SRC><1b_SRV><1b_INFO><2b_SEGSIZ><CTL>
0000 179 <0101 1000><2k_0><2b_SRC><1b_SRV><1b_INFO><2b_SEGSIZ><CTL>
0000 180 <0010 1000><4b_LINK>>1b_SRC>>1b_INFO<2b_SEGSIZ><i16_DATA>
0000 181 <0011 1000><4b_LINK><2b_REA><i16_DATA>
0000 182 <0100 1000><4b_LINK><2b_REA>
0000 183 <0100 1000><2b_DST><2k_0><2k_1>
0000 184 <0100 1000><4b_LINK><2k_42>
0000 185 <0100 1000><4b_LINK><2k_41>
0000 186
0000 187 <0101 1000>----- START
0000 188
0000 189 <4b_LINK ::= <2b_DST><2b_SRC> link address, not = 0
0000 190 <2b_ACK ::= <1001><12 bit seg number> if NAK
0000 191 <1000><12 bit seg number> if ACK
0000 192 <2b_SEG> ::= <0000><12 bit seg number>
0000 193 <2b_FLOW> ::= <00000><1 bit subchannel><2 bit mode><1 byte count>
0000 194 0 => data 00 => no change
0000 195 1 => interrupt 01 => stop
0000 196 10 => start
0000 197
0000 198 <1b_SRV> ::= <00000001> if no flow control
0000 199 <00000101> if segment flow control
0000 200 <00001001> if message flow control
0000 201 <1b_INFO> ::= <00000001> if NSP V3.1
0000 202 <00000000> if NSP V3.2
0000 203
0000 204
0000 205 <CTL> ::= <DNAME><SNAME><000000da><ACCOUNT><i16_DATA>
0000 206 if a if d
0000 207 <DNAME> ::= <NAME>
0000 208 <SNAME> ::= <NAME>
0000 209 <NAME> ::= <1k_0><1b_objtyp> objtyp not= 0
0000 210 <1k_1><1k_0><i16_desc>
0000 211 <1k_2><1k_0><2b_gcod><2b_ucod><i12_desc>
0000 212 <ACCT> ::= <i39_id><i39_psw><i39_acc>
0000 213
0000 214
0000 215 :--
```

0000 217 .SBTTL FLOW CONTROL OVERVIEW
0000 218
0000 219
0000 220 : The DATA subchannel transmitter is either message, segment, or null
0000 221 flowed controlled by the remote receiver. For details consult the
0000 222 NSP Functional Spec. Briefly, the rules are as follows:
0000 223
0000 224 : - Null Flow Control
0000 225
0000 226 : There is no flow control. Backpressure is the only way that the
0000 227 receiver can force the transmitter to stop transmitting.
0000 228
0000 229 : - Message Flow Control
0000 230
0000 231 : The receive increments the flow control variable once for each
0000 232 message which it may receive. It may never decrement it. This
0000 233 value must never exceed 127.
0000 234
0000 235 : - Segment Flow Control
0000 236
0000 237 : The adds the flow control value to the current flow control
0000 238 variable, this may increment it (not past 127) or decrement it (not
0000 239 below zero).
0000 240
0000 241
0000 242 : Managing DATA Transmission Control Variables
0000 243
0000 244 : To control the xmitter, the following parameters are defined. Each
0000 245 is a signed 12 bit number referring to an NSP message sequence number.
0000 246 Since NSP may not "pipeline" more than 2098 messages on any given
0000 247 subchannel, sequence number A is less than sequence number B if
0000 248 B-A < 2098 (mod 4096).
0000 249
0000 250 :

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0000 307
0000 308 :

.SBTTL LSB State Variable Description

LSB Transmitter segment number variables:

- HAR Highest ACK Received. This value is increased upon receiving an ACK for a transmitted segment. It is never decreased.
- HXS Highest Xmt-able Segment. This value represents the highest segment number which is both currently queued and allowed to be sent according to the remote receivers flow control credits, flow control type (message, segment, none), and the transmit-packet window. It is independent of the current backpressure setting. It may be increased whenever:
- a new message segment is Queued from by the session layer.
 - positive flow control credits are received.
 - the transmit-packet-window is opened.

It may be decreased whenever:

- negative flow control credits are received.
- the transmit-packet-window is opened.
- the session layer does a \$CANCEL (not yet supported since this currently breaks the logical-link).

LNX Last Number Xmt'd. This is the number of the last segment sent to the Routing layer for transmission. It is decreased whenever messages need to be retransmitted due to a timeout or a received NAK. It is increased whenever a segment is sent to the Routing layer for transmission.

LUX Last Used Xmt-number. This is the number of the last segment number assigned to a segment. On the DATA channel, segment numbers are assigned to the buffered data segments as they are built at FDT (or ALTSTART) time. On the LS/INTERRUPT channel they are assigned as a message is sent for the first time. The latter technique could be used on the DATA channel as well, but it would make the calculation of HXS (and this happens very frequently) inefficient.

Hence, this variable increases whenever a new segment number is assigned and never decreases.

HAA Highest ACK Acceptable. It is increased when a message is transmitted and the new LNX is greater than the old HAA. It is decreased if the transmitter is "segment" flow controlled and receives negative flow credits which caused the old HAA to be no longer flow controlled.

LSB Rules

0000	309	HAR	0a. Increases but never decreases
0000	310	HXS	0b. Increases and decreases
0000	311	LNX	0c. Increases and decreases
0000	312	LUX	0d. Increases but never decreases
0000	313	HAA	0e. Increases and decreases
0000	314		
0000	315	HAR leq HXS	1a. Never advance HAR beyond HXS without advancing HXS
0000	316		1b. Never shrink HXS below HAR
0000	317	HAR leq LNX	2a. Never advance HAR beyond LNX without advancing LNX
0000	318		2b. Never shrink LNX below HAR
0000	319	HAR leq LUX	3a. Never advance HAR beyond LUX (done via 1a. + 5a.)
0000	320		3b. Never shrink LUX below HAR (done via 0d.)
0000	321	HXS geq LNX	4a. Never shrink HXS below LNX without shrinking LNX
0000	322		4b. Never advance LNX beyond HXS
0000	323	HXS leq LUX	5a. Never advance HXS beyond LUX
0000	324		5b. Never shrink LUX below HXS (done via 0d.)
0000	325	LNX leq LUX	6a. Never advance LNX beyond LUX (done via 4b. + 5a.)
0000	326		6b. Never shrink LUX below LNX (done via 0d.)
0000	327	HAA geq HAR	7a. Never advance HAR beyond HAA
0000	328		7b. Never shrink HAA below HAR (done via 1b.)
0000	329	HAA --- HXS	8a. Can be less than, equal to, or greater than
0000	330		
0000	331	HAA geq LNX	9a. Never advance LNX beyond HAA without advancing HAA
0000	332		9b. Never shrink HAA below LNX without shrinking LNX (done via 4a.)
0000	333	HAA leq LUX	10a. Never advance HAA beyond LUX (done via 6a. + 9a.)
0000	334		10b. Never shrink LUX below HAA (done via 0d.)
0000	335		
0000	336		
0000	337		
0000	338		
0000	339		
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0000	341		
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0000	343		
0000	344		
0000	345		
0000	346		
0000	347		
0000	348	LSB Receiver segment number variables:	HAX leq HNR 11a. Never advance HAX beyond HNR (HAX never shrinks)
0000	349		
0000	350		
0000	351		
0000	352		

```

00000000 354 .PSECT $SS115_DRIVER, LONG, EXE, RD, WRT
20 0000 355
28 0001 356 NSPSB_ADJ_XPW:: .BYTE NSPSC_ADJ_XPW
07 0002 357 NSPSB_MAX_XPW:: .BYTE NSPSC_MAX_XPW
05 0003 358 NSPSB_MAX_RBF:: .BYTE NSPSC_MAX_RBF
0004 359 NSPSB_R_CXBTHR:: .BYTE NSPSC_R_CXBTHR
0004 360
0004 361 :
0004 362 :
0004 363 : The following table is used to map a received message into an event. It
0004 364 : is ordered according to the most likely received event and is terminated
0004 365 : with a longword of zero.
0004 366 :
0004 367 : It also contains miscellaneous information -- what the minimum size of the
0004 368 : message is, and whether or not the message size is fixed or variable
0004 369 :
0004 370 :
00000000 0004 371 RCVMAP_B_MSG = 0
00000001 0004 372 RCVMAP_B_SIZ = 1
00000002 0004 373 RCVMAP_B_EVT = 2
0000FFFF 0004 374 RCVMAP_C_END = "X<FFFF>" ; MSG code used to terminate table
0004 375
0004 376 .MACRO MAP_RCV_MSG MSG, FIXED, MIN_SIZ
0004 377
0004 378 .BYTE NSPSC_MSG_`msg' ; Message type
0004 379 .IF NB, FIXED ; 1 if fixed sized message, else 0
0004 380 .BYTE min_siz ; fixed - enter minimum msg size
0004 381 .IFF
0004 382 .BYTE -min_siz ; variable - enter negative min msg siz
0004 383 .ENDC
0004 384 .BYTE NETEVTS_`msg' ; Event code
0004 385
0004 386 .ENDM MAP_RCV_MSG
0004 387
0004 388 NETSAT_RCVMSG:
0004 389
0004 390 MAP_RCV_MSG DATA. . 7 ; Data message
0007 391 MAP_RCV_MSG DTACK. . 7 ; Data Ack
000A 392 MAP_RCV_MSG LS. . 9 ; Link service message
000D 393 MAP_RCV_MSG LIACK. . 7 ; Link service/interrupt Ack
0010 394 MAP_RCV_MSG INT. . 7 ; Interrupt message
0013 395 MAP_RCV_MSG CI. . 10 ; Connect Initiate
0016 396 MAP_RCV_MSG CA. F. 3 ; Connect Ack
0019 397 MAP_RCV_MSG CC. . 9 ; Connect Confirm
001C 398 MAP_RCV_MSG DI. . 7 ; Disconnect Initiate
001F 399 MAP_RCV_MSG DC. F. 7 ; Disconnect Confirm
0022 400
FFFFFFFF 0022 401 .LONG -1 ; Terminate the table
0026 402 .ALIGN LONG
0028 403

```

0028 405 .SBTTL NET\$SETUP_RUN - Setup XWB for the RUN state
 0028 406
 0028 407
 0028 408 INPUTS: R5 XWB address
 0028 409 R0 Scratch
 0028 410
 0028 411 OUTPUTS: R0 Low bit set
 0028 412
 0028 413
 0028 414
 0028 415
 0028 416
 0028 417 NET\$SETUP_RUN:: : Setup XWB for RUN state
 07DE 8F BB 0028 418 PUSHR #^M<R1,R2,R3,R4,R6,R7,R8,R9,R10> : Save regs
 40 A5 30 A5 D0 002C 419
 42 A5 B1 0030 420
 05 1B 0035 421
 42 A5 40 A5 D0 0037 422 Determine XWBSW_REMSIZ - it can be no larger than XWBSW_LOCSIZ.
 003C 423
 003C 424
 003C 425 MOVL XWBSL_VCB(R5),R2 : Get RCB
 426 CMPW XWBSW_REMSIZ(R5),XWBSW_LOCSIZ(R5) : Compare sizes.
 427 BLEQU 20S : If LEQU then okay
 428 MOVL XWBSW_LOCSIZ(R5),XWBSW_REMSIZ(R5) : Use smaller for REMSIZ
 003C 429 20S:
 003C 430
 003C 431
 003C 432
 003C 433
 003C 434
 003C 435
 003C 436
 003C 437
 003C 438
 003C 439 Links are to a given path by having a non-zero XWBSW_PATH value.
 Since the path selection is forced the link is 'non-adaptive' but
 is much more efficient since it uses a faster interface and may
 use a larger buffer than RCBSW_ECLSEGSIZ.
 003C 440
 53 38 A5 9A 003C 441 If this is a 'non-adaptive' link, then convert the permanent copy
 18 13 0040 442 of the route-header since it's format is path dependent.
 51 0000'C5 D0 0042 443
 FFB6. 30 0047 444 MOVZBL XWBSW_PATH(R5),R3 : Get path index
 0D 50 E9 004A 445 BEQL 30S : If EQL, path is not forced
 0000'C5 54 90 004D 446 MOVL XWBSL_PTR_RTHD(R5),R1 : Get route-header pointer
 0000'C5 51 D0 0052 447 BSBW QRL\$SETUP_CHAN : Setup QRL channel
 71 53 D0 0057 448 BLBC R0,30S : If LBC, no channel
 005A 448 30S: MOVB R4,XWBSB_ADJ_INX(R5) : Save the Adjacency index
 005A 449 MOVL R1,XWBSL_PTR_RTHD(R5) : Get route-header pointer
 005A 450 MOVL R3,-(R1) : Store the route-header size
 005A 451
 005A 452
 005A 453
 005A 454
 005A 455
 005A 456
 005A 457
 005A 458
 005A 459
 005A 460
 005A 461 The number of buffers donated for transmits is currently derived

				from the NCP "Pipeline Quota" parameter -- hence this pool use (or misuse) is controlled by the system manager since the maximum pool used will be "Pipeline Quota" times "Maximum Links".
				The number of buffers used for receives has not been made a parameter for simplicity. It is possible that, rather than making it a parameter, it would be better to bound the buffer occupancy time by periodically:
				<ul style="list-style-type: none"> - deallocated the oldest Rcv CXB's queue to the LSB (it hasn't been ACKed yet) - using the Special Kernel AST to copy partial messages attached to Rcv IRP's to the user buffer (this is now done using an attached CXB count rather than a timer).
				<p>NOTE: Perhaps limiting the number of CXB's moved to the IRP could make the above schemes work better. This means that the AST code would have to start processing the LSB list (RCV_IRP?) after emptying the IRP list.</p>
				Keep in mind that allowing flexible receive buffering may save wasted datalink bandwidth and CPU cycles by reducing the number of back-pressure messages and data segment retransmission.
				<p>NOTE: It has been found that being able to buffer at least one incoming segment per logical-link is essential for for performance -- otherwise too many backpressure messages need to be sent. The segment, once buffered, should not be ACK'd until the user issue's a receive or until the same segment is retransmitted by the remote end (in which case the link should be backpressured until the user issues a receive).</p>
				For this reason, it is essential for the system to allocate at least one receive buffer per logical-link.
58	D4	005A 498	CLRL R8	: Take no additional quota : until implemented
		005A 499		: Make sure it can fit in a byte
		005C 500		
		005C 501		
		005C 502	ASSUME NSPSC_MAX_XPW LE 254	
		005C 503		
57	62 A2 9A	005C 504	MOVZBL RCB\$B_ECL_RFLW(R2),R7	: Get default max XMT CXB's
	02 12	0060 505	BNEQ 60\$: If NEQ, okay
	57 96	0062 506	INC B R7	: Else, use 1 as a minimum
28	57 91	0064 507	60\$: CMPB R7,#NSPSC_MAX_XPW	: With bounds ?
	04 18	0067 508	BLEQU 70\$: If LEQU, okay
57	95 AF 9A	0069 509	MOVZBL NSPSB_MAX_XPW,R7	: Else use maximum
58	92 AF 9A	006D 510	70\$: MOVZBL NSPSB_MAX_RBF,R8	: Max unACK'd rcv CXB's allowed
		0071 511		
		0071 512		
		0071 513		
		0071 514		
		0071 515		
			Complete IOS_ACCESS IRP with success	
51	50 01 00	0071 516	MOVL S#SSS_NORMAL,R0	: Setup IOSB image
	42 A5 3C	0074 517	MOVZWL XWBSW REMSIZE(R5),R1	: IOSB second longword
	FF85,	0078 518	BSBW NET\$CMPL_ACC	: Complete the access QIO

00EB 577 .SBTTL NET\$ALTENTRY - Driver alternate entry point

00EB 578 ;+
 00EB 579 :+
 00EB 580 This routine is called by the Executive to pass an "internal" IRP to the
 00EB 581 driver. "Internal" IRP's are those not built via QIO. These IRPs are used
 00EB 582 by higher level software used to request I/O and should not be confused with
 00EB 583 the IRPs built and passed by the Transport layer to NSP. The action here is
 00EB 584 to setup the IRP fields as if the packet had been processed by the FDT
 00EB 585 routines.

00EB 586 :+
 00EB 587 :+
 00EB 588 INPUTS: R5 = UCB address
 00EB 589 R3 = IRP address
 00EB 590 :+
 00EB 591 OUTPUTS: R5-R0 may be clobbered.
 00EB 592 :+
 00EB 593 :+
 00EB 594 :+
 14 0C A3 1F E1 00EB 595 NET\$ALTENTRY:: : Accept an "internal" IRP
 OFE8 8F BB 00F0 596 BBC #31,IRPSL_PID(R3),110\$: If BC, not legal ALSTART IRP
 51 32 A3 3C 00F4 597 PUSHR #^M<R3,R5,R6,R7,R8,R9,R10,R11> : Save regs
 5B D4 00F8 598 :+
 SC 10 00FA 600 MOVZWL IRPSW_BCNT(R3),R1 : Get message size
 00FC 601 CLRL R11 : Say "can't go to IPL 2"
 OFE8 8F BA 00FC 602 BSBBL ALT_ENTRY : Dispatch on function type
 04 50 E9 0100 603 100\$: POPR #^M<R3,R5,R6,R7,R8,R9,R10,R11> : Restore regs
 05 0103 604 BLBC R0,120\$: If LBC, IRP was not consumed
 0104 605 RSB : Done
 50 2C 3C 0104 607 110\$: MOVZWL #SS\$ ABORT,R0 : Indicate error
 38 A3 50 3C 0107 608 120\$: MOVZWL R0,IRPSL_IOST1(R3) : Setup error status
 00000000'GF 17 0108 609 JMP G^COMSP0ST : Another packet for the heap
 0111 610 :+
 0111 611 :+

0111	613	.SBTTL	NET\$FDT_RCV	- Process IOS_READxBLK requests
0111	614	.SBTTL	NET\$FDT_XMT	- Process IOS_WRITExBLK requests
0111	615			
0111	616			
0111	617			The user message is segmented into CXB buffers which are queued to the
0111	618			DATA LSB. These CXB's are to be passed to the Transport layer for
0111	619			transmission at the appropriate time.
0111	620			
0111	621			
0111	622			INPUTS:
0111	623	AP	Pointer to the QIO P1 parameter	
0111	624	R11-R9	Scratch	
0111	625	R8	Must be saved/restored if return to Exec for next	
0111	626		FDT routine	
0111	627	R7	I/O function code without modifiers	
0111	628	R6	CCB address	
0111	629	R5	UCB address	
0111	630	R4	PCB address	
0111	631	R3	IRP address	
0111	632	R2-R0	Scratch	
0111	633			OUTPUTS:
0111	634	R5,R3	Preserved	
0111	635			All other regs are clobbered.
0111	636			
0111	637			
0111	638			NETSFDT_RCV::
2A A3 48	2A	D4	0111	CLRL IRPSL_SES_BUF(R3)
A3	AB	0114	639	BISW #IRPSM_COMPLX!-
2A	AB	0118	640	#IRPSM_CHAINED!-
50 72'AF	9E	0118	641	IRPSM_FUNC,IRPSW_STS(R3)
04	11	011C	642	B^RCV_COMMON, R0
		011E	643	MOVAB BRB RW_FDT
50 96'AF	9E	011E	644	
		0122	645	
28	BB	0122	646	NETSFDT_XMT::
		0124	647	MOVAB B^XMT_COMMON, R0
51 52	6C	D0	0124	648
04 AC	3C	0127	649	RW_FDT: PUSHR #^M<R3,R5>
2C A3	D4	012B	650	
30 A3	B4	012E	651	MOVL P1(AP), R2
A3	S1	D0	0131	652 MOVZWL P2(AP), R1
SB	01	D0	0135	653 CLR L IRPSL_SVAPTE(R3)
60	16	0138	654 CLRW IRPSW_BOFF(R3)	
		013A	655 MOVL R1, IRPSL_BCNT(R3)	
28	BA	013A	656 MOVL #1, R11	
		013C	657 JSB (R0)	
06 50	E9	013C	658	POPR #^M<R3,R5>
00000000'GF	17	0142	659	
		0148	660	
		0148	661	SETIPL #IPLS_ASTDEL
		0148	662	BLBC R0, 100\$
		0148	663	JMP G^EXESQIORETURN
06 50 1F	E4	0148	664	
00000000'GF	17	014C	665 100\$: BBSC #31, R0, 110\$	
00000000'GF	17	0152	666 JMP G^EXES\$ABORTIO	
		0158	667 110\$: JMP G^EXES\$FINISHIOC	
		0158	668	

35	2A	A3	01	E1	0158	670	.ENABL LSB	
					0158	671		
					0158	672		
					0158	673	ALT_ENTRY:	
					0158	674	BBC #IRPSV_FUNC,IRPSW_STS(R3),ALT_XMT	; ALTSTART dispatching If BC, write function
					015D	675		
					015D	676	ALT_RCV:	; Receiver's ALTSTART routine
					015D	677	.	
					015D	678	.	
					015D	679	.	Setup buffer address (if any)
					015D	680	.	
					015D	681	.	
48	A3	2C	S2	D4	015D	682	CLRL R2	
					015F	683	MOVL IRPSL_SVAPTE(R3),IRPSL_SES_BUF(R3)	; Assume no attach buffer
			0C	DO	0164	684	BEQL RCV_COMMON	; Copy buffer address, if any
23	2A	A3	05	E0	0166	685	BBS #IRPSV_CHAINED,IRPSW_STS(R3),200\$; If EQL, none
			2C	A3	D4	686	CLRL IRPSL_SVAPTE(R3)	If chained, report error
52	48	B3	DO	016E	687	MOVL @IRPSL_SES_BUF(R3),R2	Detach buffer	
					0172	688	.	Get pointer to data region
					0172	689	RCV_COMMON:	
					0172	690	.	Common receive entry point
			5E	10	0172	691	BSBB XMT_RCV_CO	
		07F5	30	0174	692	BSBW NEW_RCV_IRP	; Co-routine common processing	
		1C	A8	D5	0177	693	TSTL LSB\$L_R_IRP(R8)	Queue the request
			11	13	017A	694	BEQL 100\$	IRP still there ?
					017C	695	.	If EQL no, sent to IOPOST
					017C	696	.	
					017C	697	.	
					017C	698	.	If the receiver is back-pressured off, then open it up again.
					017C	699	.	
C A5	0800	8F	AA	017C	700	BICW #XWBSM_FLG_TBPR,XWBSW_FLG(R5)		
06	0E	A5	06	E1	0182	701	BBC #XWBSV_STS_RBP,XWBSW_STS(R5),100\$; Assume toggling not needed
C A5	0800	8F	A8	0187	702	BISW #XWBSM_FLG_TBPR,XWBSW_FLG(R5)	; If BC, not back-pressured off	
			05	018D	703	100\$:	Toggle back-pressure	
					018E	704	RSB	; Done
50	2C	3C	018E	705	200\$:	MOVZWL #SSS_ABORT,RO		
		05	0191	706		RSB		; Setup error status
			0192	707		.		; Done
			0192	708		DSABL LSB		

44	4A	10	01CB	747	.ENABL LSB			
50	50	E9	01CB	748	XMT_INT_CO:			
OC	OC	11	01CD	749	BSBB	COPY INT DATA		
			01DO	750	BLBC	R0 900S		
			01D2	751	BRB	10\$		
				752				
				753				
38	A3	01	01D2	754	XMT_RCV_CO:			
3A	A3	51	01D2	755	MOVW	#SSS NORMAL, IRPSL_IOST1(R3)		
3C	A3	52	01D6	756	MOVW	R1, IRPSL_IOST1+2(R3)		
			01DA	757	MOVL	R2, IRPSL_IOST2(R3)		
				758				
				759				
			01DE	760	10\$: ASSUME	IRPSL_IOQFL EQ 0		
			01DE	761	ASSUME	IRPSB_QUO EQ 4		
			01DE	762	ASSUME	IRPSB_CXBCNT EQ 5		
			01DE	763				
63	7C	01DE		764	CLRQ (R3)			; Clear linkage and CXB quota
		01E0		765				
		01E0		766				
		01E0		767				
		01E0		768				
		01E0		769				
		01E0		770				
55	18	A3	01	CB	01E3	SETIPL #NETSC IPL		
18	18		13		771	BICL3 #1, IRPSL_WIND(R3), R5		
1E	A5	05	91		772	BEQL 200\$		
1B	1B	12	01EA		773	CMPB #XWBSC_STA_RUN, XWB\$B_STA(R5)		
52	30	A5	30	01EE	774	BNEQ 300\$		
58	00A4	C5	00A4	9E	775	MOVL XWBSL_VCB(R5), R2		
				9E	776	MOVAB XWB\$T_DT(R5), R8		
					01F9			
					777			
					01F9			
					778			
					01F9			
					779			
					01F9			
					780			
					01F9			
					781			
9E	9E	16	01F9		782	JSB a(SP)+		
			01FB		783			
			01FB		784			
			01FB		785			
			01FB		786			
			01FB		787			
50	FE02'	30	01FB		788	BSBW NET\$SCH_MSG		
01		3C	01FE		789	MOVZWL S^#SSS_NORMAL, R0		
		05	0201		790	RSB		
			0202		791			
					200\$:	MOVL #SSS_FILNOTACC, R0		
50	000000AC	8F	D0	0202	792	BRB 900\$		
09	20E4	8F	11	0209	793	MOVZWL #SSS_LINKABORT, R0		
00	50	1F	3C	0208	794	BBSS #31, R0, 900\$		
8E		D5	E2	0210	795	800\$:		
			0214		796	TSTL (SP)+		
			0216		797	RSB		
					0217			
					798			
					0217			
					799			
					0217			
					800			
						.DSABL LSB		

	0217	802					
	0217	803					
	0217	804					
	0217	805	COPY_INT_DATA:				
	0217	806					
	0217	807					
	0217	808					
	0217	809					
	0217	810					
	0217	811					
	0217	812					
	0217	813					
	0217	814					
	0217	815					
	0217	816					
	0217	817					
	50 029C BF 3C	0217	818	MOVZWL #SSS_TOOMUCHDATA, R0			
	51 10 D1	021C	819	CMPL #16, R1	; Assume length violation		
	OF OC A3	20 1F E0	021F	820	BLSSU 100\$; Check data length	
54	OB A3	02 00 FF	0221	821	BBS #31, IRPSL_PID(R3), 30\$; If LSSU, too much data	
	50 OC	3C	0226	822	EXTZV #0, #2, IRPSB_RMOD(R3), R4	; If BS, then ALSTART interface	
		022C	823	MOVZWL #SSS_ACCV10, R0	Get mode for probe		
		022F	824	IFNORD R1, (R2), 100\$, R4	Assume		
		0235	825		Goto 500\$ if can't read data		
		0235	826				
		0235	827	30\$: ASSUME IRPSL_IOST1 EQ 0+IRPSL_MEDIA	; Make sure there's		
		0235	828	ASSUME IRPSL_IOST2 EQ 4+IRPSL_MEDIA	; enough scratch space		
		0235	829	ASSUME IRPSQ_STATION EQ 8+IRPSL_MEDIA	; for the data in the		
		0235	830		IRP itself.		
		0235	831				
		0235	832	PUSHR #^M<R3, R5>			
		51 28	0237	MOV C3 R1, (R2), IRPSL_IOST1(R3)	; Save regs		
		28 BA	023C	POPR #^M<R3, R5>	; Copy data into IRP		
		023E	834		Restore regs		
		023E	835				
		50 01	023E	836			
		05 0241	837	100\$: MOVL #1, R0	Say "success"		
		0242	838	RSB	Done		
		0242	839				

```

0242 841 .SBTTL NETUNSOL_INTR - Receive from Transport Layer
0242 842 ++
0242 843
0242 844 The following "unsolicited interrupt" routine is called by Transport
0242 845 whenever it has received a message addressed to NSP. NSP must process the
0242 846 message completely and return to Transport without forking. The message can
0242 847 be found in a single buffer of "complex chained" (CXB) format. If NSP
0242 848 wishes to keep the message it must zero its the CXB pointer before returning
0242 849 to Transport.
0242 850
0242 851 NSP may need to return the message to its sender. For instance, the
0242 852 message may be addressed to a link which no longer exists. If this
0242 853 is the case, the CXB is kept and used as the context block for soliciting
0242 854 permission to transmit.
0242 855
0242 856 INPUTS: R8 Scratch
0242 857 R7 Length of NSP message (w/o route-header)
0242 858 R6 Address of CXB containing the message
0242 859 R5-R3 Scratch
0242 860 R2 RCB address
0242 861 R1 Pointer to first NSP byte in message
0242 862 R0 Scratch
0242 863
0242 864
0242 865
0242 866 CXBSL_R_RCB RCB address (copy of R2)
0242 867 CXBSL_R_MSG Ptr to 1st NSP byte in message (copy of R1)
0242 868 CXBSW_R_BCNT Length of NSP message (copy of R7)
0242 869 CXBSW_R_SRCNOD Source node address
0242 870 CXBSW_R_DSTNOD Local node address
0242 871 CXBSB_R_FLG LBS if CXB cannot be consumed due to
0242 872 receiver buffering problems
0242 873 CXBSW_R_PATH Path number over which message was received
0242 874
0242 875 OUTPUTS: (upon return to Transport)
0242 876
0242 877 R8,R7 Garbage
0242 878 R6 0 if CXB was consumed.
0242 879 Else, original CXB address with CXBSW_SIZE and
0242 880 CXBSB_TYPE unchanged.
0242 881 R5-R0 Garbage
0242 882
0242 883 --
0E00 8F BB 0242 884 NETUNSOL_INTR::: : Receive message from Transport layer
0242 885 PUSHR #^M<R9,R10,R11> : Extend to 'event' context -
0246 886
5B D4 0246 887 CLRL R11
0248 888 :: BUMP L_NDC+NDCSL_PRC(RS) : Say "can't go to IPL 2"
05 10 0248 889 BSBP RCV_MSG : Inc 'packets rcvd' counter
024A 890
0E00 8F BA 024A 891 POPR #^M<R9,R10,R11> : Process received message
05 024E 892 RSB : Revert to 'fork' context
024F 893
024F 894 RCV_MSG::: : Return to Transport
024F 895
024F 896
024F 897 : Map the message into an event code and check for message size
024F 898 violations.

```

				024F	898			
				024F	899			
				024F	900			
				024F	901			
				ASSUME	RCVMAP_B_MSG	EQ 0		
				ASSUME	RCVMAP_B_SIZ	EQ 1		
				ASSUME	RCVMAP_B_EVT	EQ 2		
				ASSUME	NSPSC_MSG_DATA	EQ 0		
				024F	902			
				024F	903			
				024F	904			
				024F	905			
				0252	906	5\$:		
				MOVZBL	(R1)+,R9			
				MOVB	R9,CXB\$B_R_NSPTYP(R6)			
				MOVAB	NE\$AT RCVMSG+1 R8			
				BITB	#^C<NSPSM_DATA_EOM!-NSPSM_DATA_BOM>,R9			
				BEQL	20\$			
				CMPW	#RCVMAP_C_END,(R8)+			
				BEQL	35\$			
				CMPB	R9,(R8)+			
				BNEQ	10\$			
				CVTBL	(R8)+,R0			
				BLSS	40\$			
				SUBL	R0,R7			
				BEQL	50\$			
				BRW	FMT_ERROR			
				027A	920	35\$:		
				027A	921			
				027A	922			
				027A	923			
				027A	924			
				027A	925			
				027A	926			
				027A	927			
				CMPB	R9,#NSPSC_MSG_CR			
				BNEQ	37\$			
				MOVAB	S^#NSPSC_MSG_CI,R9			
				BRB	58			
				BRW	UNK_MSG			
				0288	931	37\$:		
				0288	932	40\$:		
				0288	933			
				0288	934			
				0288	935			
				0288	936			
				ADDL	R0,R7			
				BLSS	30\$			
				CMPB	R9,S^#NSPSC_MSG_CI			
				BNEQ	70\$			
				0288	937			
				0288	938			
				0288	939	50\$:		
				0288	940			
				0292	941			
				0292	942			
				0292	943			
				0292	944			
				0292	945			
				0292	946			
				0292	947			
				0297	948			
				0297	949			
				0298	950			
				029E	951			
				029E	952			
				02A1	953			
				02A4	954			
				BBC	#1,CXB\$B_R_FLG(R6),60\$			
				MOVZWL	2(R1),R3			
				BSBW	NETSXWB_LOCLNK			
				BLBS	R5,55\$			
				CMPW	CXB\$W_R_SRCNOD(R6),-XWB\$W_REMNOD(R5)			

Message type unknown. Check to see if its a retransmitted CI, and if so, convert the code in R9 and try again. Else, report the event.

Message type found, continue processing

First check to see if this is a message being returned since the remote node is unreachable.

If BC then not "return to sender" : use a symbol

Get local link i.d. : Switch to XWB context -- destroys R4

No associated XWB if LBS Does the remote node i.d. match ?

57 0000'8F 08 12 02A6 955 BNQ 55S : If NEO, then no, forget it.
 0071 31 02A8 956 MOVZWL #NETEVTS_RTS,R7 : Setup "returned to sender" event code
 0071 31 02AD 957 BRW 200S : Dispatch to process the event
 0071 31 02B0 958 55\$: 00\$:
 02B2 959 60\$: 960:
 02B3 961:
 02B3 962:
 02B3 963:
 81 B5 02B3 964 TSW (R1)+ : Skip over local link field
 C0 12 02B5 965 BNQ 30\$: Message format error if non-zero
 53 36 A6 3C 02B7 966 MOVZWL CXBSW_R_SRCNOD(R6),R3 : Get source node address for subr calls
 50 53 D0 02BB 967 MOVL R3,R0 : Setup remote node address for subr.
 FD3F' 30 02BE 968 BSBW TR\$TEST REACH : Is it reachable?
 55 60 50 E9 02C1 969 BLBC R0,DISCARD : If LBC, not reachable -- forget it
 14 A2 00 02C4 970 MOVL RCBSL ACP UCB(R2),RS : Get UCB address
 FD35' 30 02C8 971 BSBW NET\$CREATE_XWB : Get a new XWB and link slot
 57 55 E8 02CB 972 BLBS R5,NO RSRC : Br if no resources
 02CE 973 :: BUMP W_NDCSW_CRC(R10) : need to account for resource errors
 32 A6 80 02D9 974 BUMP W_NDC+NDCSW_CRC(R5) : Increment "connects received"
 0110 C5 02DC 975 MOVW CXBSW_R_PATH(R6),- : Store the path over which the message
 54 A5 01 A3 02DF 976 SUBW3 #1,XWBSW_RETRAN(R5) : was received
 52 A5 02E3 977 XWBSW_CI_PATH(R5) : Init PROGRESS -- we want to break the
 02E5 978 :: XWBSW_PROGRESS(R5) : link if we timeout before user issues
 3C A5 81 B0 02E5 980 MOVW (R1)+,XWBSW_REMLNK(R5) : the IOS_ACCESS function
 30 11 02E9 981 BRB 100\$: Store remote link address
 02EB 982 70\$: :: Continue in common
 02EB 983:
 02EB 984:
 02EB 985:
 02EB 986:
 02EB 987:
 53 81 3C 02EB 988 MOVZWL (R1)+,R3 : Get 'destination' link address
 FDOF' 30 02EE 989 BSBW NET\$XWB_LOCLNK : Switch to XWB context
 02F1 990:
 31 55 E8 02F1 991 BLBS R5,RTS_NLT : -- destroys R4
 02F4 992 :: TSW XWBSW_REMLNK(R5) : No associated XWB if LBS
 02F4 993 :: BEQL 75\$: Remote link address known yet?
 02F4 994 :: CMPW CXBSW_R_SRCNOD(R6),- : If EQL, no, skip remote node check
 36 A6 B1 02F4 995 XWBSW_REMNOD(R5) : (for "cluster" node implementation
 3A A5 02F7 996 BEQL 80\$: Is msg from proper remote?
 02F9 997 :: TSW XWBSW_REMNOD(R5) : node?
 2A 12 02F9 998 :: BEQL RTS_NET : If so, continue
 02FB 1000 75\$: :: MOVW CXBSW_R_SRCNOD(R6),- : Was the remote address zero?
 02FB 1001 :: XWBSW_REMNOD(R5) : If not, branch
 02FB 1002 :: MOVW CXBSW_R_SRCNOD(R6),- : Else update to use new address
 02FB 1003 80\$: :: XWBSW_REMNOD(R5) : (this is the local node starting
 02FB 1004 :: and changing its address)
 02FB 1005:
 02FB 1006:
 02FB 1007:
 02FB 1008:
 02FB 1009:
 02FB 1010:
 02FB 1011:
 :: If the state is Connect Initiate Sending (CIS) or Connect Ack
 :: Received (CAR) then no remote link address has been established
 :: yet.
 :: If the state is Closed (CLO) then the logical-link has been
 :: dissolved at this end we must send a 'No-link, terminate' message.

02	1E	A5	91	02FB	1012	ASSUME	XWBSC_STA_CLO	EQ 0	
	09		1A	02FB	1013	ASSUME	XWBSC_STA_CIS	EQ 1	
	1E	A5	95	02FB	1014	ASSUME	XWBSC_STA_CAR	EQ 2	
	14		13	02FB	1015				
3C	A5	61	B0	02FB	1016				
	3C	A5	81	02FB	1017	BUMP	L_NDC+NDCSL_PRC(R5)		: Inc 'packets rcvd' counter
		0A	12	0306	1018	CMPB	XWBSS_STA(R5),#2		: Have remote link address yet ?
		52	57	030A	1019	BGTRU	90S		: If GTRU then yes
		57	68	030C	1020	TSTB	XWBSS_STA(R5)		: CLOSED state?
			FCDC'	0311	1021	BEQL	RTS NLT		: If EQL yes, there's no link
				0315	1022	MOVW	(R1),XWBSSW_REMLNK(R5)		: Store remote link address
				0319	1023	90S:	CMPW		: Is the remote link correct ?
				031B	1024	BNEQ	RTS NLT		: If not, branch
				031E	1025	100\$:	MOVL	R7 R2	: Setup # of unaccounted for msg bytes
				0321	1026		MOVZBL	(R8),R7	: Get corresponding event code
				0324	1027	200\$:	BRW	NETSEVENT	: Process the message
				0324	1028				
				0324	1029	FMT_ERROR:			
				0324	1030	UNK_MSG:			
				0324	1031	DISCARD:			
	05			0324	1032		RSB		
				0325	1033				
				0325	1034				

				.SBTTL ACT\$RTS_NLT - Return to sender as "no-link-terminate"
				The logical-link addressed by this message does not exist or could not be created. Use the CXB as the context block with which to solicit Transport's permission to send a response message.
				If the received message type was a Connect Initiate, then send a "no-resources" message. Else, send a 'no-link-terminate' message.
				INPUTS: R6 CXB address R5 Not used R4-R0 Scratch
				OUTPUTS: R6 CXB address or 0 if the CXB is consumed R4-R0 Garbage
				ALL other regs are preserved
				RTS_NLT: NO_RSRC: ACT\$RTS_NLT::
07E0 8F	BB	0325	1060	PUSHR #^M<R5,R6,R7,R8,R9,R10>
51 2C A6 D0	0329	1061		: Return to sender as no-link-terminate
61 48 8F 91	032D	1062		: No resources for inbound connect
12 13	0331	1063		: fall thru to ACT\$RTS_NLT
S2 09 D0	0333	1064		: Return to sender as no-link-terminate
0AF0 30	0336	1065		: Save regs
09 50 E9	0339	1066		MOVL CXBSL_R_MSG(R6),R1
2C A6 51 D0	033C	1067		CMPB #NSPSC_MSG_DC,(R1)
55 56 00	0340	1068		BEQL S8
05 10	0343	1069		MOVL #9,R2
0AF0 30	0345	1070		BSBW CLONE_RCV_CXB
09 50 E9	0345	1071		BLBC R0,S8
2C A6 51 D0	0345	1072		MOVL R1,CXBSL_R_MSG(R6)
55 56 00	0345	1073		MOVL R6,R5
05 10	0345	1074	58:	BSBB 10\$
07E0 8F	BA	0345	1075	POPR #^M<R5,R6,R7,R8,R9,R10>
05	0349	1076		: Save regs
		034A	1077	RSB
		034A	1078	10\$:
		034A	1079	
		034A	1080	
		034A	1081	
		034A	1082	
		034A	1083	
		034A	1084	
		034A	1085	
		034A	1086	R5 Fork block address. The FPC,FR3,FR4 fields are all scratch and must not
		034A	1087	be modified by while Transport owns the fork block.
		034A	1088	R6 Destination node address
		034A	1089	R3 Index of LPD to xmit over
		034A	1090	R1,RO Zero if Transport is to choose the LPD
		034A	1091	Scratch
		034A	1092	

Solicit permission from Transport to transmit a message. Note that the request could suspend us indefinitely. The call is made with:

R5 Fork block address.
The FPC,FR3,FR4 fields are all scratch and must not be modified by while Transport owns the fork block.

R6 Destination node address

R3 Index of LPD to xmit over

R1,RO Zero if Transport is to choose the LPD

Scratch

034A 1093 : (SP) Return address of caller.
 034A 1094 : 4(SP) Return address of caller's caller
 034A 1095
 034A 1096
 54 36 A5 3C 034A 1097
 53 D4 034E 1098
 52 28 A5 D0 0350 1099
 FCA9. 30 0354 1100
 0357 1101
 0357 1102
 0357 1103
 0357 1104
 0357 1105
 0357 1106
 0357 1107
 0357 1108
 0357 1109
 0357 1110
 0357 1111
 0357 1112
 0357 1113
 0357 1114
 0357 1115
 50 08 50 E8 0357 1116
 50 55 D0 035A 1117
 FCA0. 30 035D 1118
 56 11 0360 1119
 0362 1120 20\$: BLBS R0,20\$; If LBS then okay to xmit
 0362 1121 MOVL R5,R0 ; Get block address
 0362 1122 BSBW NET\$DEALLOCATE ; Deallocate the block
 0362 1123 BRB 40\$; Return
 0362 1124
 0362 1125
 0362 1126
 0362 1127
 0362 1128
 0362 1129
 0E08 8F BB 0362 1130 PUSHR #^M<R3,R9,R10,R11> ; Save regs
 0366 1131
 5B D4 0366 1132 CLRL R11 ; Say "can't go to IPL_2"
 0368 1133 BUMP L,NDCSL_PSN(R10) ; Update "packets sent"
 ::
 50 2C A5 D0 0368 1134 MOVL CXBSL_R_MSG(R5),R0 ; Build the message backwards
 7E 29 B0 036C 1136 MOVW #NETSC_DR_NOLINK -(SP) ; Get ptr to original message
 60 18 91 036F 1137 CMPB #NSPSC_MSG_CI,(R0) ; Assume "no link terminate"
 06 13 0372 1138 BEQL 258 ; If rcvd message is a Connect Initiate
 60 68 8F 91 0374 1139 CMPB #NSPSC_MSG_CR,(R0) ; then terminate or...
 03 12 0378 1140 BNEQ 30\$; a retransmitted Connect Initiate
 6E 01 B0 037A 1141 25\$: MOVW #NETSC_DR_RSU,(SP) ; then set reason as "no resources"
 037D 1142 30\$: ::
 037D 1143
 037D 1144
 037D 1145
 037D 1146
 037D 1147
 :: Reverse destination and source of the logical link and
 node addresses in the new message
 7E 01 A0 B0 037D 1148 MOVW NSPSW_DSTLNK(R0),-(SP) ; Enter local link address as source
 7E 03 A0 B0 0381 1149 MOVW NSPSW_SRCLNK(R0),-(SP) ; Enter remote link address as dest

7E	48	8F	90	0385	1150	MOVB #NSPSC_MSG_DC,-(SP)	; Enter msg type										
7E	34	A5	7F	94	0389	1151	CLRB -(SP)	; Enter the Transport "visits" field									
7E	36	A5	80	038B	1152	MOVW CXBSW_R_DSTNOD(R5),-(SP)	; Enter local node address										
51	48	A5	80	038F	1153	MOVW CXBSW_R_SRCNOD(R5),-(SP)	; Enter remote node address										
	53	51	9E	0393	1154	MOVAB CXBST_X_XPORT(R5),R1	; Get ptr to message to be built										
	83	02	DO	0397	1155	MOVL R1,R3	; Make a working copy										
	83	8E	90	039A	1156	MOVB #TR3SC_MSG_DATA,(R3)+	; Enter Transport message type										
	83	8E	DO	039D	1157	MOVL (SP)+,TR3)+	; Enter Dst Src node addresses										
	83	8E	7D	03A0	1158	MOVQ (SP)+,(R3)+	; Enter Visits, NSP msg type, Dst and Src link addresses, Reason code										
52	57	53	51	C3	03A3	SUBL3 R1,R3,R7	; Setup message size										
	00000000'GF	9E	03A7	1160	MOVAB G^COM\$DRVDEALMEM,R2	; Address of I/O "end-action" routine											
	56	55	DO	03AE	1161	MOVL R5,R6	; Setup buffer address										
	50	01	DO	03B1	1162	MOVL #1,RO	; Tell Transport "okay to xmit"										
	OE08	8F	BA	03B4	1164	POPR #^M<R3,R9,R10,R11>	; Restore regs										
						Return to Transport with:											
						On return, the CXB and registers are setup as follows:											
						<table border="1"><tr><td>standard VMS buffer header</td><td>11 bytes long. CXBSL_FLINK and CXBSL_BLINK may be used by the Transport layer. CXBSW_SIZE must be correct. CXBSB_TYPE must be DYNSC_CXB.</td></tr><tr><td>ECL pure area</td><td>Starts with CXBSB_CODE (byte 11) and continues to CXBSC_LENGTH. This area is read-only to Transport and below. It cannot even be saved/restored.</td></tr><tr><td>Datalink Layer impure area</td><td>Starts at CXBSC_LENGTH and is at least CXBSC_DLL bytes long. Used by the datalink for protocol header or state information.</td></tr><tr><td>body of message</td><td>Must be quadword aligned and starting no sooner than CXBSC_LENGTH + CXBSC_DLL (= CXBSC_HEADER)</td></tr><tr><td>Datalink Layer impure area</td><td>Used by the datalink layer for protocol (e.g., checksum) or state information. Must be at least CXBSC_TRAILER in length.</td></tr></table>	standard VMS buffer header	11 bytes long. CXBSL_FLINK and CXBSL_BLINK may be used by the Transport layer. CXBSW_SIZE must be correct. CXBSB_TYPE must be DYNSC_CXB.	ECL pure area	Starts with CXBSB_CODE (byte 11) and continues to CXBSC_LENGTH. This area is read-only to Transport and below. It cannot even be saved/restored.	Datalink Layer impure area	Starts at CXBSC_LENGTH and is at least CXBSC_DLL bytes long. Used by the datalink for protocol header or state information.	body of message	Must be quadword aligned and starting no sooner than CXBSC_LENGTH + CXBSC_DLL (= CXBSC_HEADER)	Datalink Layer impure area	Used by the datalink layer for protocol (e.g., checksum) or state information. Must be at least CXBSC_TRAILER in length.	
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Datalink Layer impure area	Used by the datalink layer for protocol (e.g., checksum) or state information. Must be at least CXBSC_TRAILER in length.																
						R7 Size of message											
						R6 CXB address											
						R5 Garbage											
						R4 0 if "quick solicit" not requested Else, pointer to request block (XWB fork block) with FRKSL_FPC pointing to the "quick solicit" routine											
						R3 IRP address -- unmodified from call											
						R2 Address of End-action routine to call on I/O competition											
						R1 Ptr to 1st byte in standard Phase III route-header											

- DECnet NSP module for NETDRIVER^{B 4}
ACT\$RTS_NLT - Return to sender as "no-li" 16-SEP-1984 01:34:22 VAX/VMS Macro V04-00
5-SEP-1984 02:20:04 [NETACP.SRC]NETDRVNSP.MAR;1 Page 26
(21)

03B8 1207 : R0 Low bit set - if message is to be xmitted
03B8 1208 : Low bit clear - if no message to xmit. In this case
03B8 1209 : R7-R4,R2,R1 contain garbage.
03B8 1210 :
03B8 1211 :
03B8 1212 40\$: CLR R4 : Say "quick solicit not wanted"
05 03BA 1213 RSB
03B8 1214

03BB 1216 .SBTTL ACT\$RCV_CC - Respond to a received Connect Confirm message
 03BB 1217 .SBTTL ACT\$RCV_CA - Respond to Connect Acknowledge
 03BB 1218 .SBTTL ACT\$RCV_CI - Process received Connect Initiate message
 03BB 1219 :++
 03BB 1220 03BB 1221 These routines process received connect messages
 03BB 1222 03BB 1223 03BB 1224 INPUTS: R8 Scratch
 03BB 1225 R7 Scratch
 03BB 1226 R6 CXB address
 03BB 1227 R5 XWB address
 03BB 1228 R4 Scratch
 03BB 1229 R3 Scratch
 03BB 1230 R2 Number of as yet unaccounted bytes in message
 03BB 1231 R1 Pointer to first unparsed byte in message
 03BB 1232 R0 Scratch
 03BB 1233 03BB 1234 OUTPUTS: R8,R7,R4,R3,R2,R1 are garbage
 03BB 1235 03BB 1236 R6 Preserved
 03BB 1237 R5 Preserved
 03BB 1238 R0 Standard VMS status code
 03BB 1239 03BB 1240 :--
 03BB 1241 .ENABL LSB
 03BB 1242 ACT\$RCV_CC::: 03BB 1243 MOVZWL #NETSC_DR ZERO+2,R0 : Respond to rcv'd CC msg
 50 2E 3C 03BB 1244 TSTW XWBSW_REALLNK(R5) : Assume error
 3C A5 B5 03BB 1245 BEQL 12\$: Test new remote link address
 2E 13 03C1 03BB 1246 BSBW PRS CHR : If EQL then illegal
 008D 30 03C3 03BB 1247 BLBC RO,T2\$: Parse link characteristics
 28 50 E9 03C6 03BB 1248 CMPB XWB\$B_STA(R5),- : If LBC then unsuccessful
 1E A5 91 03C9 03BB 1249 #XWB\$C_STA_CAR : Establish timer estimate
 02 02 03CC 03BB 1250 BEQL 10\$: unless its been done already
 02 13 03CD 03BB 1251 BSBB ACT\$RCV_CA : Set timer seed value
 23 10 03CF 03D1 1252 10\$: UPDATE L,R2,NDC+NDCSL,BRC(R5) : Bump "bytes received"
 58 31 3C 03DD 03BB 1253 MOVZWL #MSG\$ CONFIRM,R8 : Set mbx message code
 FC10 30 03E0 03BB 1254 BSBW NET\$SEND_CS_MBX : Notify user
 53 50 E9 03E3 03BB 1255 BLBC RO,50\$: Br if error
 FC3F 30 03E6 03BB 1256 BSBW NET\$SETUP_RUN : Setup XWB for the RUN state
 57 0000'8F 3C 03E9 03BB 1257 MOVZWL #NETEVTS_CC,R7 : Set original event code
 FC0F 31 03EE 03BB 1258 BRW NET\$COMPLEX_EV : Enter the RUN state and process new event
 0049 31 03F1 03F1 1259 BRW 100\$: Report protocol error
 03F4 1260 12\$: ACT\$RCV_CA::: 03F4 1261
 50 53 01 B0 03F4 1262 ACT\$RCV_CA::: 03F4 1263 MOVW #1,R3 : Respond to rcv'd CA msg
 4A A5 B0 03F7 1264 MOVW XWBSW_ELAPSE(R5),R0 : Setup minimum timer value
 08 13 03FB 1265 BEQL 15\$: Get elapsed time
 53 14 B0 03FD 1266 MOVW #NSP\$C_MAX_DELAY,R3 : If EQL then use minimum
 53 50 B1 0400 1267 CMPW RO,R3 : Setup maximum timer value
 03 1E 0403 1268 BGEOU 15\$: Compare max timer, elapsed time
 53 50 B0 0405 1269 MOVW RO,R3 : If GEQU then R3 is smaller
 4E A5 53 B0 0408 1270 15\$: MOVW R3,XWBSW_DELAY(R5) : Else use elapsed time
 50 010C C5 D0 040C 1271 MOVL XWBSL_ICB(R5),R0 : Setup seed value for timer
 04 A0 01 A1 0411 1272 ADDW3 #1,ICBSW_TIM_OCON(R0),R0 : Get the ICB
 : Get outbound connect timer (the 1

				.SBTTL PRS_CHR	- Get characteristics from Connect message
				PRS_CHR:	; Get link characteristics
				If any part of the SERVICES field is not recognized then reject the connect.	
50	61	OC 8F	88	0453 1312	BICB3 #^C<NSPSM_SRV_REQ>,(R1),R0 ; Get pertinent service bits
		50 01	91	0458 1313	CMPB #NSPSC_SRV_REQ,R0 ; Are they correct ?
		52 12	045B 1314	BNEQ 200\$ If NEQ no	
		50 81 90	045D 1315	MOV B(R1)+,R0 Get SERVICES field	
		02 EF	0460 1316	EXTZV #NSPSV_SRV_FLW,- Get flow control bits	
50		50 02	0462 1317	MOVL #XWBSM_PRO_NFC,R4 Assume "no-flow"	
		54 01 D0	0465 1318	CMPB #NSPSC_SRV_NFC,R0 Is it ?	
		50 00 91	0468 1319	BEQL 10\$ If EQL yes	
		0F 13	046B 1320	MOVL #XWBSM_PRO_SFC,R4 Assume "seg flow"	
		54 02 D0	046D 1321	CMPB #NSPSC_SRV_SFC,R0 Is it ?	
		50 01 91	0470 1322	BEQL 10\$ If EQL yes	
		07 13	0473 1323	CLRL R4 Assume "msg-flow"	
		54 D4	0475 1324	CMPB #NSPSC_SRV_MFC,R0 Is it ?	
		50 02 91	0477 1325	BNEQ 200\$ If NEQ no, reject message	
5A A5	54	33 12	047A 1326	0480 1327 BISB R4,XWBSB_PRO(R5) ; Insert flow control info	
		54 88	047C 1328	10\$: ; Parse the INFO field. Ignore any part of the field which is not recognized.	
		0480 1329		0480 1330	
		0480 1331		0480 1332	
		0480 1333		0480 1334	
50	81	FC 8F	88	0480 1335	BICB3 #^C<NSPSM_INF_VER>,(R1)+,R0 ; Get NSP version, advance msg ptr
		0485 1336		0485 1337	
		54 04 D0	0485 1338	MOVL #XWBSM_PRO_PH2,R4 Assume Phase II	
		50 01 91	0488 1339	CMPB #NSPSC_INF_V31,R0 Phase II ?	
		0F 13	0488 1340	BEQL S0\$ If EQL, no further capabilities	
		54 04 048D	0488 1341	CLRL R4 Init capabilities mask	
		50 00 91	048F 1342	CMPB #NSPSC_INF_V32,R0 Version 3.2 ?	
		08 13	0492 1343	BEQL S0\$ If EQL, no cross channel ACKing	
		50 02 91	0494 1344	CMPB #NSPSC_INF_V40,R0 Version 4.0 ?	
		03 12	0497 1345	BNEQ S0\$ If NEQ, version is unknown	
		54 18 88	0499 1346	049C 1347 BISB #XWBSM_PRO_CCA!- Cross channel ACKing allowed	
5A A5	54	88	049C 1348	049C 1349 XWBSM_PRO_NAR,R4 'No ACK requested' flag allowed	
		049C 1350	50\$: BISB R4,XWBSB_PRO(R5) Remember capabilities	04A0 1351	
		04A0 1352		04A0 1353	Parse the SEGSIZ field
		04A0 1354		04A0 1355	
		04A0 1356		04A0 1357	
		04A0 1358		04A0 1359	
		04A0 1360		04A0 1361	
		04A0 1362		04A0 1362	
		04A0 1363		04A0 1363	
50	004A	8F 3C	04A0 1364	MOVZUL #<NETSC_DR_SEGSIZ>@1,R0 Assume illegal segment size	
42 A5	81 80	04A5 1365	MOVW (R1)+,XWBS0_REMSIZ(R5) Get remote's rcv seg size		
	07 13	04A9 1366	BEQL 210\$ If EQL then illegal		
	50 01 90	04AB 1367	MOV B#1,R0 Indicate success		
	05	04AE 1368	RSB		

50 0E 00 04AF 1369
05 04AF 1370 200\$: MOVL #NETSC_DR_PROTCL@1, R0 ; Indicate error
04B2 1371 210\$: RSB ; Return with error
04B3 1372

			04B3	1374	.ENABL LSB	
			04B3	1375	:	
			04B3	1376	:	
			04B3	1377	: Supporting parse [I routines	
			04B3	1378	:	
			04B3	1379	:	
53	00A4 C5	9E	04B3	1380	GETCTL: MOVAB XWBSB_LPRNAM(R5),R3	: Setup destination pointer
	0098	30	04B8	1381	BSBW MOVPRNAM	: Move the dest. process name
53	00B8 C5	9E	04B8	1382	MOVAB XWBSB_RPRNAM(R5),R3	: - no return if error
	0090	30	04C0	1383	BSBW MOVPRNAM	: Setup destination pointer
54	81	90	04C3	1384	MOVAB (R1)+,R4	: Move the src. process name
58	83	9E	04C6	1385	MOVAB (R3)+,R8	: - no return if error
16	54	E9	04C9	1386	BLBC R4,70\$: Save flags
68	3D	90	04CC	1387	MOVAB #XWBS_C_LOGIN-3,(R8)	: Save current output ptr
	6C	10	04CF	1388	BSBB MOVCS_39	: and advance past count field
			04D1	1392		: Br if no accounting info
			04D1	1393		: Setup total space available
			04D3	1394		: Move User field
53	58 C2	04D5	1395			: - no return if error
	53 D7	04DB	1396			: Move Password field
68	53 90	04DA	1397			: Move Account field
52	53 C2	04DD	1398			: Get count of bytes moved -
	03 11	04ED	1399			: adjusting for count field
68	03 00	04E2	1400	70\$:		: Store count
			04E5	1401		: Account for "optional" bytes
			04E5	1402		: Continue
53	5B A5	3E	04E5	1403	90\$: MOVAB XWBSB_DATA(R5),R3	: A null access string is a 3
	63 D4	04E9	1404			: (string count) followed by
50	50 01	D0	04EB	1405	CLRL (R3)	: 3 zero's (substring counts)
OF	54 01	E1	04EE	1406	MOVL #1,R0	: Get next XWB field address
			04F2	1407	BBC #1,R4,100\$: Assume no optional data
	00B8	30	04FE	1408	UPDATE L,R2,NDC+NDCSL_BRC(R5)	: Assume success
			0501	1409	BSBW MOVC\$FX_17	: Br if no optional data
52	D5 0501	1410	100\$: TSTL R2			: Bump "bytes received"
48	12 0505	1411	BNEQ 130\$: Move optional data field
			0505	1412		: NO return if error
			0505	1413		: Any bytes left in message ?
			0505	1414		: Illegal message if NEQ
			0505	1415		
			0505	1416		
			0505	1417		
			0505	1418		
			0505	1419		
			0505	1420		
			0505	1421		
			0505	1422		
			36 BB	0505	PUSHR #^M<R1,R2,R4,R5>	: Move remote user i.d. to non-multiplexed portion of the XWB.
				0507		
S1	00B8 C5	9E	0507	1425	MOVAB XWBSB_RPRNAM(R5),R1	: The RPRNAM field, as stored, is one of:
S3	6F A5	9E	050C	1426	MOVAB XWBSB_RID(R5),R3	: <1 byte count><1 byte = 0><1 byte object type not = 0>
52	81 02	83	0510	1427	SUBBS #2,(RT)+,R2	: <1 byte count><1 byte = 1><1 byte = 0><1-16 process name>
			0514	1428		: <1 byte count><1 byte = 2><1 byte = 0><4 byte UIC><1-12 process name>
50	21 15	0514	1429			
	81 9A	0516	1430			
					BLEQ 110\$: Save regs
					MOVZBL (R1)+,R0	: Point to remote process name
						: Point to permanent storage
						: Get total number of bytes minus those
						: used for format type and object number
						: If LEG then no username text
						: Get format type

1C	13	0519	1431		BEQL	1108		
50	D7	051B	1432		DECL	R0		
07	13	051D	1433		BEQL	1058		
50	D7	051F	1434		DECL	R0		
51	14	12	0521	1435	BNEQ	1108		
51	04	C0	0523	1436	ADDL	#4,R1		
51	D6	0526	1437	1058:	INCL	R1		
52	81	9A	0528	1438	MOVZBL	(R1)+ R2		
52	10	91	052B	1439	CMPB	#XWBS_C_RID,R2		
52	07	1F	052E	1440	BLSSU	1108		
63	83	52	90	0530	1441	MOVB	R2,(R3)+	
63	61	52	28	0533	1442	MOVC3	R2,(R1),(R3)	
				0537	1443			
50	36	BA	0537	1444	1108:	POPR	#^M<R1,R2,R4,R5>	
50	01	D0	0539	1445		MOVL	S^#SSS_NORMAL,R0	
			053C	1446		RSB		
			053D	1447				
			053D	1448				
			053D	1449				
61	27	91	053D	1450	MOVCS_39:			
09	1F	0540	1451		CMPB	#39_(R1)		
68	61	82	0542	1452	BLSSU	1205		
04	19	0545	1453		SUBB	(R1),(RB)		
FAB6'	30	0547	1454		BLSS	1205		
	05	054A	1455		BSBW	NETSMOV_CSTR		
			054B	1456		RSB		
			054B	1457				
50	0044	BE	D5	054B	1458	1205:	TSTL	(SP)+
			3C	054D	1459	1308:	MOVZWL	#<NETSC_DR_ACCESS>*2,R0
			05	0552	1460		RSB	
			0553	1461				
			0553	1462				
							.DSABL LSB	

0553 1464
 0553 1465 ++
 0553 1466 MOVCSFX Move counted string to fixed length field
 0553 1467 MOVCSFX 17 Move counted string to field 17 bytes long
 0553 1468 MOVPRNAM Move process name
 0553 1469
 0553 1470
 0553 1471 The field pointed to by R1 is moved to the fixed length field pointed to by
 0553 1472 R3. The resultant field is always stored as a counted string. If the an
 0553 1473 error is encountered, the caller's return address is popped off the stack
 0553 1474 and the return is to the caller's caller.
 0553 1475
 0553 1476 The process name field, as stored, is one of:
 0553 1477
 0553 1478 <1 byte count><1 byte = 0><1 byte object type not = 0>
 0553 1479 <1 byte count><1 byte = 1><1 byte = 0><I-16 process name>
 0553 1480 <1 byte count><1 byte = 2><1 byte = 0><4 byte UIC><I-12 process name>
 0553 1481
 0553 1482 The process name source field is the same but without the count field
 0553 1483
 0553 1484
 0553 1485 INPUTS: R3 Pointer to the destination field
 0553 1486 R2 Number of message bytes not yet accounted for
 0553 1487 R1 Pointer to first byte of message
 0553 1488 R0 Size of destination field (MOVCFX only)
 0553 1489
 0553 1490 (SP) Return address of caller
 0553 1491 4(SP) Return address of caller's caller
 0553 1492
 0553 1493 OUTPUTS: R3 Pointer to first byte beyond fixed length dest. field
 0553 1494 R2 Reduced by number of source field bytes moved
 0553 1495 R1 Pointer to first unmoved byte in message
 0553 1496 R0 1 if successfull, 0 otherwise
 0553 1497
 0553 1498 --
 0553 1499
 0553 1500 +
 0553 1501 NOTE: These routines assume that the count in R2 of the remaining
 0553 1502 bytes left is a longword and that the total bytes to be moved
 0553 1503 is less than 255.
 0553 1504 -
 0553 1505
 0553 1506 .ENABL LSB
 0553 1507
 0553 1508 MOVPRNAM:
 34 BB 0553 1509 PUSHR #^M<R2,R4,R5> : Move process name
 0A DD 0553 1510 PUSHL #<NETSC_DR_FMT>*2 : Save R4,R5; COPY R2
 S2 02 00 0553 1511 : Assume error
 0553 1512 MOVL #2,R2 : Establish min. src field size
 0553 1513 SDISPATCH TYPE=B,(R1),- : Dispatch on format type
 0553 1514 <- :
 0553 1515 <0, 5\$>,- : non-zero object number only
 0553 1516 <1, 10\$>,- : object #0, I-16 taskname
 0553 1517 <2, 20\$>,- : object #0, 4 byte UIC, I-12 taskname
 0553 1518 > :
 01 A1 45 11 0564 1519 BRB 100\$: Error if unrecognized format type
 95 0566 1520 58: TSTB 1(R1) : Test object number

40 13 0569 1521 BEQL 100\$; If EQL then format error
 14 11 056B 1522 BRB 30\$; Continue in common
 52 96 056D 1523 10\$: INCB R2 ; Inc for string count subfield
 52 A1 80 056F 1524 ADDB 2(R1),R2 ; Inc for string text subfield
 07 11 0573 1525 BRB 25\$; Continue in common
 52 05 80 0575 1526 20\$: ADDB #4+1,R2 ; Inc for UIC, string count subfields
 52 06 A1 80 0578 1527 ADDB 6(R1),R2 ; Inc for string text subfield
 01 A1 95 057C 1528 25\$: TSTB 1(R1) ; Object number zero ?
 83 52 90 0581 1530 30\$: BNEQ 100\$; If NEQ then format error
 50 13 00 0584 1531 MOVB R2,(R3)+ ; Insert length of process name
 0587 1532 MOVL #XWB\$C_LPRNAM-1,R0 ; Establish fixed dst field size
 0587 1533 (not including the XWB\$B_xPRNAM
 0589 1534 BRB 40\$ field which was just moved)
 0C 11 0587 1535 ; Continue
 50 11 00 0589 1536 MOVCSFX_17: ; Setup size of fixed field
 05BC 1537 MOVL #17,R0 ;
 34 BB 058C 1538 MOVCSFX: ; Save R4,R5; COPY R2
 7E D4 058E 1540 PUSHR #^M<R2,R4,R5> ; Push error flag
 CLRL -(SP)
 52 61 9A 0590 1541 MOVZBL (R1),R2 ; Get length of source string
 52 D6 0593 1543 INCL R2 ; Update for count field
 04 AE 52 C2 0595 1544 40\$: SUBL R2,(SP) ; Update remaining byte count
 10 19 0599 1545 BLSS 100\$; Error if LSS
 50 52 B1 0598 1546 CMPW R2,R0 ; Is source larger than destination
 08 1A 059E 1547 BGTRU 100\$; If GTRU then source was too long
 63 50 00 61 52 2C 05A0 1548 MOVCS R2,(R1),#0,R0,(R3) ; Move the string, update R1,R3
 05A6 1549
 35 BA 05A6 1550 POPR #^M<R0,R2,R4,R5> ; Restore R4,R2, UPDATE R2
 50 96 05AB 1551 INCB R0 ; Flag success
 05 05AA 1552 RSB
 05AB 1553
 05AB 1554 :
 05AB 1555 : Catch the errors here
 05AB 1556 :
 05AB 1557 :
 05AB 1558 :
 35 BA 05AB 1559 100\$: POPR #^M<R0,R2,R4,R5> ; Restore R4,R2, UPDATE R2
 05AD 1560 error code in R0
 8E D5 05AD 1561 TSTL (SP)+ ; Pop caller's return address
 05 05AF 1562 RSB ; Return to its caller
 0580 1563
 0580 1564 .DSABL LSB
 0580 1565

05B0	1567	.SBTTL ACT\$RCV_RTS	- Receive [I message being "returned to sender"
05B0	1568	.SBTTL ACT\$RCV_Dx	- Recieve DI/DC message
05B0	1569	.SBTTL ACT\$ABORT	- Disconnect or abort a link
05B0	1570	.SBTTL ACT\$CANLNK	- Disconnect link due to user's SCANCEL

05B0 1571 +
 05B0 1572 The user is notified of the disconnect via the mailbox associated
 05B0 1573 with the link's UCB. All pending IRPs are completed.

05B0 1574 INPUTS: R8 Scratch
 05B0 1575 R7 Scratch
 05B0 1576 R6 CXB address
 05B0 1577 R5 XWB address
 05B0 1578 R4 Scratch
 05B0 1579 R3 Scratch
 05B0 1580 R2 Number of as yet unaccounted bytes in message
 05B0 1581 R1 Pointer to first unparsed byte in message
 05B0 1582 R0 Scratch

Note: R1,R2,R6 are listed above for ACT\$RCV_Dx_xxx only.
 They carry no useful information for the other routines.

05B0 1583 OUTPUTS: R6 Preserved
 05B0 1584 R5 Preserved

R8,R7,R4,R3,R2,R1,R0 are garbage

05B0 1585 -- ACT\$CANLNK:::
 05B0 1586 MNEGL #1, R2 ; Cancel I/O request
 05B0 1587 BRB SET_X ; No disconnect mailbox message
 05B0 1588 ; Continue

05B0 1589 ACT\$RCV_RTS:::
 05B0 1600 MOVZWL #NETSC_DR_NOPATH,- ; Receive "returned to sender" [I msg
 05B0 1601 XWBSW_R_REASON(R5) ; Phony up a received disconnect code
 05B0 1602 ; and fall thru to ACT\$ABORT

05B0 1603 ACT\$ABORT:::
 05B0 1604 CLRL R2 ; Abort a logical link
 05B0 1605 SET_X: MOVZWL XWBSW_R_REASON(R5), R7 ; No disconnect data
 05B0 1606 CMPW #NETSC_DR_INVALID, R7 ; Received reason already set?
 05B0 1607 BNEQ 108 ; If NEQ yes
 05B0 1608 MOVZWL #NETSC_DR_ABORT, R7 ; Else, use abort disconnect
 05B0 1609 MOVW R7 XWBSW_X_REASON(R5) ; Set disconnect reason for remote
 05B0 1610 108: BRB CMPL_DISCON ;

05B0 1611 ACT\$RCV_Dx:::
 05B0 1612 MOVZWL (R1)+, R7 ; Get actual disconnect reason
 05B0 1613 MOVW #NETSC_DR_CONF,- ; Confirm DI message for remote
 05B0 1614 XWBSW_X_REASON(R5)

05D6 1615 CMPL_DISCON: ; Complete disconnect

05D6 1616 ; Find disconnect reason code map table entry

05D6 1617

05D6 1618

05D6 1619

05D6 1620

05D6 1621

05D6 1622

05D6 1623

44	AS	57	B0	05D6	1624		MOVW R7_XUBSW_R_REASON(R5)	: Setup reason code
			FA23'	30	05D6	1625	BSBW NEf\$MAP_R_REASON	: Find mapping table entry address
					05DA	1626		
					05DD	1627		
					05DD	1628		
					05DD	1629		
					05DD	1630		
					05DD	1631		
			50	DD	05DD	1632	PUSHL R0	: Save table entry address
					05DF	1633		
58	00'A0	3C	05DF	1634		MOVZWL B^REASON_W_MBX(R0),R8		
	52	B5	05E3	1635		TSTW R2		
	OF	19	05E5	1636		BLSS 40S		
	FA0A'	30	05F3	1638	30\$:	UPDATE L,R2_NDC+NDCSL_BRC(R5)		
	FA07'	30	05F6	1639	40\$:	BSBW NET\$SEND_CS_MBX		
					05F9	1640	BSBW NET\$PURG_RUN	
51	00'A0	3C	05FC	1641		POPL R0		
50	00'A0	3C	0600	1642		MOVZWL B^REASON_W_DR(R0),R1		
	F9F9'	31	0604	1644		MOVZWL B^REASON_W_SS(R0),R0		
					0607	1645	BRW NET\$CMPL_ACC	
					0607	1646		

Notify user of disconnect via mailbox, if any

Any user data ?
 If LSS then don't send a message
 Bump "bytes received"
 Notify user
 Cleanup if exiting RUN state

Restore table entry address
 Setup second IOSB longword value
 Setup first IOSB longword value
 Complete IOS_ACCESS if its still pending and return to change state

NE
VC

0607 1648 .SBTTL ACTSRCV_DTACK - DATA ACK message processing
 0607 1649 .SBTTL ACTSRCV_LIACK - INT/LI ACK message processing
 0607 1650 .SBTTL NETSPIG_ACK - Common piggy-backed ACK processing
 0607 1651
 0607 1652
 0607 1653 If the ACK value is within range, the subchannel block is updated. For valid
 0607 1654 NAK's, the value of the 'last segment xmitted' is always updated since the
 0607 1655 remote node is requesting retransmissions. If possible, LNX can be advanced
 0607 1656 on ACKs to prevent retransmitting unnecessarily.
 0607 1657
 0607 1658 The ACK is completely processed. A user IRP for DATA or INT message may be
 0607 1659 completed as a result. 'Piggy-backed' ACKs are considered to be independent
 0607 1660 from the remainder of the message. Any errors encountered with respect to
 0607 1661 the ACK number being out of range are not reported to the calling routine.
 0607 1662
 0607 1663 Since 'piggy-backed' ACKS are common, The following code is optimized
 0607 1664 to exit with minimal processing in the expected case that the ACK value has
 0607 1665 already been seen. Optimization also considers NAKs to be rare events.
 0607 1666
 0607 1667 INPUTS: R8 If NETSPIG_ACK - Ptr to LSB
 0607 1668 If ACTSRCV...ACK - Garbage
 0607 1669 R7 Scratch
 0607 1670 R6 Msg CXB address
 0607 1671 R5 XWB address
 0607 1672 R4 Scratch
 0607 1673 R3 ACK field value
 0607 1674 R2 Number of bytes in message not yet accounted for
 0607 1675 R1 If ACTSRCV_ACK then ptr to ACK field in message
 0607 1676 Else pointer to SEG field following the ACK
 0607 1677 R0 Scratch
 0607 1678 SP Caller's return address
 0607 1679 4(SP) Caller's caller's return address
 0607 1680
 0607 1681 OUTPUTS: R8 LSB address
 0607 1682 R7 Garbage
 0607 1683 R4 Garbage
 0607 1684 R3 If ACTSRCV_ACK then garbage
 0607 1685 Else the value of SEG field following the ACK
 0607 1686 R2 Decrement by 2 since piggy-backed ACK field is
 0607 1687 optional and therefore had not yet been accounted for
 0607 1688 R1 Advance by two bytes
 0607 1689 R0 Garbage
 0607 1690
 0607 1691 All other registers are preserved.
 0607 1692
 0607 1693 --
 0607 1694 .ENABL LSB
 0607 1695 NETSPIG_ACK:
 0607 1696 SUBL #2 R2 : Piggy-backed ACK processing
 0607 1697 BLSS 10\$: Account for ACK field
 060C 1698 BSSB PROC_ACK : If LSS then msg is too small
 060E 1699 MOVW (R1)& R3 : Process the ACK
 0611 1700 RSB NETSPIG_ACK : Get SEGNUM field
 0613 1701 : If LSS, it's another ACK
 0614 1702 : Done
 0614 1703 TSTL (SP)+ : Pop caller's address
 0616 1704 MOVZBL #NETEVTS_PROERR,R7 : Setup new event

	F9E3'	31	061A	1705	BRW	NET\$PRE_EMPT	: Pre-empt with new event
			061B	1706			
			061D	1707	ACT\$RCV_LIACK::		
58	00D4 C5 05	9E 11	061D 0622	1708 1709	MOVAB BRB	XWB\$T_LI(R5),R8 15\$: INT/LI ACK message processing
			0624	1710			: Get LSB
			0624	1711	ACT\$RCV_DTACK::		: Continue
58	00A4 C5 53 81 11	9E B0 10	0624 0629 062C	1712 1713 1714	MOVAB MOVW BSBB	XWB\$T_DT(R5),R8 (R1)+,R3	: DATA ACK message processing
			062E	1715	SUBL	PROC ACK #2 R2	: Get LSB
			0631	1716	BEQL	15\$: Get ACK field
52	02 F6	C2 13	0633	1717	RSB		: Process it
			0634	1718			: Is there a 2nd ACK field
58	2C A8 09	D0 10	0634 0638	1719 1720	XCHAN: MOVL BSBB	LSBSL_CROSS(R8),R8 20\$: If EQL yes
58	2C A8	D0 05	063A 063E	1721 1722	MOVL RSB	LSBSL_CROSS(R8),R8	: Else, done
			063F	1723			
			063F	1724	PROC_ACK:		
57	F1 53 0D	E0	063F	1725	BBS	#NSPSV_ACK_XCH,R3,XCHAN	: Process ACK value
54	53 F000 8F	AB	0643	1726	BICW3	#^X<F000>,R3,R7	: If BS, cross channel ACK
	57 06 A8	A3	0649	1727	SUBW3	LSBSW_HAR(R8),R7,R4	: Get ACK'd segment number
	05 12	064E	1728		BNEQ	50\$: Get distance to high ACK rcv'd
01	53 0C	E0	0650	1729	BBS	#NSPSV_ACK_NAK,R3,50\$: If EQL, we've seen it before
			0654	1730	RSB		: If BS its a NAK, process it
			0655	1731			: Done
54	54 0C 00	EE	0655	1732			
50	08 A8 EF 50	57 0B	19 E0	065A 065C	EXTV BLSS SUBW3	#0, #12,R4,R4 40\$ R7, LSBSW_HAA(R8),R0	: MUST SIGN EXTEND
			0661	1734 1735	BBS	#11,R0,40\$: If LSS we saw this before
			0665	1736			: Greater than 'highest ACK acceptable'
			0665	1737			: If BS yes, we can't take it (it must
			0665	1738			: be old or a race in "segment" flow
			0665	1739			: control which will resolve itself).
			0665	1740			: ...branch to enforce LSB Rule 7a.
			0665	1741			
			0665	1742			
			0665	1743			
			0665	1744			
50	06 A8	57 B0	0665	1745	MOVW	R7, LSBSW_HAR(R8)	: Advance HAR
04	A8	57 A3	0669	1746	SUBW3	R7, LSBSW_HXS(R8),R0	: LEQ than 'highest Xmt-able seg' ?
04	50	0B E1	066E	1747	BBC	#11,R0,60\$: If BC yes
04	A8	57 B0	0672	1748	MOVW	R7, LSBSW_HXS(R8)	: Else, advance HXS
50	02 A8	57 A3	0676	1750	SUBW3	R7, LSBSW_LNX(R8),R0	: ...enforces LSB Rule 1a.
04	50	0B E0	067B	1751	BBS	#11,R0,70\$: Greater than 'last number xmt'd' ?
			067F	1752			: If BS yes, advance LNX
04	53	0C E1	067F	1753	BBC	#NSPSV_ACK_NAK,R3,80\$: ...enforces LSB Rule 2a.
02	A8	57 B0	0683	1754	MOVW	R7, LSBSW_LNX(R8)	: Always update LNX if legal NAK
			0687	1755	ASSUME	LSBSV_LI_EQ_0	: Reset 'Last Number Xmtted'
28	2B A8	E8	0687	1756	BLBS	LSBSB_STS(R8),PROC_LIACK;	: If LBS, LS/INT subchannel
			068B	1757			
			068B	1758		.DSABL LSB	

068B 1760 .SBTTL PROC_DTACK - Process of DATA ACK
 068B 1761 :++
 068B 1762
 068B 1763 : The DATA subchannel block is updated according to the ACK value received.
 068B 1764 : Newly ACK'd segments are (conditionally) deallocated and as many user
 068B 1765 : transmit IRPs as possible are completed.
 068B 1766
 068B 1767
 068B 1768 : INPUTS: R8 = DATA subchannel (LSB) pointer
 068B 1769 : R7 = New HAR value
 068B 1770 : R5 = XWB pointer
 068B 1771 : R4 = Number of 'new' ACKs received
 068B 1772 : R3 = ACK field from message
 068B 1773 : R0 = Scratch
 068B 1774
 068B 1775 : OUTPUTS: R7 = Garbage
 068B 1776 : R4 = Garbage
 068B 1777 : R3 = Garbage
 068B 1778 : R0 = Garbage
 068B 1779
 068B 1780 : All other registers preserved
 068B 1781
 068B 1782 --
 7E 51 7D 068B 1783 PROC_DTACK:
 068B 1784 MOVQ R1,-(SP) : DATA subchannel ACK processing
 068E 1785 : Save regs
 54 D5 068E 1786 TSTL R4 : Any new segment's ACK'd ?
 17 13 0690 1787 BEQL 100\$: If EQL no, must be a NAK
 0692 1788
 0692 1789
 0692 1790 : See if timed segment has been ACK'd
 0692 1791
 0692 1792
 0692 1793 ASSUME XWBSV_STS_TID EQ 0
 0692 1794
 50 11 0E A5 E9 0692 1795 BLBC XWBSW_STS(R5),40\$: If LBC timer is unowned
 OC 0E A5 01 E0 0696 1796 BBS #XWBSV_STS_TLI,XWBSW_STS(R5),40\$: If BS, owned by LI channel
 57 48 A5 A3 0698 1797 SUBW3 XWBSW_TIM_ID(R5),R7,R0 : Prepare 12 bit compare
 03 50 0B E0 06A0 1798 BBS #11,R0,40\$: If BS, owner seg # is larger
 0D19 30 06A4 1799 BSBW TIMED_SEG_ACKED : Timed segment has been ACK'd
 06A7 1800 40\$: :
 06A7 1801 :
 06A7 1802 : ACK the CXB's and determine new 'HXS' value
 06A7 1803 :
 06A7 1804 :
 52 3E 10 06A7 1805 BSBB NETSACK_XMT_SEGS : Cleanup IRP's, CXB's, etc.
 58 D0 06A9 1806 100\$: MOVL R8,R2 : Setup LSB address
 0228 30 06AC 1807 BSBW CALC_HXS_LUX : Calculate new HXS value
 51 8E 7D 06AF 1808
 05 06B2 1810
 06B3 1811 MOVQ (SP)+,R1 : Restore regs
 RSB : Done

06B3 1813 .SBTTL PROC_LIACK - Process INT/LS ACK
 06B3 1814 :++
 06B3 1815
 06B3 1816 : The INT/LS subchannel state is updated according to the ACK value. If an
 06B3 1817 Interrupt message which has been ACK'd then it is posted for completion.
 06B3 1818
 06B3 1819
 06B3 1820 INPUTS: R8 = INT/LS subchannel (LSB) pointer
 06B3 1821 R7 = New HAR value
 06B3 1822 R5 = XWB pointer
 06B3 1823 R4 = Number of 'new' ACKs received
 06B3 1824 R3 = ACK field from message
 06B3 1825 R0 = Scratch
 06B3 1826
 06B3 1827 OUTPUTS: R7 = Garbage
 06B3 1828 R4 = Garbage
 06B3 1829 R3 = Garbage
 06B3 1830 R0 = Garbage
 06B3 1831
 06B3 1832 All other preserved
 06B3 1833
 06B3 1834 --
 7E 51 7D 06B3 1835 PROC_LIACK:
 06B3 1836 MOVQ R1,-(SP) : Process INT/LS ACKs
 06B3 1837 : Save regs
 01 54 D1 06B6 1838 CMPL R4, #1
 28 12 06B9 1839 BNEQ 100\$: Is the next msg being ACK'd
 6C A5 10 AA 06BB 1840 BICW #NSPSM_FLW_INUSE,XWB\$B_X_FLW(R5) : If LSSU then no
 1C A5 10 AA 06BF 1841 BICW #XWBSM_FLG_SLI,XWBSW_F[GTR5] : Free the LI message slot
 06C3 1842 : Nothing left to send for now
 06C3 1843
 06C3 1844 : See if timed segment has been ACK'd
 06C3 1845
 06C3 1846
 06C3 1847 ASSUME XWBSV_STS_TID EQ 0
 06C3 1848
 03 0E 05 08 0E A5 E9 06C3 1849 BLBC XWBSV_STS(R5),20\$: If LBC timer is unowned
 01 01 E1 06C7 1850 BBC #XWBSV_STS_TLI,XWBSW_STS(R5),20\$: If BC, owned by DATA channel
 OC 6C A5 0CF1 05 06CC 1851 BSBW TIMED_SEG_ACKED : Cleanup and handoff timer
 06D4 1852 20\$: BBC #NSPSV_FLW_INT,XWB\$B_X_FLW(R5),90\$: If BC, not "Interrupt" msg
 06D4 1853 :
 06D4 1854
 06D4 1855 : "ACK" the interrupt segment and complete the user Xmt IRP if
 06D4 1856 possible. If there is another interrupt message and the flow
 06D4 1857 control allows, then schedule the message for transmission
 06D4 1858
 06D4 1859
 57 0A A8 97 06D4 1860 DECB LSB\$B_X_REQ(R8) : Remote request completed
 10 A8 D0 06D7 1861 MOVL LSB\$L_X_PND(R8),R7 : Get the associated IRP
 50 01 7D 06DB 1862 MOVQ #SS\$ NORMAL_R0 : I/O completion status w/o size
 4B 10 06DE 1863 BSBW XMT_REQ_DONE : Complete the user I/O
 0189 30 06E0 1864 90\$: BSBW CHK_INT_AVL_R8 : Try to set XWBSV_FLG_IABL
 06E3 1865
 51 8E 7D 06E3 1866 100\$: MOVQ (SP)+,R1 : Restore regs
 05 06E6 1867 RSB : Done
 06E7 1868

06E7 1870 .SBTTL NET\$ACK_XMT_SEGS - ACK Xmt Segs, Complete User Xmt IRP's
 06E7 1871 ++
 06E7 1872
 06E7 1873 ACK each CXB and remove it from the list. If CXBSB_CODE=0 then then
 06E7 1874 deallocate it. The next newly ACK'd CXB is always the first CXB in the
 06E7 1875 list.
 06E7 1876
 06E7 1877 If the byte quota and transmit-packet-window constrains allow, complete all
 06E7 1878 pending user xmit IRP's.
 06E7 1879
 06E7 1880
 06E7 1881 INPUTS: R8 DATA channel LSB pointer
 06E7 1882 R5 XWB pointer
 06E7 1883 R4 Number of new segments ACK'd -- must be GTR 0
 06E7 1884 R3-R0 Scratch
 06E7 1885
 06E7 1886 OUTPUTS: R4-R0 Garbage
 06E7 1887
 06E7 1888 All other registers are preserved
 06E7 1889
 06E7 1890 :-
 06E7 1891 NET\$ACK_XMT_SEGS:::
 1C A5 0400 8F AA 06E7 1892 BICW #XWBSM_FLG_WDAT,XWBSW_FLG(R5) : ACK new segments
 50 18 A8 D0 06ED 1893 10\$: MOVL LSBSL_X_CXB(R8),R0 : Clear flag
 18 A8 10 A0 D0 06F1 1894 MOVL CXBSL_LINKE(R0),LSBSL_X_CXB(R8) : Get next CXB
 0D A8 97 06F6 1895 DECB LSBSB_X_CXBACT(R8) : Remove CXB from list
 5A A5 03 B3 06F9 1896 BITW #XWBSM_PRO_SFC!XWBSM_PRO_NFC,XWBSB_PROD(R5) : Account for it
 05 12 06FD 1897 BNEQ 20\$: Msg flow control ?
 03 4E A0 06 E1 06FF 1898 BBC #NSPSV_DATA_EOM,CXB\$B_X_NSPTYP(R0),30\$: If NEQ no
 0A A8 97 0704 1899 20\$: DECB LSBSB_X_REQ(R8) : If BS, end of message
 0707 1900 30\$: : One more request done
 0707 1901
 0707 1902 Clear the ACK-outstanding flag. If there are no more flags set
 0707 1903 then the CXB is idle and we can either queue it to the free queue
 0707 1904 or, if we are over-quota, deallocate it. If any flags remain set,
 0707 1905 then decrement the current CXB count since the CXB will be
 0707 1906 deallocated when the final flag eventually clears.
 0707 1907
 0707 1908
 08 A0 02 8A 0707 1909 BICB #CXBSM_CD_ACK,CXB\$B_CODE(R0) : "ACK" the segment
 0A 12 0708 1910 BNEQ 40\$: If NEQ, still on some
 070D 1911
 0E A8 0F A8 91 070D 1912 CMPB LSBSB_X_CXBCNT(R8),LSBSB_X_CXBQUO(R8) : datalink's xmt queue
 08 18 0712 1913 BLEQU 50\$: Within CXB quota ?
 F8E9' 30 0714 1914 BSBW NET\$DEALLOCATE : If GTRU, over quota
 OF A8 97 0717 1915 40\$: DECB LSBSB_X_CXBCNT(R8) : Deallocate CXB in R0
 05 11 071A 1916 BRB 60\$: CXB no longer in use
 0118 C5 60 0E 071C 1917 50\$: INSQUE (R0),XWBSQ_FREE_CXB(R5) : Continue
 C9 54 F5 0721 1918 60\$: SOBGTR R4,10\$: Queue CXB
 53 14 A8 D0 0724 1919
 28 12 0728 1921 100\$: MOVL LSBSL_X_IRP(R8),R3 : Loop for each new ACK
 05 072A 1922 BNEQ CHK_XMT_DONE : Get first IRP
 072B 1923 RSB : If NEQ then got one
 : Else, done

0780 1981 .SBTTL ACTSRCV_LI - Receive INT/LS message
 0780 1982 :++
 0780 1983 Process a received Interrupt or Link Service message. The format of the
 0780 1984 message is given below.
 0780 1985
 0780 1986
 0780 1987
 0780 1988 15 8:7 0
 0780 1989 +-----+
 0780 1990 ! flw ctl value ! flags !
 0780 1991 +-----+
 0780 1992
 0780 1993 bit 0 set to turn on DATA backpressure
 0780 1994 bit 1 set to turn off DATA
 0780 1995 bit 2 set if 'flw ctl value' for INT/LS
 0780 1996 clear if " for DATA
 0780 1997
 0780 1998 INPUTS: R8,R7 Scratch
 0780 1999 R6 CXB address
 0780 2000 R5 XWB address
 0780 2001 R4,R3 Scratch
 0780 2002 R2 Number of as yet unaccounted bytes in message
 0780 2003 R1 Pointer to first unparsed byte in message
 0780 2004 R0 Scratch
 0780 2005
 0780 2006 OUTPUTS: R6 CXB address or '0' if CXB is consumed
 0780 2007 R5 XWB address
 0780 2008 R0 Standard VMS status code
 0780 2009
 0780 2010 R8,R7,R4,R3,R2,R1 are garbage, all others are unmodified
 0780 2011
 0780 2012 --
 0780 2013 ACTSRCV_LI:: ; Receive LINK SERVICE messages
 0780 2014
 0780 2015 +*****+
 0780 2016
 0780 2017 NOTE: Since this buffer may be owned by the remote end of the logical
 0780 2018 link if both ends of the link are on the local node, the CXB
 0780 2019 contents, starting with the NSP header, cannot be modified.
 0780 2020
 0780 2021 +*****+
 0780 2022
 0780 2023 BISW #XWBSM_FLG_SIACK,XWBSW_FLG(R5) ; ALWAYS send an ACK
 0780 2024 MOVAB XWBST_L1(R5),R8 ; Get INT/LS LSB
 0780 2025
 0780 2026
 0780 2027 : Process optional ACK and required SEGMENT NUMBER fields
 0780 2028
 0780 2029
 0780 2030
 0780 2031
 0780 2032
 0780 2033
 0780 2034
 0780 2035 10\$: PUSHL R6
 0780 2036
 0780 2037
 53 81 B0 0789
 03 18 078C 2030
 FE76 30 078E 2031
 0791 2032
 0791 2033
 0791 2034
 56 DD 0791 2035
 0793 2036
 0793 2037

50 50 53 26 AB A3 0793 2038
 50 50 0C 00 EE 0798 2039 SUBW3 LSBSW_HAX(R8),R3,R0 : Distance from high ACK xmt'd
 50 B7 079D 2040 EXTV #0,#12,R0,R0 : MUST SIGN EXTEND
 50 19 079F 2041 DECW R6 : Is this the next seq number?
 43 14 07A1 2042 BLSS 40S : If LSS, we've seen this before
 4C 39 A6 05 E1 07A3 2043 BGTR 30S : If GTR, seq # is too advanced
 07A8 2044 BBC #NSPSV_MSG_INT,CXBSB_R_NSPTYP(R6),50\$; If BC, LINK SERVICE msg
 07A8 2045
 07A8 2046
 07A8 2047
 07A8 2048
 07A8 2049
 10 52 D1 07A8 2050 CMPL R2,#16 : Received message is an INTERRUPT message. Validate INTERRUPT data
 39 1A 07AB 2051 BGTRU 30\$ and move it to the user's mailbox.
 29 AB 95 07AD 2052 TSTB LSBSB_R_CXBQU0(R8)
 3F 13 07B0 2053 BEQL 40S
 07B2 2054 UPDATE L,R2,NDC+NDCSL_BRC(R5) : Check size of interrupt data
 7E 71 90 07BE 2055 : If GTR then illegal
 61 52 90 07C1 2058 : Can we accept this?
 52 96 07C4 2059 : If EQL no, link is running
 58 35 00 07C6 2060 : down (don't NAK if Phase II)
 F834' 30 07C9 2061 BSBL #MSG5_INTMSG,R8 : Bump "bytes received"
 61 BE 90 07CC 2062 MOVBL NET\$SEND_CS_MBX
 0275 8F 50 B1 07CF 2063 MOVB (SP)+,(RT) : Restore clobbered cell
 00 13 07D4 2065 CMPW R0,#555_NOMBX!1
 00 13 07D6 2066 BEQL 20\$: If 'success' implicit due to
 1C A5 0D 50 E9 07D6 2067 BLBC R0,30\$: no mbx, ACK INT message but
 2000 8F A8 07D9 2068 BISW #XWBSM_FLG_SIFL,XWBSW_FLG(R5) : don't flow control another
 00FD C5 97 07DF 2069 DECB XWBST_LI+[SB\$B_R_CXBQU0(R5) : If LBC, assume mailbox is full
 006D 31 07E3 2070 BRW 120\$: Flow control another INT msg
 07E6 2071 20\$: : And use our quota for this one
 07E6 2072 30\$: : ACK the INT message
 07E6 2073
 07E6 2074
 07E6 2075
 07E6 2076 BBC #XWBSV_PRO_PH2,XWBSB_PRO(R5),40\$: Cause a NAK to be sent if partner is phase II.
 0E A5 A5 02 E1 07E6 2077 BISW #XWBSM_STS_LINAK,XWBSW_STS(R5) : If BC, not Phase II
 0200 8F A8 07EB 2077 BRW 140\$: Schedule the NAK message
 0071 31 07F1 2078 40\$: : Continue
 07F4 2079 50\$: :
 07F4 2080 : Process received LINK SERVICE message
 07F4 2081
 07F4 2082
 07F4 2083
 54 81 F0 8F 88 07F4 2084 BICB3 #NSPSM_FLW_DRV,(R1)+,R4 : Mask out driver internal bits
 50 81 98 07F9 2085 CVTBL (R1)+,R0 : Get flow value
 0B 54 02 E1 07FC 2086 BBC #NSPSV_FLW_LISUB,R4,60\$: If BC, for DATA subchannel
 52 00D4 C5 9E 0800 2088 MOVAB XWBST_LI(R5),R2 : Use INT/LS subchannel
 53 6F AF 9E 0805 2089 MOVAB B^CHK_INT_AVL,R3 : Setup action routine for LI
 14 11 0809 2090 BRB 70\$: Continue
 52 00A4 C5 9E 0808 2091 MOVAB XWBST_DT(R5),R2 : Get subchannel block
 53 08A9 CF 9E 0810 2092 60\$: MOVAB W^NEW_DATA_FLOW,R3 : Setup action routine address
 13 5A A5 00 E0 0815 2094 BBS #XWBSV_PRO_NFC,XWBSB_PRO(R5),90\$: If BS, 'no flow' control

04 5A A5 01 E0 081A 2095 BBS #XWBSV_PRO_SFC,XWBSB_PRO(R5),80\$; If BS, "segment flow" control
 ; Else, "message flow" control

50 C3 95 081F 2096 TSTB R0
 ; Check flow control value
 0A A2 80 0821 2097 70\$: BLSS 30\$
 ; Negative values are illegal
 BD 1D 0823 2100 80\$: ADDB LSBSB_X_REQ(R2),R0
 ; Okay to add to current count ?
 0A A2 50 90 0827 2101 BVS 30\$
 ; If overflow -- ignore msg
 0829 2102 MOVB R0,LSBSB_X_REQ(R2)
 ; Else, setup new X_REQ

0820 2103 90\$: ; Call action routine with:
 ; R5 = XWB
 ; R2 = LSB
 ; On return, all but R0,R1,R2,R3 must be preserved.

ASSUME NSPSV_FLW_XOFF EQ 0 ; Make sure 'XOFF' is low bit

1C A5 10 54 E9 082D 2114 ; If LBC the 'XOFF' bit is clear
 02 54 02 A8 0830 2115 ; Backpressure our transmitter
 ; If BC, we're on DATA sub-chan
 ; Call LI action routine now

53 86 AF 9E 083C 2116 ; Setup new action routine
 00 54 01 E1 0840 2117 ; If BC, 'XON' bit is clear
 08 1C A5 06 E5 0844 2118 ; Relax backpressure
 03 0E A5 00 EO 0849 2119 95\$: ; If BS timer is in use
 ; Start timer on any msg that
 ; needs it -- clobbers R0
 ; Update request count

0BA0 30 084E 2120 100\$: ; CANCEL_TIMER

63 16 0851 2121 ; JSB (R3)

0851 2122 ; Update LSBSW_MAX on the LI channel

0853 2123 ;

0853 2124 ;

0853 2125 110\$: ;

0853 2126 120\$: ;

0853 2127 ;

0853 2128 ;

0853 2129 ;

0853 2130 ;

00FA CS B6 0853 2131 ; INCW XWBST_LI+LSBSW_MAX(R5)
 F000 8F AA 0857 2132 ; BICW #^X<F000>,-
 ; XWBST_LI+LSBSW_MAX(R5)

00FA CS 085B 2133 ; MOVW XWBST_LI+LSBSW_MAX(R5),-
 00FA CS B0 085E 2134 ; XWBST_LI+LSBSW_HNR(R5)

00FB CS 0862 2135 ;

0865 2136 ;

50 01 90 0865 2137 140\$: ; MOVB #1,R0
 ; Set success

56 8ED0 0868 2138 ; POPL R6
 05 0868 2139 ; RSB ; Restore reg
 086C 2140 ; Done

086C 2143	.SBTTL	CHK_INT_AVL	= Conditionally set XWBSV_FLG_IABL
086C 2144	.SBTTL	CHK_INT_AVL_R8	= Conditionally set XWBSV_FLG_IABL
086C 2145	:		
086C 2146	:		
086C 2147	The routine is called after an interrupt flow control message is received.		
086C 2148	If the new flow control count is non-zero, and if there are interrupt		
086C 2149	messages queued for transmission but with no sequence number yet assigned,		
086C 2150	then an interrupt message is scheduled for transmission.		
086C 2151	:		
086C 2152	:		
086C 2153	INPUTS: R5 XWB address		
086C 2154	R2 INT/LS subchannel LSB address		
086C 2155	R0 Scratch		
086C 2156	:		
086C 2157	OUTPUTS: R2 Garbage		
086C 2158	:		
086C 2159	All registers are preserved.		
086C 2160	:		
086C 2161	:		
086C 2162	:		
S2 58 D0 086C 2163	CHK_INT_AVL R8:		
0A A2 95 086F 2164	MOVE	R8,R2	: Try to set XWB\$M_FLG_IABL
11 13 0872 2165	CHK_INT_AVL:		: Setup LSB pointer
50 10 A2 D0 0874 2166	TSTB	LSBSB_X_REQ(R2)	: Try to set XWB\$M_FLG_IABL
08 13 0878 2167	BEQL	10\$: Any Interrupt msg requested ?
06 20 A0 06 E1 087A 2168	MOVL	LSBSL_X_PND(R2),R0	: If EQL then no
1C A5 1000 8F A8 087F 2169	BEQL	10\$: Get pending IRP
05 0885 2170	BBC	#IOSV_INTERRUPT,IRPSW_FUNC(R0),10\$: If EQL then none
0886 2171	BISW	#XWB\$M_FLG_IABL,XWB\$W_FLG(R5)	: If BC, already used
2172 10\$:	RSB		: Flag need to build INT msg
2173			: Done

0886 2175 :SBTTL SHRINK_XPW - Shrink the DATA transmit-packet-window
 0886 2176 :SBTTL NEW_DATA_FLOW - React to flow control msg

0886 2177 ..
 0886 2178 ..
 0886 2179 .. The DATA channels Link Subchannel Block (LSB) is processed in conjunction
 0886 2180 .. with the transmitter's flow control type and the transmitter's IRP queue to
 0886 2181 .. determine the value of the highest transmittable segment. This value
 0886 2182 .. replaces LSBSW_HXS.

0886 2183 ..
 0886 2184 ..
 0886 2185 .. INPUTS: R5 XWB address
 0886 2186 .. R3 Scratch
 0886 2187 .. R2 Scratch
 0886 2188 .. R1 Scratch
 0886 2189 .. R0 Scratch

0886 2190 ..
 0886 2191 ..
 0886 2192 ..
 0886 2193 .. OUTPUTS: R5 Preserved
 0886 2194 .. R3 Garbage
 0886 2195 .. R2 DATA channel LSB address
 0886 2196 .. R1 Garbage
 0886 2197 .. R0 Garbage

0886 2198 ..
 0886 2199 ..
 0886 2200 ..
 0886 2201 ..
 0886 2202 ..
 0886 2203 .. All other registers are preserved.

0886 2204 ..
 0886 2205 ..
 0886 2206 ..
 0886 2207 .. The following two routines are the only routines which may result in
 lowering the value of LSBSW_HXS.

SHRINK_XPW:
 52 00A4 C5 9E 0886 2208 MOVAB XWB\$T_DT(R5),R2 ; Shrink DATA xmt-packet-window
 0C A2 02 86 0886 2209 DIVB #2,LSBSB_X_PKTWND(R2) ; Setup R2
 0B 5A A5 04 E1 0886 2210 BBC #XWB\$V_PRO_NAR,XWB\$B_PRO(R5),20\$; Cut it in half
 7E 0C A2 02 87 0886 2211 DIVB3 #2,LSBSB_X_PKTWND(R2),-(SP) ; If BC, almost done
 0C A2 8E 80 0886 2212 ADDB (SP)+,LSBSB_X_PKTWND(R2) ; Get 1/4 of original
 03 12 089D 0886 2213 BNEQ 30\$; And add it in
 F759 CF 03 85 0886 2214 20\$: INCB LSBSB_X_PKTWND(R2) ; If NEQ, okay
 0B A2 08A2 0886 2215 30\$: MULB3 #3,NSPSB_ADJ_XPW,- ; Add 1 to prevent zero
 08A7 0886 2216 LSBSB_X_ADJ(R2) ; Get adjustment threshold
 08A9 0886 2217 ; Reset threshold (trebled
 08A9 0886 2218 ; since we were unsuccessful)
 08A9 0886 2219 NEW_DATA_FLOW: ; Fall thru
 2C 10 08A9 0886 2220 BSBB CALC_HXS_LUX ; Respond to new DATA_FLOW msg
 08AB 0886 2221 ; Calculate new HXS value

08AB 0886 2222 ;
 08AB 0886 2223 ; Since we may be reducing the LSBSW_HXS value, we cannot assume the
 08AB 0886 2224 ; validity of LSB Rule 4a. until the next few instructions have been
 08AB 0886 2225 ; executed.

08AB 0886 2226 ; Enforce LSB Rule 4a. here by reducing LSBSW_LNX if LSBSW_HXS was
 08AB 0886 2227 ; reduced below the current LSBSW_LNX value.

50 51 02 A2 A3 08AB 0886 2228 SUBW3 LSBSW_LNX(R2),R1,R0 ; Prepare 12 bit compare

08 50 0B E1 08B0 2232	BBC #11,R0,70\$: If BC, LNX leq HXS
02 A2 S1 80 08B4 2233	MOVW R1,XWB\$W_LNX(R2)	: Else, HXS lss LNX (illegal)
1C A5 20 A8 08B8 2234	BISW #XWB\$M_FLG_WHGL,XWB\$W_FLG(R5)	: ...enforces LSB rule 4a.
08BC 2235	70\$: :	: Set wait flag
08BC 2236	08BC 2237	
08BC 2238	08BC 2239	: If the timer ticking on the DATA subchannel then it needs to be
08BC 2239	08BC 2240	cancelled if HXS has just shrunk below the segment currently
08BC 2240	08BC 2241	being timed, or if the link is now backpressured off.
08BC 2241	08BC 2242	
08BC 2242	08BC 2243	
08BC 2243	ASSUME XWB\$V_STS_TID EQ 0	
16 0E A5 E9 08BC 2244	BLBC XWB\$W_STS(R5),100\$	
11 0E A5 01 E0 08C0 2245	BBS #XWB\$V_STS_TLI,XWB\$W_STS(R5),100\$: If LBC, no msg being timed
09 1C A5 06 E0 08C5 2246	BBS #XWB\$V_FLG_WBP,XWB\$W_FLG(R5),90\$: If BS, LI channel has timer
50 51 48 A5 A3 08CA 2247	SUBW3 XWB\$W_TIM_ID(R5),R1,R0	: If BS, backpressured
03 50 0B E1 08CF 2248	BBC #11,R0,100\$: Prepare for 12 bit compare
0818 30 08D3 2249	BSBW CANCEL_TIMER	: If BC, timed f.d. is leq HXS
05 08D6 2250 90\$: RSB		: Timer is available for any
08D6 2251		: channel which can use it
05 08D6 2252 100\$: RSB		: Return
08D7 2253		

08D7 2255 .SBTTL CALC_HXS... - Calc 'highest xmt seg sendable'
 08D7 2256 +
 08D7 2257
 08D7 2258 The DATA channels Link Subchannel Block (LSB) is processed in conjunction
 08D7 2259 with the transmitter's flow control type and the transmitter's IRP queue to
 08D7 2260 determine the value of the highest transmittable segment (HXS)
 08D7 2261
 08D7 2262
 08D7 2263 INPUTS: R5 XWB address
 08D7 2264 R3 Scratch
 08D7 2265 R2 DATA channel LSB address
 08D7 2266 R1 Current LSBSW_LUX value
 08D7 2267 R0 Scratch
 08D7 2268
 08D7 2269 OUTPUTS: R5 Preserved
 08D7 2270 R3 Garbage
 08D7 2271 R2 Preserved
 08D7 2272 R1 New LSBSW_HXS value
 08D7 2273 R0 Garbage
 08D7 2274
 08D7 2275 All other registers are preserved.
 08D7 2276
 08D7 2277
 08D7 2278 :-
 03DE 30 08D7 2279 CALC_HXS_LUX: ; Calc HXS, process FLG_WHGL
 51 62 80 08D7 2280 BSBW ; Try to fill some
 00 E0 08DA 2281 CALC_HXS_XMT: ;
 48 5A A5 08DA 2282 MOVW ; Get LUX value
 53 0A A2 08DD 2283 BBS #XWB\$V_PRO_NFC,- ; If BS, "no flow" control
 01 E0 08E2 2284 XWB\$B_PRO(R5),30\$; (most commonly used)
 21 5A A5 08E6 2285 MOVZBL ; Get number of seg/msg requests
 08E8 2286 BBS #XWB\$V_PRO_SFC,- ; If BS, "segment flow" control
 08EB 2287 XWB\$B_PRO(R5),20\$; Else, "message flow" control
 08EB 2288
 08EB 2289 :
 08EB 2290 Message flow control
 08EB 2291 :
 08EB 2292 R3 contains number of 'end-of-message' segments requested but not
 08EB 2293 yet ACKed. Find the number of the highest segment queued within
 08EB 2294 this limit.
 08EB 2295 :
 51 06 A2 B0 08EB 2296 MOVW ; Preset R1 assuming X REQ was zero
 08EF 2297 -- this gets us to 30\$ with the
 08EF 2298 correct value in R1.
 50 08 A2 9E 08EF 2300 MOVAB ; Prepare for CXB scan
 08F3 2301 -CXBSL_LINK -
 50 10 A0 D0 08F3 2302 BRB 10\$; Go to end of loop
 2F 12 11 08F5 2303 5\$: MOVL CXBSL_LINK(R0),R0 ; Get next segment
 F000 8F AB 08FB 2304 BEQL 30\$; If EQL then none left
 51 55 A0 08FF 2305 BICW3 #^XF000>,- ; Setup 'highest seg sendable'
 06 E1 0902 2306 BBC #NSPSV_DATA_EOM,-
 EE 4E A0 0904 2307 XBSW_X_NSSEQ(R0),R1 ; If BC, not end of message
 EB 53 F4 0907 2308 XBSB_X_NSPTYP(R0),5\$; Loop for each message requested
 1E 11 090A 2310 SOBGEQ R3 5\$; Continue
 090C 2311 20\$: BRB 30\$

	090C	2312				
	090C	2313				
	090C	2314				
	090C	2315				
	090C	2316				
	090C	2317				
	090C	2318				
	090C	2319				
	0910	2320				
	A3	0910	2320	ADDW LSB\$W_HAR(R2),R3 ; Calc. highest seg requested		
	12	50	0B	E1	SUBW3 R1,R3,R0 ; Prepare 12 bit compare	
	53	F000	8F	AB	BBC #11,R0,30\$; If BC, LUX leq the high seq requested	
	53	08	A2	A2	BICW3 #^X<F000>,R3,R1 ; Else use high seg requested	
	04	53	0B	E1	SUBW LSB\$W_HAA(R2),R3 ; Have we already sent a larger seg?	
	08	A2	51	B0	BBC #11,R3,30\$; If BC no	
				MOVW R1,LSB\$W_HAA(R2) ; Else yes, we must have just received		
					negative flow control credits. Reset	
					HAA to make appear that we've never	
					sent the excess segments.	
51	53	06	A2	A0	092A 2326	
	53	53	51	A3	092A 2327	
	12	50	0B	E1	092A 2328	
					092A 2329 30\$: ; Calculate the number of the highest segment we're allowed to send	
					092A 2330 based on the transmitter-packet-window. Use the minimum of this	
					092A 2331 value and the value allowed by flow control.	
					092A 2332	
					092A 2333	
					092A 2334	
					092A 2335	
					092A 2336	
					092A 2337	
					092A 2338	
					092A 2339	
					092A 2340	
					092A 2341	
					092A 2342	
					092A 2343	
					092A 2344	
					092A 2345	
					092A 2346	
					092A 2347	
					092A 2348	
					092A 2349	
					092A 2350	
					092A 2351	
					092A 2352	
					092A 2353	
					092A 2354	
					092A 2355	
					092A 2356	
					092A 2357	
	53	0C	A2	9A	ASSUME NSPSC_MAX_XPW LE 254 ; Make sure it can fit in a byte	
	53	06	A2	A0	092A 2358	
	53	F000	8F	AA	MOVZBL LSB\$B_X_PKTWND(R2),R3 ; Get transmit-packet-window value	
	50	51	53	A3	ADDW LSB\$W_HAR(R2),R3 ; Add in last ACK value received	
	19	50	0B	E0	BICW #^X<F000>,R3 ; Mask off junk bits	
					SUBW3 R3,R1,R0 ; Prepare for 12 bit compare	
					BBS #11,R0,40\$; If BS, tentative HXS lss HAR+window	
					The packet window has restricted the amount of data which we can	
					send. Therefore, try to increase the packet window.	
					093F 2363	
					093F 2364	
					093F 2365	
					093F 2366	
					093F 2367	
					093F 2368	

51	53	B0	093F	2369		MOVW R3 R1	; Update HXS value
F6BB	CF	91	0942	2370		CMPB NSPSB_MAX_XPW,-	; Are we already at the maximum ?
0C	A2		0946	2371		LSBSB_X_PKTWND(R2)	
0E		1B	0948	2372	BLEQU 40\$; If LEQU then yes	
0B	A2	97	094A	2373	DEC B	LSBSB_X_ADJ(R2)	; Another need to adjust window detected
09		12	094D	2374	BNEQ 40\$; If NEQ, don't adjust it yet	
F6AD	CF	90	094F	2375	MOV B	NSPSB_ADJ_XPW,-	
0B	A2		0953	2376		LSBSB_X_ADJ(R2)	; Reset threshold
0C	A2	96	0955	2377	INC B	LSBSB_X_PKTWND(R2)	; Open the window by one packet
			0958	2378	40\$:		
			0958	2379			
			0958	2380			
			0958	2381			
			0958	2382			
04	A2	51	B0	0958	2383	MOVW R1,LSBSW_HXS(R2)	; Setup new HXS
02	A2	51	B1	095C	2384	CMPW R1,LSBSW_LNX(R2)	; HXS < LNX ? (LNX never > HXS)
		05	13	0960	2385	BEQL 200\$; If EQL no
1C	A5	20	AA	0962	2386	BICW #XWBSM_FLG_WHGL,XWBSW_FLG(R5)	; Clear wait condition
		05	0966	2387	RSB		; Done
1C	A5	20	A8	0967	2388	200\$: BISW #XWBSM_FLG_WHGL,XWBSW_FLG(R5)	; Set "wait for HXS gtr LNX"
		05	096B	2389			; Done
			096C	2390			
				2391			

		096C	2393		.ENABL LSB		
		096C	2394				
		096C	2395				
		096C	2396	NEW_RCV_IRP:			
		9F	096C	2397	PUSHAB		
50	OBED'CF	1C A8	DO	0970	MOVL	W^RCV_COPY	
		24	12	0974	BNEQ	LSB\$L_R_IRP(R8),R0	
		1C A8	53	0976	MOVL	200\$	
56	20 A8	20	A8	097A	60\$: MOVL	R3, LSB\$L_R_IRP(R8)	
		19	13	097E	BEQL	LSB\$L_R_CXB(R8),R6	
20	A8	10 A6	DO	0980	MOVL	100\$	
		28 A8	97	0985	DEC B	CXB\$L_LINK(R6), LSB\$L_R_CXB(R8)	
		OC A6	3C	0988	MOVZWL	LSB\$B_R_CXBCNT(R8)	
52	39 A6	9A	098C	2405	MOVZBL	CXB\$W_LENGTH(R6), R2	
54	00FC	30	0990	2406	BSBW	CXB\$B_R_NSPTYP(R6), R4	
		0993	2407	RCV_IRP:	CXB_TO_IRP		
53	1C A8	DO	0993	2408	MOVL	LSB\$L_R_IRP(R8), R3	
		E1	12	0997	BNEQ	60\$:	Get IRP
			05	0999	RSB		If NEQ, got one
				099A			Done
				2412			
				099A			
				2413			
51	50	DO	099A	2414	200\$: MOVL	R0, R1	
50	61	DO	099D	2415	MOVL	(R1), R0	
	F8	12	09A0	2416	BNEQ	200\$	
61	53	DO	09A2	2417	MOVL	R3, (R1)	
		05	09A5	2418	RSB		
			09A6	2419			
			09A6	2420			
					.DSABL LSB		

```

09A6 2422 .SBTTL ACTSRCV_DATA - Process rcv'd DATA message
09A6 2423 ++
09A6 2424
09A6 2425 A received data segment is processed. If it is acceptable then the
09A6 2426 IRP's message buffer (XB) is moved to the LSB.
09A6 2427
09A6 2428
09A6 2429 INPUTS: R8,R7 Scratch
09A6 2430 R6 CXB address
09A6 2431 R5 XWB address
09A6 2432 R4,R3 Scratch
09A6 2433 R2 Number of as yet unaccounted bytes in message
09A6 2434 R1 Pointer to first unparsed byte in message
09A6 2435 R0 Scratch
09A6 2436
09A6 2437 OUTPUTS: R6 CXB address or "0" if CXB is consumed
09A6 2438 R5 XWB address
09A6 2439 R0 Standard VMS status code
09A6 2440
09A6 2441 R8,R7,R4,R3,R2,R1 are garbage, all others are unmodified
09A6 2442
09A6 2443 --
09A6 2444 .ENABL LSB
09A6 2445 OVF: ; Process overflow segment
09A6 2446
09A6 2447
09A6 2448 This is the next logical segment but we cannot take it since the
09A6 2449 receiver is in the "overflow" state. While we are in this state,
09A6 2450 continue ACKing and discarding message segments up to and including
09A6 2451 the next "end-of-message" segment. As soon as the next "end-of-
09A6 2452 message" is processed, exit from the "overflow" state.
09A6 2453
09A6 2454
09A6 2455 MOVW R3,LSBSW_HAX(R8) : Becomes "highest ack xmited"
26 A8 53 B0 09A6 2456 MOVW R3,LSBSW_HNR(R8) : Becomes "highest number rcvd"
24 A8 53 B0 09AA 2457 BBC #NSPSV_DATA_EOM,R0,10$ : If BC then not last message
06 50 06 E1 09AE 2458 BICW #XWSM_STS_OVF,XWSW_STS(R5) : Clear overflow status
DE A5 0080 8F AA 09B2 2459 10$: BRB 30$ : Cause ACK to be sent
14 11 09B8 2460
09BA 2461 NOT_NEXT: ; Segment arrived out of order
09BA 2462
09BA 2463
09BA 2464 This segment was not the next one expected. If the segment number
09BA 2465 was larger than expected, it is probably due to congestion loss in
09BA 2466 the Routing Layer -- for that reason, don't send a NAK since we
09BA 2467 may contribute to congestion at a time when the network needs to
09BA 2468 slow down its traffic rate.
09BA 2469
09BA 2470
09BA 2471
09BA 2472
09BA 2473
09BA 2474
09BA 2475 EXTV #0,#12,R4,R4 : Is it already buffered ?
00 54 0C 00 EE 09BA 2476 BLEQ NO_BUF : If LEQ then yes
00 15 09BF 2477 : Put caching here : Cannot take buffer
09C1 2478 NO_BUF:

```

06 5A A5 10	02	10	09C1 2479	:	
OE A5 0100 8F		E1	09C1 2480		
1C A5 08		A8	09C1 2481	We cannot take the buffer, either because the datalink layer needs	
			09C1 2482	it or because the user process is over its allowed outstanding	
			09C1 2483	segment count.	
			09C1 2484		
			09C1 2485	If the partner is phase II we must send a NAK.	
			09C1 2486		
			09C1 2487		
			09C1 2488	BSBB BACK_PRESSURE	
			BBC #XWBS\$7_PRO_PH2,XWBSB_PRO(R5),30\$: Request XOFF to be sent	
			BISW #XWBSM_STS_DTNAK,XWBSW_STS(R5)	: If BC, not Phase II	
			BISW #XWBSM_FLG_SDACK,XWBSW_FLG(R5)	: Send a NAK on next ACK	
			RSB	: Cause ACK to be sent	
				: Done	
			09D3 2493		
			09D3 2494		
			09D3 2495 BACK_PRESSURE:	: Back-pressure remote xmitter	
			09D3 2496		
			09D3 2497		
			09D3 2498	If the XWBSL_PID field is zero, then there is no current owner for	
			09D3 2499	this link. It is in the RUN state trying to transmit the data	
			09D3 2500	message currently committed to the pipeline. However, the fact	
			09D3 2501	that we've gotten a receive that we cannot buffer means that the	
			09D3 2502	link is about to deadlock since the absence of an owner process	
			09D3 2503	implies that we'll never be able to buffer it. Therefore, if the	
			09D3 2504	XWBSL_PID field is zero then mark the link for disconnect.	
			09D3 2505		
			09D3 2506		
			09D3 2507	NOTE: This works in conjunction with the background timer no-op	
			09D3 2508	flow control messages in routine T_O_RUN.	
			09D3 2509		
34 A5 D5	03	12	09D3 2510	fSTL XWBSL_PID(R5)	: Any owner process ?
09D9 30			09D6 2511	BNEQ 50\$: If NEQ then yes
			09D8 2512	BSBW NET\$MARK_LINK	: Else cause link to disconnect
			09DB 2513 50\$:		
			09DB 2514		
			09DB 2515	If the remote transmitter is already back-pressed, then cancel	
			09DB 2516	any attempt to toggle its state. Else, toggle its state.	
			09DB 2517		
			09DB 2518		
			09DB 2519	Back-pressure the remote transmitter ONLY if there are currently	
			09DB 2520	no receive IRP's linked to the LSB (otherwise there would be no	
			09DB 2521	way to know when to relax the back-pressure).	
			09DB 2522		
1C A8 D5	11	12	09DB 2523	fSTL LSBSL_R_IRP(R8)	: Any IRP's ?
?C A5 0800 8F	AA	09E0	09DE 2524	BNEQ 60\$: If NEQ yes, don't send XOFF
06 OE A5 06	E0	09E6	09E0 2525	BICW #XWBSM_FLG_TBPR,XWBSW_FLG(R5)	: Assume no message needed
1C A5 0800 8F	A8	09EB	09E6 2526	BBS #XWBSV_STS_RBP,XWBSW_STS(R5),60\$: If BS, already back-pressured
	05	09F1	09EB 2527	BISW #XWBSM_FLG_TBPR,XWBSW_FLG(R5)	: Send back-pressure message
			09F2 2528 60\$:	RSB	: Done
			09F2 2529		
			09F2 2530	.DSABL LSB	

58 00A4 C5 9E	09F2 2532 09F2 2533 09F2 2534 09F2 2535 09F2 2536 09F2 2537 09F2 2538 09F2 2539	ACTSRCV_DATA:: MOVAB XWBST_DT(RS),R8	<p>; Process rcv'd DATA msg ; Get DATA LSB</p> <p>Process optional ACK and required SEGMENT NUMBER fields</p> <p>53 81 80 09F7 2540 03 18 09FA 2541 FC08 30 09FC 2542 05 53 0E E1 09FF 2543 10\$: 39 A6 80 8F 88 0A03 2544 53 F000 8F AA 0A08 2545 15\$: 54 53 24 A8 A3 0A0D 2546 01 54 0C 00 EC 0A12 2547 A1 12 0A17 2548 88 0E A5 07 EO 0A19 2549 0A1E 2550 0A1E 2551 0A1E 2552 0A1E 2553 0A1E 2554 0A1E 2555 0A1E 2556 0A1E 2557 0A1E 2558 0A1E 2559 0A1E 2560 0A1E 2561 0A1E 2562 0A1E 2563</p> <p>0A1E 2564 9C 1E 0A23 2565 0A25 2566 0A25 2567 0A25 2568 0A25 2569 0A25 2570 0A25 2571 0A25 2572 0A25 2573 0A25 2574 0A25 2575 0A25 2576 0A25 2577 0A25 2578 0A25 2579 0A25 2580 0A25 2581 0A25 2582 0A25 2583 0A25 2584</p> <p>29 A8 28 A8 91 9C 1E 0A1E 2564 0A23 2565 0A25 2566 0A25 2567 0A25 2568 0A25 2569 0A25 2570 0A25 2571 0A25 2572 0A25 2573 0A25 2574 0A25 2575 0A25 2576 0A25 2577 0A25 2578 0A25 2579 0A25 2580 0A25 2581 0A25 2582 0A25 2583 0A25 2584</p> <p>BBS #XWBSV_PRO_NAR,XWBSB_FRO(R5),20\$; If BS, allow queue to build ; to CXBCNT limit.</p> <p>CMPB #2 LSB\$B_R_CXBCNT(R8) : Is this the 3rd buffer ? BNEQ 20\$: If NEQ no, continue</p>
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54 39 A1 10 0A30 2589 20\$: BSBB BACK PRESSURE : Back-pressure and continue
 11 38 A6 90 0A32 2590 : MOVB CXBSB_R_NSPTYP(R6), R4 : Get message type
 11 38 A6 E9 0A36 2591 : BLBC CXBSB_R_FLG(R6), 40\$: If LBC, okay to take the CXB
 0A3A 2592
 0A3A 2593
 0A3A 2594
 0A3A 2595
 0A3A 2596
 0A3A 2597
 0A3A 2598
 03EC 30 0A3A 2599 30\$: BSBW CLONE_RCV_CXB : Clone a new one
 03 50 F8 0A3D 2600 : BLBS R0,30\$: If LBS, okay
 FF7E 31 0A40 2601 : BRW NO_BUF : Else, allocation failure
 57 DD 0A43 2602 : PUSHL R7- : Save original CXB address
 04 10 0A45 2604
 0A47 2605
 56 8ED0 0A47 2606 40\$: BSBB 40\$: Complete processing CXB
 05 0A4A 2607 : POPL R6 : Recover original CXB address
 0A4B 2608
 0A4B 2609 : RSB : Done
 0A4B 2610
 0A4B 2611
 0A4B 2612
 0A4B 2613
 10 A6 D4 0A4B 2614 : CLRL CXBSL_LINK(R6) : Init the linked list pointer
 39 A6 54 90 0A4E 2615 : MOVB R4,CXBSB_R_NSPTYP(R6) : Save msg type in the CXB
 3A A6 53 B0 0A52 2616 : MOVW R3,CXBSW_R_NSPSEQ(R6) : Remember the seg #
 OC A6 52 B0 0A56 2617 : MOVW R2,CXBSW_LENGTH(R6) : Enter length of data
 OE A6 51 56 A3 0A5A 2618 : SUBW3 R6,R1,CXBSW_OFFSET(R6) : Enter offset to data
 66 51 D0 0A5F 2619 : MOVL R1,(R6) : Enter pointer to data
 0A62 2620
 0A62 2621
 0A62 2622
 0A62 2623
 0A62 2624
 0A62 2625
 0A62 2626
 0A62 2627
 0A62 2628
 24 A8 53 B0 0A62 2629 : MOVW R3,LSBSW_HNR(R8) : Becomes new "highest # rcv'd"
 51 20 A8 D0 0A66 2630 : MOVL LSBSL_R_CXB(R8),R1 : Any CXB's on LSB?
 0A 12 0A6A 2631 : BNEQ 90\$: If so, put this on at the end
 53 1C A8 D0 0A6C 2632 : MOVL LSBSL_R_IRP(R8),R3 : Get IRP
 1D 12 0A70 2633 : BNEQ CXB_TO_IRP : If NEQ, got one
 0A72 2634
 0A72 2635
 0A72 2636
 0A72 2637
 0A72 2638
 51 10 A8 9E 0A72 2639 90\$: MOVAB -CXBSL_LINK+LSBSL_R_CXB(R8),R1 : Prepare for CXB scan
 50 51 D0 0A76 2640 : MOVL R1,R0 : Travel CXB list
 51 10 A0 D0 0A79 2641 : MOVL CXBSL_LINK(R0),R1 : Get next CXB
 F7 12 0A7D 2642 : BNEQ 90\$: If NEQ, then not end of list
 10 A6 D4 0A7F 2643 : CLRL CXBSL_LINK(R6) : Init link-list pointer
 10 A0 56 D0 0A82 2644 : MOVL R6,CXBSL_LINK(R0) : Chain CXB to list
 56 D4 0A86 2645 : CLRL R6 : Consume CXB

NETDRVNSP
V04-000

- DECnet NSP module for NETDRIVER^{6 6}
ACT\$RCV_DATA - Process rcv'd DATA messag 16-SEP-1984 01:34:22 VAX/VMS Macro V04-00
[NETACP.SRC]NETDRVNSP.MAR;1 Page 57
(42)

28 A8 96 0A88 2646 INCB LSB\$B_R_CXBCNT(R8) ; Account for new CXB
05 0A8B 2647 RSB ; Done
0A8C 2648
0A8C 2649
0ABC 2650
.DSABL LSB

NF
VO

56	57	DO	0ABC	2652	R7_CXB_TO_IRP:		: Attach R7 CXB to IRP
			0ABC	2653	MOVL R7,R6		: Pickup original CXB
			0ABC	2654			: Attach CXB to IRP
			0ABC	2655	CXB_TO_IRP:		
			0ABC	2656	.		
			0ABC	2657	.		
			0ABC	2658	.		
			0ABC	2659	R8	Inputs	
			0ABC	2660	R7	-----	
			0ABC	2661	R6	LSB ptr	
			0ABC	2662	R5	scratch	
			0ABC	2663	R4	CXB pointer	
			0ABC	2664	R3	XWB pointer	
			0ABC	2665	R2	Message flags	
			0ABC	2666	R1	IRP pointer	
			0ABC	2667	R0	Segment byte count	
			0ABC	2668			
			0ABC	2669			
			0ABC	2670			
			0ABC	2671	CMPOW R2,IRPSL_IOST1+2(R3)		: Enough buffer space left ?
			66	1B	BLEQU 50\$: If LEQU okay, attach to IRP
49	20	A3	08	E1	BBC #IOSV_MULTIPLE,IRPSW_FUNC(R3),40\$; If BC, data over-run
					.		
			0A9A	2672	.		
			0A9A	2673	.		
			0A9A	2674	.		
			0A9A	2675	.		
			0A9A	2676	.		
			0A9A	2677	.	The message overflows the user buffer, but the user has requested	
			0A9A	2678	.	that a partial message be returned without error if needed -- the	
			0A9A	2679	.	user will issue another read to continue reading the same message.	
			0A9A	2680	.		
			0A9A	2681	.	Clone the CXB and adjust each CXB such that one contains the first	
			0A9A	2682	.	portion of the segment and the other contains the final portion.	
			0A9A	2683	.	Attach the first to the IRP, and the second to the LSB.	
			0A9A	2684	.		
			0A9A	2685	MOVW #SSS_BUFFEROVF,IRPSL_IOST1(R3)	:	Indicate "partial message"
			30	0AA0	BSBW CLONE_RCV_CXB_1	:	Clone a new CXB
			0AA3	2686	MOVW LSBSW_HAX(R8),CXBSW_R_NSPSEQ(R7)	:	Backup sequence number
			GAA8	2687	.		in 'first half' CXB
			0AA8	2688	MOVZWL IRPSL_IOST1+2(R3),R2	:	Get amount 'first half' data
			3C	0AA8	MOVW R2,CXBSW_LENGTH(R7)	:	Setup 'first half' length
			BO	0AAC	BISW #NSPSH_DATA_EOM,R4	:	Trigger IRP I/O completion
			A8	0AB0	BLBC R0,20\$:	If [BC, allocation failure
			E9	0ABS	ADDL R2,(R6)	:	Update 'last half' data ptr
			C0	0ABB	ADDW R2,CXBSW_OFFSET(R6)	:	Setup 'last half' offset
			A0	0ABB	SUBW R2,CXBSW_LENGTH(R6)	:	Setup 'last half' length
			A2	0ABF	MOVL LSB8L_R_CXB(R8),CXBSL_LINK(R6)	:	Move CXB to BEGINING of list
			D0	0AC3	MOVL R6,LSBSL_R_CXB(R8)	:	
			D0	0AC8	BRB R7_CXB_TO_IRP	:	Loop to process original CXB
			BE	11	OACE 2699 20\$:		
			OACE	2700	.		
			OACE	2701	.		
			OACE	2702	.		
			OACE	2703	.		
			OACE	2704	.	Routine CXB_TO_IRP is called in one of two cases: either a new	
			OACE	2705	.	CXB has arrived, or a new IRP has arrived. In the former, the	
			OACE	2706	.	LSBSL_R_CXB list should be empty. In the latter, the LSBSL_R_CXB	
			OACE	2707	.	list may be non-empty, and in this case we must drain it since it	
			OACE	2708	.	now has a missing CXB (the 'last half' CXB that we couldn't clone).	
					.	Hence, draining the CXB list is either a no-op or it is required.	

OACE 2709
 OACE 2710
 OACE 2711
 OACE 2712
 OACE 2713
 OACE 2714
 OACE 2715

24 A8 26 A8 B0 OACE 2716
 OE A5 0100 8F A8 OAD3 2717
 54 0080 8F AA OAD9 2718
 039E 30 OADE 2719
 A9 11 OAE1 2720
 OAE1 2721 40S:
 OAE3 2722
 OAE3 2723
 OAE3 2724
 OAE3 2725
 OAE3 2726

38 A3 0838 8F B0 OAE3 2727
 06 54 06 E2 OAE9 2728
 OAE9 2729
 OAE9 2730

OE A5 0080 8F A8 OAED 2731
 52 3A A3 3C OAF3 2732 45S:
 OC A6 52 B0 OAF7 2733
 OAFB 2734 50S:
 OAFB 2735
 OAFB 2736
 OAFB 2737
 OAFB 2738

50 2C A3 D0 OAFB 2739
 32 12 OAFF 2740
 OBO1 2741
 OBO1 2742
 OBO1 2743
 OBO1 2744
 OBO1 2745

2C A3 56 D0 OBO1 2746
 36 2A A3 05 E0 OBO5 2747
 32 54 06 E0 OBOA 2748
 OBOE 2749

2D 48 A3 1F E0 OBOF 2750
 51 32 A3 3C OBI3 2751
 51 5B A1 9E OBI7 2752
 OBI8 2753
 OBI8 2754

F4E2' 30 OBI8 2755
 5D 50 E9 OBIE 2756
 62 57 A2 D0 OBI21 2757
 3C A3 62 D0 OBI25 2758
 52 0C A6 3C OBI29 2759
 OD 11 OBI2D 2760
 OBI31 2761

0B33 2762 60S:
 0B33 2763
 0B33 2764
 0B33 2765

NOTE: On RCV IRP draining, always drain IRPSL_SVAPTE and move IRPSL_IOST2 to IRPSL_SVAPTE if its negative and CHAINED is clear.

MOVW LSBSW HAX(R8),LSBSW_HNR(R8) ; LSB's CXB list is empty
 BISW #XWBSM_STS_DTNAK,XWBSW_STS(R5) ; Next Data ACK should be a NAK
 BICW #NSPSM_DATA_NAR,R4 ; Trigger sending of ACK
 BSBW NET\$DRAIN_R_LSB\$XB ; Deallocate all CXB's attached to the LSB
 BRB R7_CXB_TO_IRP ; Process original CXB

Shrink data in CXB down to what we can handle

MOVW #SS\$ DATAOVERUN,IRPSL_IOST1(R3) ; Report data over-run
 BBSS #NSPSV_DATA_EOM,R4,45S ; If BS, last seg in message
 (set bit to trigger IRP I/O completion)
 BISW #XWBSM_STS_OVF,XWBSW_STS(R5) ; Else, set "overflow flag"
 MOVZWL IRPSL_IOSTT+2(R3),R2 ; Take as much as we can
 MOVW R2,CXB\$W_LENGTH(R6) ; Adjust length of data

Move CXB to IRP

MOVL IRPSL_SVAPTE(R3),R0 ; Get attached CXB ?
 BNEQ 60S ; If NEQ, there was one there

This is the first CXB to be attached to this IRP.

MOVL R6,IRPSL_SVAPTE(R3) ; Attach this one
 BBS #IRPSV_CHAINED,IRPSW_STS(R3),70S ; If BS, chaining allowed
 BBS #NSPSV_DATA_EOM,R4,70S ; If BS, this is the first and last CXB for this IRP
 BBS #31,IRPSL_SES_BUF(R3),70S ; If BS, session buffer present
 MOVZWL IRPSW_BCNT(R3),R1 ; Get size of buffer area needed
 MOVAB NSP\$C_HSZ_DATA -
 +TR3\$C_HSZ_DATA -
 +CXB\$C_OVERHEAD(R1),R1 ; Add in overhead

BSBW NET\$AL\$ON\$ON\$PAGED ; Allocate buffer
 BLBC R0,200S ; If LBC failed
 MOVL R2,IRPSL_SES_BUF(R3) ; Save buffer address
 MOVAB CXB\$T_X\$DATA[R2],(R2) ; Stuff address of the data area
 MOVL (R2),IRPSL_IOST2(R3) ; in both the CXB and the IRP
 MOVZWL CXBSW_LENGTH(R6),R2 ; Recover amount of data in CXB
 BRB 70S ; Continue

Attach new CXB to end of IRP's CXB chain

50 51 10 50	00 00 00 00	0B33 0B33	2766 2767	MOVL MOVL	R0, R1 CXBSL_LINK(R0), R0	: Copy CXB address
A0 F7	00 12	0B36 0B3A	2768 2769	BNEQ	60\$: Get next CXB
10 A1 56	00 00	0B3C 0B40	2770 2771	70\$: MOVL CLRL	R6, CXBSL_LINK(R1) CXBSL_LINK(R6)	: If NEQ, continue
10 A6 03	D4 10	0B40 0B43	2771 2772	BSBB	150\$: Attach CXB
56 56	D4 05	0B45 0B47	2773 2774	CLRL	R6	: Terminate linked list
		0B48	2775	RSB		: Update state variables, etc.
		0B48	2776	150\$:		: Indicate "CXB consumed"
		0B48	2777			: Done
		0B48	2778			
		0B48	2779			
		0B48	2780			
		0B48	2781			
26 A8 3A A6	B0	0B54	2782	UPDATE	L, R2, NDC+NDCSL_BRC(R5)	: Add to total for remote node
04 54 07	E0	0B59	2783	MOVW	CXBSW_R_NSPSEQ(R6), LSBSW_HAX(R8)	: Update "highest ack to xmit"
1C A5 08	A8	0B5D	2784	BBS	#NSPSV_DATA_NAR, R4, 160\$: If BS, no need to send ACK yet
04 A6 05 A3	96	0B61	2785 2786	160\$: BISW	#XWB\$M_FLG_SDACK, XWB\$W_FLG(R5)	: Cause ACK to be sent
3C A3 52	D0	0B64	2787	INCBL	IRPSB_CXBCNT(R3)	: Bump CXB count
3A A3 52	C0	0B69	2788	MOVL	IRPSL_IOST2(R3), 4(R6)	: Save user VA
	A2	0B6D	2789	ADDL	R2, IRPSL_IOST2(R3)	: Update user VA pointer
		0B71	2790	SUBW	R2, IRPSL_IOST1+2(R3)	: Consume bytes
		0B71	2791			
		0B71	2792			
		0B71	2793			
		0B71	2794			
		0B71	2795			
		0B71	2796			
		0B71	2797			
F488 14 54 06	E0	0B71	2798	BBS	#NSPSV_DATA_EOM, R4, RCV_DONE	: If BS, last CXB for this IRP
CF 05 A3 70	91 1E	0B75 0B78	2799 2800	CMPB IRPSB	CXBCNT(R3), NSPSB_R_CXBTHR	: Too many CXB accumulating?
	05	0B7D	2801	BGEQU RCV_COPY		: If GEQU yes, copy to them
		0B7D	2802	RSB		: to the user's buffer
		0B7E	2803			: Done
2C A3 04	0B7E	2804	200\$: CLRL	IRPSL_SVAPTE(R3)	: Detach CXB	
05	0B81	2805	RSB		: Done	
	0B82	2806				

03 38 A3 02E2	E8 30	OB82 2808	OB82 2809 NET\$RCV_DONE::		
		OB82 2810 BLBS	IRPSL_IOST1(R3), RCV_DONE	;	Branch if successful
		OB82 2811 BSBW	NET\$DRAIN_R_IRP[XB]	;	Drain all attached CXB's
		OB89 2812 RCV_DONE:			
		OB89 2813			
		OB89 2814			
		OB89 2815			
		OB89 2816			
		OB89 2817			
		OB89 2818			
		OB89 2819			
		OB8F 2820	BBC #31, IRPSL_SES_BUF(R3), 30\$;	If BC, no attached buffer
		OB93 2821	BBC #31, IRPSL_PIDTR3), 300\$;	If BC, it's a bug
		OB95 2822	BSBB RCV_COPY	;	Move CXB data to buffer
		OB99 2823	MOVL LSSBL R IRP(R8), R3	;	Recover IRP
		OB9E 2824	BBS #31, IRPSL_SVAPTE(R3), 300\$;	If BS bug, CXB's not copied
		OBAD 2825	MOVL IRPSL_SES_BUF(R3), IRPSL_SVAPTE(R3) ; Move attached buffer	;	
		OBAD 2826	MOVL (R3), [SBSC_R_IRP(R8)]	;	Detach IRP
		OBAD 2827	BEQL 50\$;	If EQL, this is the last IRP
		OBAD 2828	PUSHAB RCV_IRP	;	Cause return to intercept routine
		OBAD 2829			
		OBAD 2830			
		OBAD 2831			
		OBAD 2832			
		OBAD 2833			
		OBAD 2834	SUBW IRPSL_IOST1+2(R3), IRPSW_BCNT(R3); Calc xfer size for IOPOST		
		OB82 2835	MOVW IRPSW_BCNT(R3), IRPSL_IOST1+2(R3); Store xfer size for IOSB		
		D4 2836	CLRL IRPSL_IOST2(R3)		Zero second IOSB longword
		OBBA 2837	MOVL IRPSL_UCB(R3), RS		Get UCB address
		OBBE 2838	JSB G^COMPOST		Another packet for the heap
		OBCE 2839	MOVAB -XWBST_DT(R8), R5		Recover XWB
		OBCE 2840	RSB		Done
		OBCA 2841			
		OBCE 2842	300\$: BUG_CHECK NETNOSTATE, FATAL		
		OBCE 2843			

OBCE 2845 .ENABL LSB

OBCE 2846

OBCE 2847

OBCE 2848 RCV_COPY2:
41 5B E9 OBCE 2849 BLBC R11,NET\$QAST ; If LBC, can't go to IPL 2

OBCE 2850 RCV_COPY1:
OBCE 2851
OBCE 2852
OBCE 2853 Detaching the CXB is essential since we may go to IPL 2 to probe
OBCE 2854 the user buffer and an IPL 8 event may cause all CXB's, IRP's etc
OBCE 2855 to be deallocated.
OBCE 2856

OBCE 2857

OBCE 2858 MOVL CXBSL_LINK(R6),IRPSL_SVAPTE(R7) ; Detach it
2C A7 10 A6 D0 OBD1 2859 DECB IRPSB_CXBCNT(R7) ; Account for it

OBCE 2860

OBCE 2861

OBCE 2862 Get user VA descriptor, copy data from CXB

OBCE 2863

OBCE 2864

52 0C A6 3C OBD9 2865 MOVZWL CXBSW_LENGTH(R6),R2 ; Get number of bytes
51 04 A6 D0 OBDD 2866 MOVL 4(R6),R1 ; Get user address
01D2 30 OBE1 2867 BSBW COPY DATA ; Update desc., copy data
1D 50 E9 OBE4 2868 BLBC R0,200\$; If LBC, error
50 56 D0 OBE7 2869 MOVL R6,R0 ; Prepare for deallocation
F413' 30 OBEA 2870 BSBW NET\$DEALLOCATE ; Deallocate the block

OBED 2871 RCV_COPY:
OBED 2872
OBED 2873 If there is an IRP and its PID field is non-negative, then the
OBED 2874 IRP comes from QIO and we must get back to the user process at
OBED 2875 IPL 2 to copy the data into the user buffer.
OBED 2876

OBED 2877

OBED 2878

OBED 2879 If the PID is negative the IRP came from ALTSTART. If a destination
OBED 2880 buffer does not exists, then simply exit without copying the CXBs.

OBED 2881

57 1C A8 D0 OBED 2882 MOVL LSBSL_R_IRP(R8),R7 ; Get first IRP
10 13 OBF1 2883 BEQL 100\$; If EQL, none

56 2C A7 D0 OBF3 2884 MOVL IRPSL_SVAPTE(R7),R6 ; Get next CXB
0A 13 OBF7 2885 BEQL 100\$; If EQL, none

D0 0C A7 1F E1 OBF9 2886 BBC #31,IRPSL_PID(R7),RCV_COPY2 ; If BC, must go to IPL 2
CE 48 A7 1F E0 OBFF 2887 BBS #31,IRPSL_SES_BUF(R7),RCV_COPY1 ; If BS, there's a buffer to
05 OC03 2888 copy CXB's into
OC04 2889 100\$: RSB ; Else, ignore request

OC04 2890

OC04 2891

57 1C A8 D1 OC04 2892 200\$: CMPL LSBSL_R_IRP(R8),R7 ; Same IRP still there ?
07 12 OC08 2893 BNEQ 210\$; If NEQ, we're done

38 A7 50 3C OC0A 2894 MOVZWL R0,IRPSL_IOST1(R7) ; Setup status

32 A7 B4 OC0E 2895 CLRW IRPSW_BCNT(R7) ; Must zero byte-count

05 OC11 2896 210\$: RSB ; Done

OC12 2897

OC12 2898 .DSABL LSB

OC12 2899

OE A5 09 OE A5	0800 BF 0A	D5 13 E2 OC1D OC22 OC24 OC27 OC29 OC2B OC2B OC2C OC31 OC35 OC3B OC3E OC43 OC48 OC4E OC50 OC56 OC56 OC5A OC60 OC60 OC65 OC6A OC6C OC72 OC74 OC76 OC78 OC78 OC7E E1 OC84 30 OC89 30 OC8C E4 OC8F OC91 OC94 OC9A OC9A BED0 E1 OC9D B1 OC9A2 13 OC9A5 00AA FFSE OB E4 OC8F OC91 OC94 OC9A 2901 NETSQAST::: TSTL BEQL BISW BBSS PUSHR MOVL BSBB POPR RSB MOVAB MOVAB JSB MOVL MOVB MOVAB MOVL BEQL JMP NETSKAST::: PUSHR DSBINT MOVAB MOVAB CLRL MOVL BEQL INCL PUSHL BICW BICW BBC BSBW XMT_COPY BSBW RCV_COPY BBSC BICW POPL BBC CMPW BEQL MOVL BSBW BSBW ENBINT POPR RSB	XWBSL_PID(R5) 100\$ #XWBSM_STS_ASTREQ,XWBSW_STS(R5) #XWBSV_STS_ASTPND,XWBSW_STS(R5),100\$; Request use of AST block #^M<R0,R1,R2,R3,R4,R5> #1 R4 200\$ #^M<R0,R1,R2,R3,R4,R5> 100\$: RSB XWBSS(R5),R5 #IPLS_QUEUEAST,11(R5) G^EXESFORK R4,R2 #^X<80>,ACBSB_RMOD(R5) B^NETSKAST,ACBSL_KAST(R5) -XWBSS+XWB\$L_PID(R5),ACBSL_PID(R5) NETSKAST G^SCH\$QAST #^M<R6,R7,R8,R9,R10,R11> -XWBSS(R5),R5 XWB\$T_DT(R5),R8 R11 XWB\$L_PID(R5),XWBSS+ACBSL_PID(R5) SS R11 LSBSW_LUX(R8) #XWBSM_FLG_WDAT,XWBSW_FLG(R5) #XWBSM_STS_ASTREQ,XWBSW_STS(R5) #XWBSV_FLG_SDT,XWBSW_FLG(R5),20\$ XMT_COPY RCV_COPY #XWBSV_STS_ASTREQ - XWBSW_STS(R5),10\$ #XWBSM_STS_ASTPND,XWBSW_STS(R5) R0 #XWBSV_FLG_SDT,XWBSW_FLG(R5),30\$ R0,LSBSW_LUX(R8) 30\$ R8,R2 CALC_HXS_XMT NET\$5CH_MSG #^M<R6,R7,R8,R9,R10,R11>	Schedule Special Kernel AST XWB still assigned to process? If EQL, no Indicate AST request 100\$; Request use of AST block Save regs Use I/O completion priority Fork to get below IPLS_SYNC Recover XWB address Done Goto AST block context Setup fork level Fork Get priority boost class Setup Special Kernel mode Setup AST address Setup PID If EQL, link is not accessed Queue the Kernel AST Special Kernel AST service Save regs Go to synchronizing IPL Got XWB context Get LSB Say "can't go to IPL 2" Setup PID again if EQL, no longer accessed Say "okay to go to IPL 2" Save current "last used xmt #" Init wait for buffer flag Clear request flag If BC, not in RUN state Process transmitter needs Process receiver needs If BS, new AST request came in while we're at IPL 2 Release AST block Get former LUX value If BC, not in RUN state Has it changed ? If EQL, no Copy LSB address Calc new HXS value Schedule new work Restore IPL Restore regs Done				
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OB 1C A5 68 52 FC2D F350	07 50 58 06 13 00AA OC91 OC94 OC9A OC9A BED0 E1 OC9D B1 OC9A2 13 OC9A5 00AA FFSE OB E4 OC8F OC91 OC94 OC9A 2905 NETSKAST::: TSTL BEQL BISW BBSS PUSHR MOVL BSBB POPR RSB MOVAB MOVAB JSB MOVL MOVB MOVAB MOVL BEQL JMP NETSKAST::: PUSHR DSBINT MOVAB MOVAB CLRL MOVL BEQL INCL PUSHL BICW BICW BBC BSBW XMT_COPY BSBW RCV_COPY BBSC BICW POPL BBC CMPW BEQL MOVL BSBW BSBW ENBINT POPR RSB	XWBSL_PID(R5) 100\$ #XWBSM_STS_ASTREQ,XWBSW_STS(R5) #XWBSV_STS_ASTPND,XWBSW_STS(R5),100\$; Request use of AST block #^M<R0,R1,R2,R3,R4,R5> #1 R4 200\$ #^M<R0,R1,R2,R3,R4,R5> 100\$: RSB XWBSS(R5),R5 #IPLS_QUEUEAST,11(R5) G^EXESFORK R4,R2 #^X<80>,ACBSB_RMOD(R5) B^NETSKAST,ACBSL_KAST(R5) -XWBSS+XWB\$L_PID(R5),ACBSL_PID(R5) NETSKAST G^SCH\$QAST #^M<R6,R7,R8,R9,R10,R11> -XWBSS(R5),R5 XWB\$T_DT(R5),R8 R11 XWB\$L_PID(R5),XWBSS+ACBSL_PID(R5) SS R11 LSBSW_LUX(R8) #XWBSM_FLG_WDAT,XWBSW_FLG(R5) #XWBSM_STS_ASTREQ,XWBSW_STS(R5) #XWBSV_FLG_SDT,XWBSW_FLG(R5),20\$ XMT_COPY RCV_COPY #XWBSV_STS_ASTREQ - XWBSW_STS(R5),10\$ #XWBSM_STS_ASTPND,XWBSW_STS(R5) R0 #XWBSV_FLG_SDT,XWBSW_FLG(R5),30\$ R0,LSBSW_LUX(R8) 30\$ R8,R2 CALC_HXS_XMT NET\$5CH_MSG #^M<R6,R7,R8,R9,R10,R11>	Schedule Special Kernel AST XWB still assigned to process? If EQL, no Indicate AST request 100\$; Request use of AST block Save regs Use I/O completion priority Fork to get below IPLS_SYNC Recover XWB address Done Goto AST block context Setup fork level Fork Get priority boost class Setup Special Kernel mode Setup AST address Setup PID If EQL, link is not accessed Queue the Kernel AST Special Kernel AST service Save regs Go to synchronizing IPL Got XWB context Get LSB Say "can't go to IPL 2" Setup PID again if EQL, no longer accessed Say "okay to go to IPL 2" Save current "last used xmt #" Init wait for buffer flag Clear request flag If BC, not in RUN state Process transmitter needs Process receiver needs If BS, new AST request came in while we're at IPL 2 Release AST block Get former LUX value If BC, not in RUN state Has it changed ? If EQL, no Copy LSB address Calc new HXS value Schedule new work Restore IPL Restore regs Done					
OF C0 8F	BA 05	OCB3 OCB7 OCB8	2906 NETSKAST::: TSTL BEQL BISW BBSS PUSHR MOVL BSBB POPR RSB MOVAB MOVAB JSB MOVL MOVB MOVAB MOVL BEQL JMP NETSKAST::: PUSHR DSBINT MOVAB MOVAB CLRL MOVL BEQL INCL PUSHL BICW BICW BBC BSBW XMT_COPY BSBW RCV_COPY BBSC BICW POPL BBC CMPW BEQL MOVL BSBW BSBW ENBINT POPR RSB	XWBSL_PID(R5) 100\$ #XWBSM_STS_ASTREQ,XWBSW_STS(R5) #XWBSV_STS_ASTPND,XWBSW_STS(R5),100\$; Request use of AST block #^M<R0,R1,R2,R3,R4,R5> #1 R4 200\$ #^M<R0,R1,R2,R3,R4,R5> 100\$: RSB XWBSS(R5),R5 #IPLS_QUEUEAST,11(R5) G^EXESFORK R4,R2 #^X<80>,ACBSB_RMOD(R5) B^NETSKAST,ACBSL_KAST(R5) -XWBSS+XWB\$L_PID(R5),ACBSL_PID(R5) NETSKAST G^SCH\$QAST #^M<R6,R7,R8,R9,R10,R11> -XWBSS(R5),R5 XWB\$T_DT(R5),R8 R11 XWB\$L_PID(R5),XWBSS+ACBSL_PID(R5) SS R11 LSBSW_LUX(R8) #XWBSM_FLG_WDAT,XWBSW_FLG(R5) #XWBSM_STS_ASTREQ,XWBSW_STS(R5) #XWBSV_FLG_SDT,XWBSW_FLG(R5),20\$ XMT_COPY RCV_COPY #XWBSV_STS_ASTREQ - XWBSW_STS(R5),10\$ #XWBSM_STS_ASTPND,XWBSW_STS(R5) R0 #XWBSV_FLG_SDT,XWBSW_FLG(R5),30\$ R0,LSBSW_LUX(R8) 30\$ R8,R2 CALC_HXS_XMT NET\$5CH_MSG #^M<R6,R7,R8,R9,R10,R11>	Schedule Special Kernel AST XWB still assigned to process? If EQL, no Indicate AST request 100\$; Request use of AST block Save regs Use I/O completion priority Fork to get below IPLS_SYNC Recover XWB address Done Goto AST block context Setup fork level Fork Get priority boost class Setup Special Kernel mode Setup AST address Setup PID If EQL, link is not accessed Queue the Kernel AST Special Kernel AST service Save regs Go to synchronizing IPL Got XWB context Get LSB Say "can't go to IPL 2" Setup PID again if EQL, no longer accessed Say "okay to go to IPL 2" Save current "last used xmt #" Init wait for buffer flag Clear request flag If BC, not in RUN state Process transmitter needs Process receiver needs If BS, new AST request came in while we're at IPL 2 Release AST block Get former LUX value If BC, not in RUN state Has it changed ? If EQL, no Copy LSB address Calc new HXS value Schedule new work Restore IPL Restore regs Done			

50	10 A2	D0	OCB8	2959	FILL_XMT_CXBS:	
	19	13	OCB8	2960	MOVL	LSBSL_X_PND(R2),R0
	0D A2	91	OCBC	2961	BEQL	30\$
	OC A2		OCBE	2962	CMPB	LSBSB_X_CXBACT(R2),-
	12	1A	OCC1	2963		LSBSB_X_PKTWND(R2)
	0D A2	91	OCC3	2964	BGTRU	30\$
	OE A2		OCC5	2965	CMPB	LSBSB_X_CXBACT(R2),-
	OB	1E	OCCA	2966	BGEQU	LSBSB_X_CXBQUO(R2)
	08 SB	E8	OCCC	2967	BLBS	30\$
04 0C A0	1F	E0	OCCF	2968	R11,30\$	If GEQU, can't allocate any more CXB's
			OCDF	2969	BBS	If LBS, okay to go to IPL 2
			OCDF	2970	#31,IRPSL_PID(R0),50\$	If BS then ALTSTART, don't need IPL 2
	FF3B	30	OCDF	2971		
		05	OCDF	2972	BSBW	NETSQAST
			OCDF	2973	30\$:	Startup AST
			OCDF	2974	RSB	: Done
01DE 8F	BB	OCDF	2975	50\$:	PUSHR	#^M<R1,R2,R3,R4,R6,R7,R8>
58 52	D0	OCDF	2976		MOVL	R2, RB
	55	10	OCDF	2977	BSBB	XMT_COPY
01DE 8F	BA	OCE1	2978			; Any trouble resetting HGL ?
	05	OCE1	2979		POPR	#^M<R1,R2,R3,R4,R6,R7,R8>
		OCE5	2980		RSB	; Save regs
		OCE6	2981			; Done

OCE6 2983 .ENABL LSB
 OCE6 2984
 OCE6 2985 ASSUME IRPSL_IOQFL EQ 0 ; IRP queue linkage is offset 0
 OCE6 2986
 OCE6 2987 300\$: :
 OCE6 2988 : Copy failed. The CXB has been deallocated.
 OCE6 2989
 OCE6 2990
 OCE6 2991
 10 AB OF A8 97 OCE6 2992 DECB LSBSB_X_CXBCNT(R8)
 57 D1 OCE9 2993 CMPL R7_LSBSE_X_PND(R8) ; Account for lost CXB
 06 12 OCED 2994 BNEQ 100\$; IRP still there ?
 32 A7 B4 OCEF 2995 CLRW IRPSW_BCNT(R7) ; If NEQ, no
 FA36 30 OCF2 2996 BSBW XMT_REQ_DONE ; Zero eventual transfer size
 OCF5 2997 ; Move to completion queue
 05 OCF5 2998 100\$: RSB ; with status in R0
 FF19 31 OCF6 2999 400\$: BRW NETSQAST ; Done
 1C A5 0400 8F A8 OCF9 3000 200\$: BISW #XWBSM_FLG_WDAT,XWBSW_FLG(R5) ; Startup kernel mode ast
 05 OCFF 3001 RSB ; Flag need to get try again
 0D00 3002 ; Return with LBC in R0
 E3 50 E9 3003 XMT_COPY1: BLBC R0,300\$; If LBC, then error
 0D00 3004 ;
 0D03 3005 ; Enter sequence number.
 0D03 3006 ;
 0D03 3007 ;
 0D03 3008 ;
 0D03 3009 ;
 0D03 3010 ;
 0D03 3011 ;
 51 68 01 A1 0D03 3012 ADDW3 #1,LSBSW_LUX(R8),R1 ; Get new 'last used seq #'
 51 F000 8F AA 0D07 3013 BICW #^X<F0005,R1 ; Trim to 12 bits
 55 A6 51 B0 0DOC 3014 MOVW R1,CXBSW_X_NSPSEQ(R6) ; Enter it into message
 68 51 B0 0D10 3015 MOVW R1,LSBSW_LUX(R8) ; Store new LUX
 0D13 3016 ;
 0D13 3017 ; Attach CXB and request permission to transmit it.
 0D13 3018 ;
 0D13 3019 ;
 0D20 3020 ;
 0B A6 02 90 0D13 3021 MOVB #CXBSM_CD_ACK,CXBSB_CODE(R6) ; Say "not yet ACK'ed"
 50 08 AB 9E 0D17 3022 MOVAB -CXBSL_LINK+LSBSL_X_CXB(R8),R0 ; Prepare for scan
 50 S1 50 D0 0D1B 3023 10\$: MOVL R0,R1 ; Save last pointer value
 50 10 A1 D0 0D1E 3024 MOVL CXBSL_LINK(R1),R0 ; Get next CXB
 F7 12 0D22 3025 BNEQ 10\$; If NEQ, not last
 10 A6 D4 0D24 3026 CLRL CXBSL_LINK(R6) ; Zero this CXB's link
 10 A1 56 D0 0D27 3027 MOVL R6,CXBSL_LINK(R1) ; Link it into end of chain
 0D A8 96 0D2B 3028 INCB LSBSB_X_CXBACT(R8) ; Account for it
 0D2E 3029 ;
 3A A7 B5 0D2E 3030 TSTW IRPSL_IOST1+2(R7) ; Any data left ?
 03 12 0D31 3031 BNEQ XMT_COPY ; If NEQ, yes
 F9F9 30 0D33 3032 BSBW XMT_REQ_DONE_OK ; Move request for completion
 57 10 A8 D0 0D36 3033 XMT_COPY: MOVL LSBSL_X_PND(R8),R7 ;
 89 13 0D3A 3034 BEQL 100\$; If EQL, none left
 05 58 F8 0D3C 3035 BLBS R11,30\$; If LBS, okay to goto IPL 2
 B2 0C A7 1F E1 0D3F 3036 BBC #31,IRPSL_PID(R7),400\$; If BC not ALTSTART, must
 0D44 3037 ;
 0D44 3038 30\$: ;

OD44 3040 : Get a free CXB. Expand CXB list if needed and if possible.

OD44 3041
OD44 3042
OD44 3043
OD44 3044
REMQUE AXWBSQ_FREE_CXB(R5),R6 : Get next CXB
BVC 50\$: If VC, got one
CLRL R6 : Init pointer
CMPB LSSB_X_CXBCNT(R8),- : Can we allocate another CXB ?
LSSB_X_CXBQUO(R8)
BGEQU 100\$: If GEQ, no
MOVZWL XWBSW_REMSIZ(R5),R1 : Get remote size
; trim upon ENT_RUN if needed
MOVAB NSPSC_HSZ_DATA - : Add in overhead
+TR3SC_HSZ_DATA -
+CXBSC_OVERHEAD(R1),R1
JSB G^EXESALONONPAGED : Allocate the buffer
BLBC R0,200\$: If LBC then allocation failure
MOVL R2,R6 : Setup CXB pointer
MOVBL #DYNSC_CXB,CXBTYPE(R6) : Setup block type
MOVW R1,CXB\$W_SIZE(R8) : Setup the size
INCB LSSB_X_CXBCNT(R8) : Account for CXB

00000000'GF 16 OD5C 3054
94 50 E9 OD62 3055
56 52 D0 OD65 3056
DA A6 18 90 OD68 3057
08 A6 51 B0 OD6C 3058
OF A8 96 OD70 3059
0D73 3060 50\$: : Enter message type code. Process 'bom' and 'eom' flags.
0D73 3061
0D73 3062
0D73 3063
0D73 3064
0D73 3065 ASSUME NSPSC_MSG_DATA EQ 0 : 'Data' message type code for
0D73 3066 ASSUME NSPSV_DATA_BOM EQ LSSBV_BOM
0D73 3067 ASSUME NSPSV_DATA_EOM EQ LSSBV_EOM
BICB3 #^C<LSBSM_BOM>,LSSB_STS(R8),- : Enter message type code
CXB_X_NSPTYP(R6)
BICB #LSBSM_BOM,LSSB_STS(R8) : Preset next type code
MOVZWL XWBSW_REMSIZ(R5),R2 : Get segment size
CMPW R2,IRPSL_IOST1+2(R7) : More data left after this ?
BLSSU 70\$: If LSSU, more data left
MOVZWL IRPSL_IOST1+2(R7),R2 : Else, take it all
BBS #IOSV_MULTIPLE,IRPSW_FUNC(R7),70\$: If BS, not 'end of msg'
BISB #NSPSM_DATA_EOM,CXB_X_NSPTYP(R6) : Set 'end of message flag'
BISB #LSBSM_BOM,[SBSB_STS(R8)] : Preset next type code

2B A8 DF 8F 8B OD73 3069
4E A6 4E A6 0D78 3070
2B A8 20 8A OD7A 3071
52 42 A5 3C OD7E 3072
3A A7 52 B1 OD82 3073
12 1F OD86 3074
52 3A A7 3C OD88 3075
09 20 A7 08 E0 OD8C 3076
4E A6 40 8F 88 OD91 3077
2B A8 20 88 OD96 3078
0D9A 3079 70\$: : Update user VA descriptor in IRP, copy data into CXB
0D9A 3080
0D9A 3081
0D9A 3082
0D9A 3083
MOVAB CXBST_X_DATA(R6),4(R6) : Setup destination pointer
MOVL IRPSL_IOST2(R7),R1 : Get address of user data
MOVL R1,(R6) : Save user VA
MOVW R2,CXB\$W_LENGTH(R6) : Save # user bytes in CXB
ADDL R2,IRPSL_IOST2(R7) : Update address
SUBW R2,IRPSL_IOST1+2(R7) : Consume bytes
PUSHAB XMT_COPYT : Setup return address
.DSABL LSB : fall thru to COPY_DATA

1C A5	01	A8	OE10	3151	BISW	#XWBSM_FLG_BREAK,XWBSW_FLG(R5)	; Cause link to break
	0C	DD	OE14	3152	PUSHL	#SSS_ACCVIO	; Store error status
	02	11	OE16	3153	BRB	220\$; Continue
	2C	DD	OE18	3155	210\$:	PUSHL	; Store error state
50	56	DD	OE1A	3156	220\$:	MOVL	; Prepare for deallocation
	56	D4	OE1D	3157	CLRL	R6,R0	; Clear former CXB pointer
F1DE	30	OE1F	3158	BSBW	NET\$DEALLOCATE	; Deallocate the block	
	50	8ED0	OE22	3159	POPL	R0	; Pickup error status
	05	OE25	3160	RSB			; Done
		OE26	3161				

OE26 3163 .SBTTL CLONE_RCV_CXB - Clone a copy of a rcv'd CXB
OE26 3164 :+
OE26 3165 :+
OE26 3166 :+
OE26 3167 :+
OE26 3168 :+
OE26 3169 :+
OE26 3170 :+
OE26 3171 :+
OE26 3172 :+
OE26 3173 :+
OE26 3174 :+
OE26 3175 :+
OE26 3176 :+
OE26 3177 :+
OE26 3178 :+
OE26 3179 :+
OE26 3180 :+
OE26 3181 :+
OE26 3182 :+
OE26 3183 CLONE_RCV_CXB_1:
OE26 3184 MOVL (R6),R1 ; Get pointer to data
OE29 3185 CLONE_RCV_CXB:
OE29 3186 :+
OE29 3187 :+
OE29 3188 :+ If we cannot take the buffer, then we can only write in the
OE29 3189 :+ CXBSx_R xxx fields since that is the "datalink" area and the rest
OE29 3190 :+ of the CXB is off limits to us.
OE29 3191 :+
OE29 3192 :+
OE29 3193 :+
OE29 3194 :+
OE29 3195 :+
OE29 3196 :+
OE29 3197 :+
OE29 3198 :+
013C 8F BB OE29 3199 PUSHR #^M<R2,R3,R4,R5,R8> ; Save regs
013C 8F BB OE2D 3200 :+
57 56 D0 OE2D 3201 MOVL R6,R7 : Copy CXB address
67 51 D0 OE30 3202 MOVL R1,(R7) : Enter pointer to data
52 52 3C OE33 3203 MOVZWL R2,R2 : Clear out high order bits
52 04 C0 OE36 3204 ADDL #CXBS_C_TRAILER,R2 : Add in required trailer
51 52 C0 OE39 3205 ADDL R2,R1 : Calculate end address
51 57 C2 OE3C 3206 SUBL R7,R1 : Get total used buffer size
58 51 D0 OE3F 3207 MOVL R1,R8 : Save a copy
00000000 GF 16 OE42 3208 JSB G^EXESALONONPAGED : Allocate buffer
18 50 E9 OE48 3209 BLBC R0,10\$: If LBC then error
56 52 D0 OE4B 3210 MOVL R2,R6 : Setup new CXB address
66 67 58 28 OE4E 3211 MOVC3 R8,(R7),(R6) : Copy relevant data
08 A6 58 B0 OE52 3212 MOVW R8,CXBSW_SIZE(R6) : Reset size -- corrupted by MOVC
51 67 57 C3 OE56 3213 SUBL3 R7,(R7),R1 : Get offset to data
51 56 C0 OE5A 3214 ADDL R6,R1 : Make it a pointer in new CXB
66 51 D0 OE5D 3215 MOVL R1,(R6) : Store it
38 A6 94 OE60 3216 CLRBL CXBSB_R_FLG(R6) : Clear all flags
50 01 D0 OE63 3217 MOVL #1,R0 : Success
013C 8F BA OE66 3218 :+
013C 8F BA OE66 3219 10\$: POPR #^M<R2,R3,R4,R5,R8> ; Restore regs

NETDRVNSP
V04-000

- DECnet NSP module for NETDRIVER 6 7
CLONE_RCV_XB - Clone a copy of a rcv'd 16-SEP-1984 01:34:22 VAX/VMS Macro V04-00
05 0E6A 3220 RSB : Done
0E6B 3221
0E6B 3222

NE
VO

			0E6B	3224				
50	2C A3	00	0E6B	3225	NET\$DRAIN_R_IRPCXB::			
	0D	13	0E6F	3226	10\$: MOVC IRPSL_SVAPTE(R3),R0			: Get attached CXB, if any
2C A3	10 A0	00	0E71	3227	BEQL 100\$: If EQL, done
05 A3	97	0E76	3228	3229	MOVL CXBSL_LINK(R0),IRPSL_SVAPTE(R3)			: Remove CXB from list
F184'	30	0E79	3230	3231	DEC8 IRPSB_CXBCNT(R3)			: Account for its loss
ED	11	0E7C	3231	3232	BSBW NET\$DEALLOCATE			: Deallocate the block
	05	0E7E	3232	3233	BRB 10\$: Loop
			0E7F	3234	100\$: RSB			: Done
			0E7F	3235	NET\$DRAIN_R_LSBCXB::			
50	20 A8	00	0E7F	3236				
	0D	13	0E83	3237	10\$: MOVL LSBSL_R_CXB(R8),R0			: Get attached CXB, if any
20 A8	10 A0	00	0E85	3238	BEQL 100\$: If EQL, done
28 A8	97	0E8A	3239	3240	MOVL CXBSL_LINK(R0),LSBSL_R_CXB(R8)			: Remove CXB from list
F170'	30	0E8D	3241	3242	DEC8 LSBSB_R_CXBCNT(R8)			: Account for its loss
ED	11	0E90	3242	3243	BSBW NET\$DEALLOCATE			: Deallocate the block
	05	0E92	3243	3244	BRB 10\$: Loop
			0E93		100\$: RSB			: Done

OE93 3246 .SBTTL NSP\$SOLICIT - Solicit permission to transmit
OE93 3247
OE93 3248
OE93 3249 It is assumed that XWB\$V_STS_SOL has just be set prior to the call to this
OE93 3250 routine.
OE93 3251
OE93 3252
OE93 3253
OE93 3254 INPUTS: R5 XWB address
OE93 3255 R4-R0 Scratch
OE93 3256 R5-R0 Garbage
OE93 3257 All other registers are preserved.
OE93 3258
OE93 3259
OE93 3260
OE93 3261
OE93 3262 NSP\$SOLICIT:: ; Solicit xmit permission from Transport
OE93 3263
OE93 3264
OE93 3265
OE93 3266
OE93 3267
OE93 3268
OE93 3269
OE93 3270
OE93 3271
OE93 3272
OE93 3273
OE93 3274
OE93 3275
OE93 3276
OE93 3277
OE93 3278
OE93 3279
OE93 3280
OE93 3281
OE93 3282 20\$: MOVL XWBSL_VCB(R5),R2 : Get RCB address
52 30 AS D0 OE93 3283 MOVZUL XWBSL_PATH(R5),R3 : Get path i.d. for xmt
53 38 A5 3C OE97 3284 MOVAB XWBSQ_FORK(R5),RS : Switch to fork block context
55 14 A5 9E OE98 3285 PUSHAB B^QUICK_SOL : Setup return address
AE'AF 9F OE9F 3286 MOVZBL W^XWBSB_ADJ_INX-XWBSQ_FORK(R5),R4 : Setup adjacency index
54 FFEC'C5 9A OEA2 3287 BEQL 30\$: If EQL, none
54 26 AS, 3C OEA7 3288 BRW QRL\$SOLICIT : Call quick routing layer
F152. 31 OEA7 3289 30\$: MOVZUL XWBSL_REMNOD-XWBSQ_FORK(R5),R4 : Setup remote node address
OEA8 3290 BRW TRSSOCICIT : Call Transport
OEA8 3291
OEA8 3292 QUICK_SOL:
OEA8 3293
OEA8 3294
OEA8 3295 Return (or called) from Transport with:
OEA8 3296
OEA8 3297 R7,R6 Scratch
OEA8 3298 R5 Fork block address
OEA8 3299 R4 Scratch
OEA8 3300 R3 Not available -- must be saved/restored
OEA8 3301 R2 RCB address
OEA8 3302 R1 Scratch

0F08 8F BB 0EAE 3303 : R0 Low bit set if permission granted
 0F08 8F BB 0EAE 3304 : Low bit clear if permission denied
 0F08 8F BB 0EAE 3305
 0F08 8F BB 0EAE 3306
 0F08 8F BB 0EAE 3307
 0F08 8F BB 0EAE 3308
 0F08 8F BB 0EAE 3309
 0F08 8F BB 0EAE 3310
 0F08 8F BB 0EAE 3311
 0F08 8F BB 0EAE 3312
 0F08 8F BB 0EAE 3313
 0F08 8F BB 0EAE 3314
 0F08 8F BB 0EAE 3315
 0F08 8F BB 0EAE 3316
 0F08 8F BB 0EAE 3317
 0F08 8F BB 0EAE 3318
 0F08 8F BB 0EAE 3319
 0F08 8F BB 0EAE 3320
 0F08 8F BB 0EAE 3321
 0F08 8F BB 0EAE 3322
 0F08 8F BB 0EAE 3323
 0F08 8F BB 0EAE 3324
 0F08 8F BB 0EAE 3325
 0F08 8F BB 0EAE 3326
 0F08 8F BB 0EAE 3327
 0F08 8F BB 0EAE 3328
 0F08 8F BB 0EAE 3329
 0F08 8F BB 0EAE 3330
 0F08 8F BB 0EAE 3331
 0F08 8F BB 0EAE 3332
 0F08 8F BB 0EAE 3333
 0F08 8F BB 0EAE 3334
 0F08 8F BB 0EAE 3335
 0F08 8F BB 0EAE 3336
 0F08 8F BB 0EAE 3337
 0F08 8F BB 0EAE 3338 120\$: POPR #^M<R3,R8,R9,R10,R11>

CLRL R11
 MOVAB -XWBSQ FORK(R5),R5
 BICW #XWBSM_STS SOL,XWBSW_STS(R5)
 FFS #0,#16-XWBSW FLG(R5),R4
 MOVAB W^NET\$IO STATUS,R9
 BSBB BLD_DISPATCH
 BLBC R0,200\$
 BUMP L,NDC+NDCSL_PSN(R5)
 UPDATE L,R1,NDC+NDCSL_BSN(R5)

PUSHR #^M<R3,R8,R9,R10,R11>
 : Save regs
 : Say "can't go to IPL 2"
 : Switch to XWB context
 : Mark fork block idle
 : Find something to do
 : Default I/O end-action routine
 : Dispatch to build message
 : If LBC then no msg was built
 : Update "packets sent"
 : Update "user bytes sent"

Build the route header

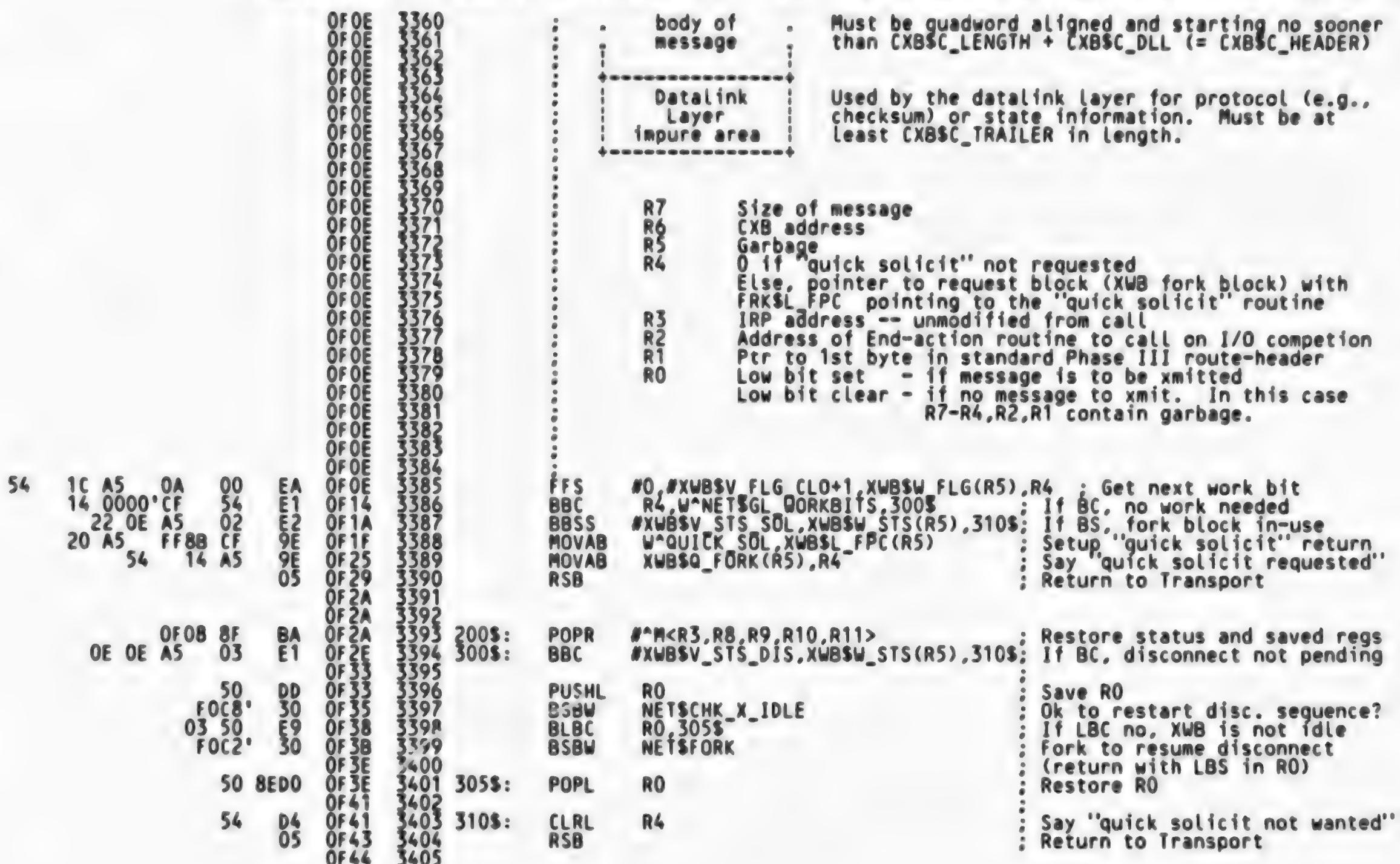
MOVL XWBSL_PTR RTHD(R5),R2
 MOVAB CXBSB_X NSPTYP(R6),R1
 SUBL -4(R2),R1
 SUBL3 R1,R3,R7

MOVL R9,R2
 BNQ 120\$
 MOVAB W^NET\$IO STATUS,R2
 BISB #TR3SM_RTFLG_RQR,(R1)

Get route-header pointer
 Setup pointer to msg NSP header
 Setup total message size
 Save regs
 Move in the route-header
 Save regs
 Setup 'end-action' routine
 If NEQ then okay
 Use standard status routine
 Restore status and saved regs

On return, the CXB and registers are setup as follows:

standard VMS buffer header	11 bytes long. CXBSL_FLINK and CXBSL_BLINK may be used by the Transport layer. CXBSQ_SIZE must be correct. CXBSB_TYPE must be DYNSC_CXB.
ECL pure area	Starts with CXBSB_CODE (byte 11) and continues to CXBSC_LENGTH. This area is read-only to Transport and below. It cannot even be saved/restored.
Datalink Layer impure area	Starts at CXBSC_LENGTH and is at least CXBSC_DLL bytes long. Used by the datalink for protocol header or state information.



```

OF44 3407 .SBTTL BLD_DISPATCH - Dispatch to build message
OF44 3408 :*
OF44 3409 :*
OF44 3410 :*
OF44 3411 :*
OF44 3412 R9 Default end-action routine (NET$IO_STATUS) address
OF44 3413 R8-R6 Scratch
OF44 3414 R5 XWB address
OF44 3415 R4 XWBSW_FLG work bit
OF44 3416 R3-R1 Scratch
OF44 3417 R0 LBS if permission granted to transmit
OF44 3418 LBC if permission denied
OF44 3419 :*
OF44 3420 :*
OF44 3421 :*
OF44 3422 R9 Address of NET$IO_STATUS or some other end-action routine
OF44 3423 R6 Address of CXB containing message to be transmitted
OF44 3424 R3 Address of first byte beyond the message text
OF44 3425 R1 User bytes entered into message
OF44 3426 R0 1 if message is to be xmitted,
OF44 3427 0 otherwise
OF44 3428 :*
OF44 3429 :*
OF44 3430 :*
OF44 3431 :*
OF44 3432 BLD_DISPATCH: BLBC R0,DENIED : If LBC then we were denied
1A 50 E9 OF44 3433 : permission to transmit
OF47 3434 :*
OF47 3435 :*
OF47 3436 :*
OF47 3437 :*
OF47 3438 :*
OF47 3439 :*
OF47 3440 $DISPATCH R4,- : Case on work bit
OF47 3441 <- :*
OF47 3442 <- <XWBSV_FLG_CLO, NETSRET_SLOT>,-
OF47 3443 <- <XWBSV_FLG_BREAK, BREAK>,-
OF47 3444 <- <XWBSV_FLG_SCD, BLD_CD>,-
OF47 3445 <- <XWBSV_FLG_SIACK, BLD_SIACK>,-
OF47 3446 <- <XWBSV_FLG_SDACK, BLD_SDACK>,-
OF47 3447 <- <XWBSV_FLG_SLI, BLD_SLI>,-
OF47 3448 <- <XWBSV_FLG_SDT, BLD_SDT>,-
OF47 3449 > BRB NONE : Continue
41 11 OF5F 3450 :*
OF61 3451 :*
OF61 3452 DENIED: :*
OF61 3453 :*
OF61 3454 : Permission to Xmit has been denied
OF61 3455 :*
OF61 3456 :*
OF61 3457 $DISPATCH R4,- : Case on work bit
OF61 3458 <- :*
OF61 3459 <- <XWBSV_FLG_CLO, NETSRET_SLOT>,-
OF61 3460 > : For all other bits, come here
OF67 3461 :*
OF67 3462 :*
OF67 3463 : If this is the first transmission of a CI then assume the node

```

			0F67	3464	:	is unreachable	
			0F67	3465			
			0F67	3466			
1E A5 01	91	0F67	3467	CMPB	#XWBSC_STA_CIS,XWB\$B_STA(R5)	:	Is a CI being sent ?
	11	12	0F6B	BNEQ	SOS		: If NEQ no
52 A5 0C	B5	0F6D	3468	TSTW	XWB\$W_PROGRESS(R5)		: Is this the 1st transmission ?
	12	0F70	3469	BNEQ	SOS		: If NEQ no
44 A5 27	B0	0F72	3470	MOVW	#NETSC_DR_NOPATH,XWB\$W_R_REASON(R5)		: Set up disconnect reason
54 A5 01	B0	0F76	3471	MOVW	#1,XWB\$Q_RETRAN(R5)		: Reduce msg retransmissions
52 A5 01	B0	0F7A	3472	MOVW	#1,XWB\$U_PROGRESS(R5)		: Cause link to break
04 0E A5 0408	30	0F7E	3473	BSBW	UPD_PROGRESS		: Update the progress counter
50 A5 05	B0	0F81	3474	50\$: BBS	#XWB\$V_STS_TID,XWB\$W_STS(R5),140\$:		: If BS then timer is owned
13 1C A5 00	E1	0F8A	3475	MOVW	#5,XWB\$U_TIMER(R5)		: Try again in 5 seconds
			3476	BBC	#XWB\$V_F[G_BREAK,XWB\$W_FLG(R5),NONE]		: If BS, link is to be broken
			3477				
			140\$:				
			0F8F	3478			
			0F8F	3479	BREAK:	:	
			0F8F	3480			
			0F8F	3481			
			0F8F	3482			
			0F8F	3483			
03C2 8F	BB	0F8F	3484	PUSHR	#^M<R1,R6,R7,R8,R9>		: Save regs
		0F93	3485				
1C A5 01	AA	0F93	3486	BICW	#XWB\$M_FLG_BREAK,XWB\$W_FLG(R5)		: Prevent infinite looping
57 00'8F F062'	9A	0F97	3487	MOVZBL	#NETEVTS_D\$CLNK,R7		: Setup event code
	30	0F98	3488	BSBW	NET\$EVENT		: Process event
03C2 8F 50	BA	0F9E	3489				
	7C	0FA2	3490	POPR	#^M<R1,R6,R7,R8,R9>		: Restore regs
		0FA4	3491	CLRQ	R0		: Say "nothing to send" and,
		0FA4	3492				: "no user bytes in msg"
	05	0FA4	3493				
		0FAS	3494	RSB			: Done

OFAS 3496	.SBTTL	BLD_CD	- Build Connect/Disconnect messages
OFAS 3497	.SBTTL	BLD_CI	- Build a CI msg from XWB contents
OFAS 3498	.SBTTL	BLD_CA	- Build a CA msg from XWB contents
OFAS 3499	.SBTTL	BLD_CC	- Build a CC msg from XWB contents
OFAS 3500	.SBTTL	BLD_DI	= Build a DI msg from XWB contents
OFAS 3501	.SBTTL	BLD_DC	- Build A DC msg from XWB contents
OFAS 3502	++		
OFAS 3503	The appropriate control message is contructed from the information in the XWB.		
OFAS 3504			
OFAS 3505			
OFAS 3506			
OFAS 3507			
OFAS 3508	INPUTS:	R9	Default end-action routine (NET\$IO_STATUS) address
OFAS 3509		R8-R6	Scratch
OFAS 3510		R5	XWB address
OFAS 3511		R4	XWBSM_FLG work bit
OFAS 3512		R3-R0	Scratch
OFAS 3513			
OFAS 3514	OUTPUTS:	R10	Preserved
OFAS 3515		R9	Address of NET\$IO_STATUS or NETSCSS_IOSTAT
OFAS 3516			Zero implies NET\$IO_STATUS and also requests that
OFAS 3517			the "return to send-bit" be set in the route-header
OFAS 3518		R6	Address of CXB containing the message
OFAS 3519		R5	Preserved
OFAS 3520		R3	Pointer to first byte beyond the message
OFAS 3521		R1	Number of user bytes entered into message
OFAS 3522		R0	LBS if a message was constucted
OFAS 3523			LBC otherwise
OFAS 3524			
OFAS 3525			
OFAS 3526			
OFAS 3527			
OFAS 3528			
OFAS 3529			
51 F0 8F 9A 0268 30 0100 8F AA 1C A5	BLD_CD:	MOVZBL #NSP\$C_HSZ_CD,R1	; Build Connect or Disconnect message
		BSBW GET_XMT_BUF	; Setup maximum buffer size needed
		BICW #XWBSM_FLG_SCD,-	; Get buffer
		XWBSW_FLG(R5)	; - no return on error
		\$DISPATCH XWBSB_STA(R5),TYPE=B,-	; Clear the bit which brought us here
		<-	; Dispatch according to state
		<XWBS_C_STA_CIS, BLD_CI>,-	; Build Connect Initiate msg
		<XWBS_C_STA_CIR, BLD_CA>,-	; Build Connect Ack msg
		<XWBS_C_STA_CCS, BLD_CC>,-	; Build Connect Confirm msg
		<XWBS_C_STA_DIS, BLD_DI>,-	; Build Disconnect Initiate msg
		<XWBS_C_STA_DIR, BLD_DC>,-	; Build Disconnect Confirm msg
		>	
50 56. D0 F035. 30 50 D4 05 05		MOVL R6,R0	; Else, setup for deallocation
		BSBW NET\$DEALLOCATE	; Deallocate the block
		CLRL R0	; Indicate nothing to send
		RSB	
		10\$: .ENABL LSB	
59 D4 OFCE	BLD_CI:	CLRL R9	; Build CI from XWB
			; Request "return to sender"

83 68 8F	90 OFD0	3553	MOV B	#NSPSC_MSG_CR,(R3)+	; Enter msg type - CI "retransmit"
52 A5	85 OFD4	3554	TST W	XWBSW_PROGRESS(R5)	; Is this the first transmission ?
04	12 OFD7	3555	BNEQ	5\$; If NEQ then no
FF A3 18	90 OFD9	3556	MOV B	#NSPSC_MSG_CI,-1(R3)	; Else setup for initial CI
	OFDD	3557			
	OFDD	3558	5\$:	ASSUME XWBSW_LOCLNK EQ 2+XWBSW_REMLNK	
	OFDD	3559		ASSUME NSPSC_SRV_NFC EQ 0	
	OFDD	3560		ASSUME NSPSV_INF_VER EQ 0	
	OFDD	3561			
83 3C A5	D0 OFDD	3562	MOVL	XWBSW_REMLNK(R5),(R3)+	; Enter dst,src link addresses
83 0201 8F	B0 OFE1	3563	MOV W	#NSPSC_SRV_REQ!-	; Enter required SERVICE bits and
	OFE6	3564		-	say "no flow control"
	OFE6	3565	MOV W	<NSPSC_INF_V40A8>,(R3)+	; and indicate Version 3.2
83 40 A5	B0 OFE6	3566	MOVL	XWBSW_OCSIZ(R5),(R3)+	Enter rcv segment size
54 010C C5	D0 OFEA	3567	MOV AB	XWBSL_ICB(R5),R4	Get ICB
51 28 A4	9E OFEF	3568	BSBW	ICBSB_RPRNAM(R4),R1	Get dst process name address
F00A'	30 OFF3	3569	MOV AB	NETSMOV_USTR	Move string without the count field
51 14 A6	9E OFF6	3570	BSBW	ICBSB_LPRNAM(R4),R1	Get src process name address
F003'	30 OFFA	3571	PUSH L	NETSMOV_USTR	Move string without the count field
53 DD	OFFD	3572	CLRB	R3	Save current output ptr
83 94	OFFF	3573	MOV AB	(R3)+	Assume no data or access info
51 3C A4	9E 1001	3574	TST B	ICBSB_ACCESS(R4),R1	Point to access info strings
61 95	1005	3575	BEQL	(R1)	Are access strings null ?
07 13	1007	3576	MOV B	#1,a(SP)	If EQL then null
00 BE 01	90 1009	3577	BSBW	NETSMOV_USTR	Flag 'access info present'
EFF0'	30 100D	3578	BISB	#2,a(SP)+	Move string without the count field
9E 02	88 1010	3579	BUMP	W_NDC+NDCSW_CSN(R5)	Flag 'data present' - it may be null
	1013	3580	BRB	30S	Update "connects sent"
3A 11	101E	3581			Continue in common
	1020	3582			
	1020	3583	BLD_CC:		
	1020	3584	BBC	#XWBSV_PRO_PH2,-	Build the Connect Confirm message
	1022	3585		XWBSB_PROTR5) 15\$	If BC, not Phase II
59 05 5A A5	9E 1025	3586	MOV AB	W^NETSCCS_IOSTAT R9	Setup I/O status return address
123A'CF	90 102A	3587	MOV B	#NSPSC_MSG_CC,(R3)+	Setup message type
83 28	102D	3588			
	102D	3589	ASSUME	XWBSW_LOCLNK EQ 2+XWBSW_REMLNK	
	102D	3590	ASSUME	NSPSC_SRV_NFC EQ 0	
	102D	3591	ASSUME	NSPSV_INF_VER EQ 0	
	102D	3592	MOVL	XWBSW_REMLNK(R5),(R3)+	Enter dst,src link addresses
83 3C A5	D0 102D	3593	MOV W	#NSPSC_SRV_REQ!-	Enter required SERVICE bits and
83 0201 8F	B0 1031	3594		-	say "no flow control"
	1036	3595	MOV W	<NSPSC_INF_V40A8>,(R3)+	; and indicate Version 3.2
83 40 A5	B0 1036	3596	BRB	XWBSW_OCSIZ(R5),(R3)+	Enter rcv segment size
1E	11 103A	3597		30S	Move user data
	103C	3598			
	103C	3599	BLD_CA:		
83 83 24	90 103C	3600	MOV B	#NSPSC_MSG_CA,(R3)+	Build CA from XWB contents
3C A5	B0 103F	3601	MOV W	XWBSW_REMLNK(R5),(R3)+	Enter msg typ
06	11 1043	3602	BRB	258	Enter dst link address
	1045	3603			Take "no data" exit
	1045	3604			
83 48 8F	90 1045	3605	BLD_DC:	MOV B	Build DC msg
24	10 1049	3606	BSBB	#NSPSC_MSG_DC,(R3)+	Enter msg type
51	D4 104B	3607	CLRL	BLD_DX_COMMON	Setup msg header
16	11 104D	3608	CLRL	R1	No user data
	3609	25\$:	BRB	50S	Exit in common

83	38	90	104F	3610	BLD_DI:		: Build DI from XWB	
	18	10	104F	3611	MOVB	#NSPSC_MSG DI,(R3)+	: Enter msg type	
57	01	AE	1052	3612	BSBB	BLD_DX_COMMON	: Setup msg header	
03D9	30	1054	3613		MNEGW	#1,R7	: Set timer i.d. (-1 => connect/discon)	
		1057	3614		BSBW	RESET_TIMER	: Set the retransmission timer	
			105A	3615			-- don't zero XWBSW_PROGRESS (it was zeroed as this state was entered)	
51	5B A5 EF9F	9E	105A	3616	30\$:	MOVAB	XWBSB_DATA(R5),R1	
		30	105E	3617		BSBW	NETSMOV CSTR	
51	5B A5 0100 8F	9A	1061	3618	50\$:	MOVZBL	XWBSB_DATA(R5),R1	
	1C AS	AA	1065	3619		BICW	#XWBSM_FLG_SCD,-	
50	01	D0	1069	3620			XWBSW_FLG(R5)	
			106B	3621		MOVL	#1, R0	
			106E	3622			: Indicate that msg was built	
		05	106E	3623		RSB	: R1 has # of optional data bytes	
			106F	3624			: Done	
			106F	3625				
			106F	3626				
			106F	3627				
			106F	3628				
			106F	3629				
			106F	3630	BLD_DX_COMMON:		; Common disconnet msg building	
			106F	3631				
			106F	3632				
			106F	3633				
			106F	3634			If the partner is Phase II (V3.1) convert it to V3.2 so that	
			106F	3635			we get the benefit of timer support. This ensures that broken	
			106F	3636			Phase II logical-links will always cleanup.	
			106F	3637				
5A A5	04	8A	106F	3638	10\$:	BICB	#XWBSM_PRO_PH2,XWBSB_PRO(R5) ; Enable timer support	
			1073	3639				
			1073	3640				
			1073	3641				
			1073	3642				
			1073	3643				
			1073	3644		ASSUME	XWBSW_LOCLNK EQ 2+XWBSW_REMLNK	
			1073	3645				
83	3C A5 63 46 A5	D0	1073	3646		MOVL	XWBSW_REMLNK(R5),(R3)+	: Enter dst,src link addresses
0000'BF	83 04	B0	1077	3647		MOVW	XWBSW_X_REASON(R5),(R3)	: Enter disconnect reason
	FE A3	B1	1078	3648		CMPW	(R3)+,#NETSC_DR_INVALID	: Valid reason code ?
	09	1F	1080	3649		BLSSU	20\$: If LSSU, okay
		B0	1082	3650		MOVW	#NETSC_DR_ABORT,-2(R3)	: Else, jam in a default
		05	1086	3651	20\$:	RSB		: Done
			1087	3652				

1087 3654 .SBTTL BLD_LIACK : Build a INT/LS ACK message
 1087 3655 .SBTTL BLD_DTACK : Build a DATA ACK message
 1087 3656 .SBTTL BLD_LI : Build INT/LS message
 1087 3657 .SBTTL BLD_DAT : Build DATA message
 1087 3658 ;+
 1087 3659
 1087 3660 The appropriate message is built. If the message to be built is an ACK and XWBSW_FLG indicates that there is a message which may be sent on the sub-channel then the ACK is sent 'piggy-backed' within that message - otherwise, an ACK message is built and sent. Messages sent on either subchannel will always 'piggy-back' and ACK to help reduce retransmissions by the remote node in the lost message environment offered by Transport.
 1087 3661
 1087 3662
 1087 3663
 1087 3664
 1087 3665
 1087 3666
 1087 3667
 1087 3668 INPUTS: R9 Not used
 1087 3669 R8-R6 Scratch
 1087 3670 R5 XWB address
 1087 3671 R4 XWBSM_FLG work bit
 1087 3672 R3-R0 Scratch
 1087 3673
 1087 3674 OUTPUTS: R6 Address of CXB containing the message
 1087 3675 R3 Pointer to first byte beyond the message
 1087 3676 R1 Number of user bytes entered into message
 1087 3677 R0 LBS if a message was constructed
 1087 3678 LBC otherwise
 1087 3679
 1087 3680 R8,R7,R4,R2 are garbage. All others are preserved.
 1087 3681
 1087 3682 ;+
 1087 3683 BLD_LIACK:
 03 1C A5 04 E0 1087 3684 BBS #XWBSV_FLG_SLI,XWBSW_FLG(R5),BLD_LI : Build INT/LS ACK
 00DF 31 1087 3685 BRW BLD_ACK_LI : Piggy-back ACK if possible
 108F 3686
 108F 3687 BLD_LI:
 00DC 30 108F 3688 BSBW BLD_ACK_LI : Build INT or LS message
 41 50 E9 1092 3689 BLBC R0,50\$: Build header
 17 6C A5 05 E1 1095 3690 MOVW R7,(R3)+ : Failed if LBC
 83 57 B0 1098 3691 BBC #NSPSV_FLW_INT,XWBSB_X_FLW(R5),10\$: Enter segment number
 109D 3692 : If BC then 'Link Service'
 109D 3693
 109D 3694 Xmit an INTERRUPT message
 109D 3695
 109D 3696
 4E A6 30 90 109D 3697 MOVB #NSPSC_MSG_INT,CXBSB_X_NSPTYP(R6) : Enter message type code
 50 10 A8 D0 10A1 3698 MOVL LSSSL_X_PND(R8),R0 : Get associated IRP
 51 32 A0 3C 10AS 3699 MOVZWL IRPSW_BCNT(R0),R1 : Setup number of user bytes
 10A9 3700
 10A9 3701
 63 38 A0 32 BB 10AB 3702 PUSHR #^M<R1,R4,R5> : Save regs
 51 28 1080 3703 MOVC3 R1,IRPSL_IOST1(R0),(R3) : Move data
 32 BA 1082 3704 POPR #^M<R1,R4,R5> : Restore regs
 10 11 1082 3705 10\$: BRB 30\$: Finish in common
 1084 3706 :
 1084 3707 :
 1084 3708 : Xmit LINK SERVICE (flow control/back-pressure) message
 1084 3709 :
 1084 3710 :

83 6C 4E A6 10 90 10B4 3711
 83 A5 F0 8F 8B 10B8 3712
 83 6D A5 90 10BE 3713
 51 D4 10C2 3714
 10C4 3715 30\$: ;
 10C4 3716
 10C4 3717
 10C4 3718
 10C4 3719
 10C4 3720
 10C8 3721
 10C8 3722
 10C8 3723
 03 0E A5 E9 10C8 3724
 008A 31 10CC 3725
 0E A5 02 A8 10CF 3726 40\$: ;
 007C 31 10D3 3727
 05 10D6 3728 50\$: ;
 10D7 3729
 10D7 3730
 10D7 3731 BLD_DTACK:
 10D7 3732
 10DD 3733
 51 11 13 10DD 3734
 07 012F 30 10DF 3735
 10E2 3736
 10E5 3737
 58 00A4 C5 9E 10E5 3738
 83 04 90 10EA 3739
 00AE 31 10ED 3740
 10FO 3741
 10FO 3742 BLD_DAT:
 58 00A4 C5 9E 10FO 3743
 00C9 30 10F5 3744
 10F8 3745
 00A3 30 10F8 3746
 04 A8 S7 B1 10FB 3747
 1D 12 10FF 3748
 1C A5 20 A8 1101 3749
 68 57 B1 1105 3750
 34 12 1108 3751
 110A 3752
 0E A8 0D A8 91 110A 3753
 2D 1E 110F 3754
 0C A8 0D A8 91 1111 3755
 26 1E 1116 3756
 52 58 D0 1118 3757
 FB9A 30 111B 3758
 111E 3759
 111E 3760 70\$: ;
 112E 3761
 112E 3762
 112E 3763
 112E 3764
 112E 3765
 112E 3766
 112E 3767

MOVBL #NSP\$C_MSG_LS,CXBSB_X_NSPTYP(R6)
 BICB3 #NSPSM_Flw_Drv,XWBSB_X_Flw(R5),(R3)+ ; Enter message type code
 MOVB XWBSB_X_FWCNT(R5),TR3+ ; Enter flow control mode
 CLRL R1 ; Enter flow control value
 30\$: ; Setup # of user bytes
 Common LS/INT message completion
 BICW #XWBSM_FLG_SLI,XWBSW_FLG(R5) ; Clear work bit
 ASSUME XWBSV_STS_TID EQ 0
 BLBC XWBSW_STS(R5),40\$; If LBC, timer is unowned
 BRW EX ; Else, take common exit
 BISW #XWBSM_STS_TLI,XWBSW_STS(R5) ; Mark INT/LI channel as owner
 BRW EX_T ; Set the timer
 RSB ; Done
 BLD DAT ; Build DATA ACK
 BITW #XWBSM_FLG_WHGL!- ; Any wait conditions preventing
 XWBSM_FLG_WBP,XWBSW_FLG(R5) ; DATA message xmission ?
 BEQL BLD DAT ; If not, piggy-back this ACK
 MOVZBL #NSP\$C_HSZ_ACK,R1 ; Setup size of NSP message
 BSBW GET_XMT_BUF ; Get buffer for ACK
 - no return on error
 MOVAB XWB\$T_DT(R5),R8 ; Get subchannel block
 MOVB #NSP\$C_MSG_DTACK,(R3)+ ; Enter message type
 BRW BLD_ACK_DAT ; Build common header
 BLD DAT ; Build a DATA message
 MOVAB XWB\$T_DT(R5),R8 ; Get subchannel pointer
 BSBW GET_XMT_CXB ; Get next CXB for transmission
 - no return on error
 BSBW BLD ACK DAT ; Build header past ACK field
 CMPW R7 [SBS\$H_XS(R8)] ; Highest sendable segment ?
 BNEQ 70\$; If NEQ no, there's more
 BISW #XWBSM_FLG_WHGL,XWBSW_FLG(R5) ; Set wait condition
 CMPW R7_LSB\$W_L0X(R8) ; Is this the last seq queued ?
 BNEQ 80\$; If NEQ no, there's more
 CMPB LSB\$B_X_CXBACT(R8),LSB\$B_X_CXBQUO(R8) ; At our limit ?
 BGEQU 80\$; If GEQU, yes
 CMPB LSB\$B_X_CXBACT(R8),LSB\$B_X_PKTWND(R8) ; Could we send more ?
 BGEQU 80\$; If GEQU, no
 MOVL R8,R2 ; Setup LSB for call
 BSBW FILL_XMT_CXBS ; Try to get more data
 BBC #XWBSV_PRO_NAR,XWBSB_PRO(R5),80\$; If BC, NAR option not allowed
 ; We may request that the ACK be delayed in order to reduce the number
 ; of messages being processed. In order to get an overlap between the
 ; the pipelined data stream and the returning ACK stream, we must ask
 ; for an ACK half way (arbitrarily chosen) between into the maximum
 ; pipeline currently allowed.

50	57 06 AB	A3	1123	3768	:	SUBW3	LSBSW_HAR(R8),LSBSW_HXS(R8),R0	: Get # of packets in the pipe
	50 50	A0	1123	3769	:	SUBW3	LSBSW_HAR(R8),R7,R0	: Get # of packets in the pipe
	02 0C AB	E9	112B	3770	:	ADDW	R0, R0	Double it
	50 96	112F	3771	3771	:	BLBC	LSBSB_X_PKTWND(R8),75S	If even okay
	OC AB 50	91	1131	3772	75S:	INCB	R0	Else adjust the threshold
83	4000 8F	AB	1137	3773	75S:	CMPB	R0,LSBSB_X_PKTWND(R8)	Half that allowed?
	05	11	113C	3774	75S:	BEQL	80\$	If so, ask for an ACK
			113E	3775	75S:	BISW	#NSPSM_SEQ_NAR,(R3)+	Suppress ACK for efficiency
			113E	3776	75S:	BRB	90\$	Continue
			113E	3777	75S:			
			113E	3778	75S:			
			113E	3779	75S:			
83	4000 8F	AA	113E	3780	75S:	BICW	#NSPSM_SEQ_NAR,(R3)+	: Make sure ACK is sent
	51 0C A6	3C	1143	3781	80S:	MOVZWL	CXBSW_LENGTH(R6),R1	: Setup number of user bytes
	53 51	CO	1147	3782	80S:	ADDL	R1,R3	Advance R3 to end of message
			114A	3783	80S:	ASSUME	XWBSV_STS_TID EQ 0	
	OB OE A5	E8	114A	3784	80S:	BLBS	XWBSW_STS(R5),EX	: If LBS, timer already owned
	OE A5 02	AA	114E	3785	80S:	BICW	#XWBSM_STS_TLI,XWBSW_STS(R5)	Mark DATA channel as owner
			1152	3786	80S:			
			1152	3787	80S:			
			1152	3788	80S:			
			1152	3789	EX_T:			
			1152	3790				
			1152	3791				
			1152	3792				
			1152	3793				
			1152	3794				
50	48 AS 57	B0	1152	3795		MOVW	R7,XWBSW_TIM_ID(R5)	: Setup timed segment's number
	02CE	30	1156	3795		BSBW	SET_TIMER RUN	: Set the timer in RUN state
	02 AB 57	B0	1159	3796	EX:	MOVW	R7,[SBSW_CNX(R8)]	: This will be 'last no. sent'
	08 A8 57	A3	115D	3797		SUBW3	R7,LSBSW_HAA(R8),R0	Gtr than 'high ACK acceptable'
	04 50 08	E1	1162	3798		BBC	#11,R0,100\$	If BC then LNX leq HAA
	08 A8 57	B0	1166	3799		MOVW	R7,LSBSW_HAA(R8)	Else update HAA as well
	50 01	DO	116A	3800	100\$:	MOVL	#1,R0	Indicate message was built
		05	116D	3801	100\$:	RSB		Done
			116E	3802				
			116E	3803				
58	00D4 C5	9E	116E	3804	BLD_ACK_LI:	MOVAB	XWBST_LI(R5),R8	: Build LS/INT common header
			1173	3805				: Get subchannel block
			1173	3806				
			1173	3807		ASSUME	NSPSC_HSZ_ACK+2+16 LE IRPSC_LENGTH ; Use lookaside list	
51	C4 8F	9A	1173	3808		MOVZBL	#IRPSC_LENGTH,R1	: Setup size of NSP message
	009A	30	1177	3809		BSBW	GET_XMT_BUF	large enough for Interrupt msg
			1177	3810				Get buffer for message
			117A	3811				- no return on error
57	02 AB 01	A1	117A	3812		ADDW3	#1,LSBSW_LNX(R8),R7	Get next segment number
	57 F000 8F	AA	117F	3813		BICW	#^X<F0005,R7	Mask off junk bits
			1184	3814				
			1184	3815				
			1184	3816		MOVB	#NSPSC_MSG_LIACK,(R3)+	: Set message type
	83 14	90	1184	3817		BICW	#XWBSM_FLG_SIACK_XWBSW_FLG(R5)	Need to send ACK is satisfied
	1C A5 04	AA	1187	3818		BBCC	R4,XWBSW_FLG(R5),10\$	Clear flag that got us here
	00 1C A5 54	E5	118B	3819	10\$:	BICW3	#^X<F000>-LSBSW_HAX(R8),R0	Get ACK value
50	26 A8 F000 8F	AB	1190	3820	10\$:	BBCC	#XWBSV_STS_LINAR,XWBSW_STS(R5),ACK	: Br unless NAK is to be sent
	17 OE A5 09	E5	1197	3821	10\$:	BRB	NAK	Send as a NAK
		10	11	3821	10\$:			
			119E	3822	10\$:			
			119E	3823	10\$:			
			119E	3824	BLD_ACK_DAT:			

50 26 1C A5 08 AA 119E 3825 05 0E A5 08 AB 11A2 3826 50 1000 8F E5 11A9 3827 11B3 3828 NAK: 11B3 3829 ACK: 11B3 3830 11B3 3831 11B3 3832 11B7 3833 7D 11BD 3834 11C0 3835 05 11C0 3836 11C1 3837	BICW #XWBSM_FLG_SDACK,XWBSW_FLG(R5) : Clear the work bit BICW3 #^X<FO00> [SBSW_HAX(R8),R0 : Get ACK value BBCC #XWBSV_STS_DTNAR,XWBSW_STS(R5),ACK : Br unless NAK is to be sent BISW #NSPSM_ACK_NAK,R0 : Set the NAK flag ASSUME XWBSW_LOCLNK EQ 2+XWBSW_REMLNK: MOVL XWBSW_REMLNK(R5),(R3)+ : Enter link addresses BISW3 #NSPSM_ACK_VALID,R0,(R3)+ : Enter ACK field MOVQ #1,R0 : R1=0 => no user bytes in msg RSB : R0=1 => success, xmt message : Done
83 50 83 3C A5 D0 11B3 3832 50 01 A9 11B7 3833 11C0 3835	

1214 3896 .SBTTL GET_XMT_BUF - Get xmt buffer while in fork context
 1214 3897 ..+
 1214 3898 INPUTS: R6 Scratch
 1214 3900 R3,R2 Scratch
 1214 3901 R1 Size of NSP portion of message
 1214 3902 R0 Scratch
 1214 3903
 1214 3904 OUTPUTS: R6 Buffer (CXB) address
 1214 3905 R3 Pointer to message NSP area within buffer
 1214 3906 R2,R1 Garbage
 1214 3907 R0 Status
 1214 3908
 1214 3909
 1214 3910
 1214 3911 CXBSW_SIZE Actual CXB block size
 1214 3912 CXBSB_TYPE DYNSC_CXB
 1214 3913 CXBSB_CODE CXBSM_CD_XMT
 1214 3914
 1214 3915
 1214 3916 If allocation failure, return fs to caller's caller.
 1214 3917
 1214 3918
 1214 3919 ..-
 51 52 A1 9E 1214 3920 GET_XMT_BUF:
 00000000'GF 16 1218 3921 MOVAB CXBSC_OVERHEAD - : Get xmt buffer
 12 50 E9 121E 3922 +TR3SC_HSZ DATA(R1),R1 : Add in CXB
 56 52 D0 1221 3923 JSB G^EXES\$ALON\$NPAGED : + Transport msg overhead
 1224 3924 BLBC R0,200\$: Allocate the buffer
 1224 3925 MOVL R2,R6 : If LBC then allocation failure
 1224 3926 : Setup CXB pointer
 1224 3927 :
 1224 3928 : FILL in common CXB fields
 1224 3929 :
 1224 3930 :
 1224 3931 ASSUME CXBSB_CODE EQ 1+CXBSB_TYPE
 1224 3932 011B 8F B0 1224 3933 MOVW #DYNSC_CXB+<12<CXBSV_CD_XMT+8>>,-; Setup block type
 OA A6 1228 3934 CXBSB_TYPE(R6) : ...and setup CXBSB_CODE
 08 A6 51 B0 122A 3935 MOVW R1,CXBSW_SIZE(R6) : Setup the size
 53 4E A6 9E 122E 3936 MOVAB CXBSB_X_NSPTYP(R6),R3 : Point to message area in buffer
 05 1232 3937 100\$: RSB : Return status in R0
 1C AS 02 A8 1233 3938 200\$: BISW #XWBSM_FLG_WBUF,XWBSW_FLG(R5) : Set wait flag
 BE DS 1237 3940 TSTL (SP)+ : Pop caller's address
 05 1239 3941 RSB : Return to caller's caller
 123A 3942 : with LBC in R0
 123A 3943

123A	3945	.SBTTL NET\$IO_STATUS - Receive xmit status from Transport layer	
123A	3946	.SBTTL NET\$CCS_IOSTAT - Receive xmit status for Phase II CCS message	
123A	3947	++	
123A	3948		
123A	3949	This routine is called by Transport to return transmit status to NSP. The	
123A	3950	action is to deallocate the CXB if it is no longer in use.	
123A	3951		
123A	3952		
123A	3953	INPUTS: R5 IRP address	
123A	3954	R4,R3 Scratch	
123A	3955	R2 RCB pointer	
123A	3956	R1 Scratch	
123A	3957	R0 CXB address (no longer attached to IRP)	
123A	3958		
123A	3959		
123A	3960	OUTPUTS: R4,R3,R1,R0 are garbage. All others are unchanged.	
123A	3961		
123A	3962		
123A	3963	--	
123A	3964	NET\$CCS_IOSTAT:: : Receive status after sending a	
123A	3965	: Connect Confirm to a Phase II node	
123A	3966		
OFE5 8F BB	123A 3967	PUSHR #^M<R0,R2,R5,R6,R7,R8,R9,R10,R11> ; Save regs	
58 50 D0	123E 3968		
56 55 D0	1241 3969	MOVL R0,R8	: Save temp copy of CXB address
53 51 A8 3C	1244 3970	MOVL R5,R6	: Save temp copy of IRP address
EDB5' 30	1248 3971	MOVZWL CXBSW X_NSPLOC(R8),R3	: Get local link number
11 55 E8	124B 3972	BSBW NET\$XQB_LOCLNK	: Find the XWB
57 00'BF 9A	124E 3973	BLBS R5,20\$: If LBS not found
04 38 A6 E8	1252 3974	MOVZBL #NETEVTS_PH2CCS,R7	: Setup event
57 00'BF 9A	1256 3975	BLBS IRPSL_I0ST1(R6),10\$: If LBS then no I/O error
5B D4	125A 3976	MOVZBL #NETEVTS_DSCLNK,R7	: Else indicate link failure
EDA1' 30	125C 3977	CLRL R11	: Say "can't go to IPL 2"
	125F 3978	BSBW NET\$EVENT	: Report the event
OFE5 8F BA	125F 3979		
	1263 3980	20\$: POPR #^M<R0,R2,R5,R6,R7,R8,R9,R10,R11> ; Restore all regs	
	1263 3981		: Fall thru to NET\$IO_STATUS
	1263 3982		
	1263 3983		
01 BA	1263 3984	NET\$IO_STATUS::	: Receive xmit status
08 A0	1263 3985	BICB #CXBSM_CD_XMT_-	: I/O no longer pending
03 12	1265 3986	CXBSB_CODE(R0)	
ED94' 30	1267 3987	BNEQ 10\$: If NEQ then don't deallocate
05	1269 3988	BSBW NET\$DEALLOCATE	: Deallocation the block
	126C 3989	10\$: RSB	
	126D 3990		
	126D 3991		

			126D 3993	.SBTTL NET\$TIMER	- PROCESS NETDRIVER clock tick
			126D 3994	*** t.b.s. ***	
			126D 3995		
			126D 3996		
			126D 3997		
			126D 3998		
			126D 3999		
			126D 4000		
			126D 4001	NET\$TIMER::	
OC30	8F	BB	126D 4002	PUSHR #^M<R4,R5,R10,R11>	; ...tick... ; Save regs
5B	D4	1278	4003	DSBINT UCB\$B_FIPL(R4)	; Raise to driver IPL
			4004	CLRL R11	; Say "can't go to IPL 2"
			127A 4005		
			127A 4006		
			127A 4007		
			127A 4008		
			127A 4009		
			127A 4010		
52	34 A4	D0	127A 4011	MOVL UCB\$L_VCB(R4),R2	: Get RCB
54	A2	B5	127E 4012	TSTW RCB\$W_MCOUNT(R2)	: Still active
19	12	1281	4013	BNEQ \$S	: If NEQ then yes
ED7A'	30	1283	4014	BSBW TRSKILL_LOC_LPD	: Kill the local LPD
SC 50	E9	1286	4015	BLBC R0 20\$: Br on error
OB A5	04	1289	4016	BICB #TQE\$M_REPEAT,TQE\$B_RQTYPE(R5)	: Stop the clock
50 0000'CF	9E	128D	4017	MOVAB W^NET\$GL_OFF_DPTFLG,R0	: Get address of offset
50 0000'CF	C0	1292	4018	ADDL W^NET\$GL_OFF_DPTFLG,R0	: Point to DPT\$B_FLAG
60 04	8A	1297	4019	BICB #DPTSM_NOUNLOAD,(R0)	: Allow driver to be reloaded
49	11	129A	4020	BRB 20\$: Done
			129C 4021	5S:	
			129C 4022		
			129C 4023		
			129C 4024		
			129C 4025		
ED61'	30	129C	4026	BSBW TR\$TIMER	: Call Transport layer timer
			129F 4027		
			129F 4028		
			129F 4029		
			129F 4030		
			129F 4031		
54	24 A2	D0	129F 4032	MOVL RCBSL_PTR_LTB(R2),R4	: Get LTB
40	13	12A3	4033	BEQL 20\$: If EQL then none
55	E0 A4	9E	12A5	MOVAB -XWB\$L_LINK+LTBSL_XWB(R4),R5	: Prepare for scan
55	2C A5	D0	12A9	MOVL XWB\$L_LINK(R5),R5	: Get next XWB
1C A5	0402	8F	12AD	BEQL 20\$: If EQL then none left
06	13	12B5	4036	BITW #XWB\$M_FLG_WBUF!-	: Waiting for buffer
ED46'	30	12B5	4039	XWB\$M_FLG_WDAT,XWB\$W_FLG(R5)	: or need to try for more data?
F955	30	12B7	4040	BEQL 12\$: If EQL no
50	0118 D5	0F	12BD	BSBW NET\$FORK	: Service WBUF
07	1D	12C2	4043	BSBW NET\$QAST	: Service WDAT
ED39'	30	12C4	4044	REMQUE @XWB\$Q_FREE_CXB(R5),R0	: Get next idle buffer
00B3 C5	97	12C7	4045	BVS 13\$: If BS, none
6A A5	86	12CB	4046	BSBW NET\$DEALLOCATE	: Deallocate the block
50 A5	B7	12CE	4047	DEC\$B XWB\$T_DT+LSB\$B_X_CXBCNT(R5)	: Account for it
D6	1A	12D1	4048	INC\$W XWB\$W_ELAPSE(R5)	: Track elapsed time
05 0E A5	02	E1	12D3	DEC\$W XWB\$W_TIMER(R5)	: Update time left
			4049	BBC 10\$: Br unless timeout
					: If BC, not on solicit queue

50 A5 B6 12D8 4050 INCW XWB\$W_TIMER(R5) ; Come back in another second
 CC 11 12DB 4051 BRB 10S ; Done for now
 S2 30 A5 D0 12DD 4052 15\$: MOVL XWBSL_VCB(R5),R2 ; Setup RCB pointer
 OA 10 12E1 4053 BSBB TIMEOUT ; Process timeout
 C4 11 12E3 4054 BRB 10S ; Loop
 12E5 4055 20\$: ;
 12E5 4056 ;
 12E5 4057 ; Return to the Exec
 12E5 4058 ;
 12E5 4059 ;
 0C30 8F BA 12E5 4060 ENBINT ; Restore IPL
 05 12E8 4061 POPR #^M<R4,R5,R10,R11> ; Restore context
 12EC 4062 RSB ;
 12ED 4063 ;
 12ED 4064 ;
 12ED 4065 .ENABL LSB
 12ED 4066 ;
 12ED 4067 TIMEOUT: ;
 12ED 4068 SDISPATCH TYPE=B,XWB\$B_STA(R5),- ; Dispatch on link state
 12ED 4069 <- ;
 12ED 4070 <XWB\$C_STA_RUN, T_O_RUN>,- ; RUN state
 12ED 4071 <XWB\$C_STA_CIS, T_O_CI>,- ; Connect Initiate Sending state
 12ED 4072 <XWB\$C_STA_CCS, T_O_CC>,- ; Connect Confirm Sending state
 12ED 4073 <XWB\$C_STA_DIS, T_O_DI>,- ; Disconnect Init Sending state
 12ED 4074 > ; else, fall thru
 64 11 1300 4075 BRB 70S ; Continue
 1302 4076 ;
 1302 4077 T_O_CI: ; Timeout xmtng CI msg
 1302 4078 T_O_CC: ; Timeout xmtng CC msg
 1302 4079 T_O_DI: ; Timeout xmtng DI msg
 1C A5 0100 8F A8 1302 4080 BISW #XWB\$M_FLG_SCD,XWB\$W_FLG(R5) ; Set 'send Connect/disconnect
 SC 11 1308 4081 BRB 70S ; Continue
 130A 4082 ;
 130A 4083 T_O_RUN: ; Force a retransmission of all unACKed messages. If the inactivity timer has expired but there are no outstanding ACKs, then send a harmless flow control message, which requires an ACK, to test the viability of the link.
 130A 4084 ;
 130A 4085 ;
 130A 4086 ;
 130A 4087 ;
 130A 4088 ;
 130A 4089 ;
 130A 4090 ; Phase II logical-link do not timeout waiting for an ACK, but a message should still be send every "inactivity timer" interval in order to make sure the other side is still up. If the other side is not up then the "progress" count on the XWB will reach its limit and the link will break. If the the other end of the logical-link is gone but its node is up (e.g., other node crashes and reboots) then when it receives this message it will send a Disconnect Confirm as a response -- thus also breaking the link.
 130A 4091 ;
 130A 4092 ;
 130A 4093 ;
 130A 4094 ;
 130A 4095 ;
 130A 4096 ;
 130A 4097 ;
 130A 4098 ;
 130A 4099 ;
 31 5A A5 02 E0 130A 4100 BBS #XWB\$V_PRO_PH2,XWB\$B_PRO(R5),60\$; If BS, Phase II
 130F 4101 ;
 130F 4102 ASSUME XWB\$V_STS_TID EQ 0 ;
 18 0E A5 01 E9 130F 4103 BLBC XWB\$W_STS(R5),60\$; If LBC then inactivity timer
 1313 4104 BBS #XWB\$V_STS_TLI,XWB\$W_STS(R5),50\$; If BS, LI subchannel owns timer
 1318 4105 ;
 1318 4106 ;

			1318	4107	; Timeout on DATA subchannel. Reset LNX and shrink the transmit-packet-window.	
			1318	4108		
			1318	4109		
			1318	4110		
52 00A4 C5 02 A2 06 A2	9E	1318	4111	MOVAB	XWB\$T_DT(R5), R2	; Setup LSB pointer
	B0	131D	4112	MOVW	LSBSW_HAR(R2), LSBSW_LNX(R2)	; Rexmt all unACKed segs
F561	30	1322	4113	BSBW	SHRINK_XPW	; ...and enforce LSB Rule 2b.
		1322	4114			; Shrink the xmt-packet-window
		1325	4115			- clobbers R0-R4. May pass
		1325	4116			off timer to a different
17 0E A5 01	E9	1325	4117			message
45 0E A5 36	E0	1325	4118	BLBC	XWB\$W_STS(R5), 60S	; If LBC, timer is now unowned
		1329	4119	BBS	#XWB\$V_STS_TLI,-	; If BS, timer given to LI
		132B	4120		XWB\$W_STS(R5), 80S	subchannel
	11	132E	4121	BRB	70S	; Else, update PROGRESS even if
		1330	4122			new XWB\$W_TIM_ID value
		1330	4123	50\$: :		
		1330	4124			
		1330	4125			Timeout on LI subchannel
		1330	4126			
52 00D4 C5 02 A2 06 A2	9E	1330	4127	MOVAB	XWB\$T_LI(R5), R2	; Get LI LSB
	B0	1335	4128	MOVW	LSBSW_HAR(R2), LSBSW_LNX(R2)	; Rexmt all unACKed segs
1C A5 10 26	A8	133A	4130	BISW	#XWB\$M_FLG_SLI, XWB\$W_FLG(R5)	; ...and enforce LSB Rule 2b.
	11	133E	4131	BRB	70S	; Set 'send LI' flag
		1340	4132			; Continue
		1340	4133	60\$: :		
		1340	4134			
		1340	4135			Cause (possibly null) flow control message to be sent in order to
		1340	4136			cause the partner node to send and ACK. This is done to make sure
		1340	4137			that the partner node is still there.
		1340	4138			
		1340	4139			
50 A5 4C A5 1C A5 4000 8F	B0	1340	4140	MOVW	XWB\$W_TIM_INACT(R5), XWB\$W_TIMER(R5)	; Reset timer
	A8	1345	4141	BISW	#XWB\$M_FLG_SDFL, XWB\$W_FLG(R5)	; Schedule flow ctl msg
		1348	4142			
		1348	4143			
		1348	4144			If the XWB\$L_PID field is zero, then there is no current owner of
		1348	4145			this link and we are in the RUN state waiting to transmit the
		1348	4146			message currently committed to the pipeline. Hence, make sure that
		1348	4147			backpressure relaxed in order to avoid deadlock -- e.g., if both
		1348	4148			ends of the link were in this state we would have deadlock.
		1348	4149			
		1348	4150			The reason both relaxing backpressure avoids the deadlock is that
		1348	4151			receiving a message that we cannot buffer while in the RUN state
		1348	4152			with XWB\$L_PID equal to zero will cause the link to be marked for
		1348	4153			disconnect (see routine BACK_PRESSURE).
		1348	4154			
		1348	4155			
34 A5 D5 23 12	134B	4156	TSTL	XWB\$L_PID(R5)	: Any owner process	
00C4 C5 03 13	134E	4157	BNEQ	80S	; If NEQ yes	
005B 30	1350	4158	TSTL	XWB\$T_DT+LSB\$L_R_CXB(R5)	; Any data currently	
15 0E A5 06 1C A5 0800 8F	E1	1354	4159	BEQL	65S	; If EQL then none
	A8	1356	4160	BSBW	NET\$MARK_LINK	; Cause link to break
	OD	1359	4161	BBC	#XWB\$V_STS_RBP, XWB\$W_STS(R5), 80S	; If BC then no backpressure
	11	135E	4162	BISW	#XWB\$M_FLG_TBPR, XWB\$W_FLG(R5)	; Relax (toggle) backpressure
		1364	4163	BRB	80S	; Continue

							Common timeout processing	
16	EC8A	10	1366	4164	70\$:	BUMP	W_NDC+NDCSW_RTO(R5)	: Account for response timeout
			1366	4165		BSBB	UPD_PROGRESS	: Update progress count
			1366	4166		BSBW	NETSFORK	: Fork to do new work
			1366	4167				: Done
			1366	4168				
			1366	4169	80\$:			
			1371	4170				
			1373	4171	100\$:			
			05	1376		RSB		
			1377	4173			.DSABL LSB	
			1377	4174				
			1377	4175				
			1377	4176				
			1377	4177				
2 A0	06 A0	B1	1377	4178	RESET:	CMPW	LSBSW_HAR(R0),LSBSW_LNX(R0)	: Anything to rexmt ?
	0A	13	137C	4179		BEQL	10\$: If EQL no
2 A0	06 A0	B0	137E	4180		MOVW	LSBSW_HAR(R0),LSBSW_LNX(R0)	: Rexmt all unACKed segs
	51	50	1383	4181				: ...and enforce LSB Rule 2b.
	01	96	1383	4182		INC B	R0	: Indicate this LSB was reset
		90	1385	4183		MOVB	#1,R1	: Set retransmit flag
		05	1388	4184	10\$:	RSB		: Done
			1389	4185				
			1389	4186				
			1389	4187	UPD_PROGRESS:			
52	A5	B6	1389	4188		INCW	XWBSW_PROGRESS(R5)	: Decrement progress count
52	A5	B1	138C	4189		CMPW	XWBSW_PROGRESS(R5),-	: Account for lack of progress
54	A5		138F	4190			XWBSW_RETRAN(R5)	: Has it grown too large ?
	1E	1F	1391	4191		BLSSU	20\$	
	1F	10	1393	4192		BSBB	NETSMARK_LINK	: If LSSU then okay
OE	A5	20	1395	4193		BISW	#XWBSM_STS_TMO,XWBSW_STS(R5)	: Mark link for break
0000'8F		B1	1399	4194		CMPW	#NETSC_DR_INVALID,-	: Indicate timeout
44	A5		139D	4195			XWBSW_R_REASON(R5)	
	04	12	139F	4196		BNEQ	10\$: Reason code set yet?
	27	B0	13A1	4197		MOVW	#NETSC_DR_NOPATH,-	: If NEQ then yes
44	A5		13A3	4198			XWBSW_R_REASON(R5)	: Setup local reason code
0000'8F		B1	13A5	4199	10\$:	CMPW	#NETSC_DR_INVALID,-	
46	A5		13A9	4200			XWBSW_X_REASON(R5)	
04		12	13AB	4201		BNEQ	20\$: Remote reason be set yet?
26		B0	13AD	4202		MOVW	#NETSC_DR_EXIT,-	: If NEQ then yes
46	A5		13AF	4203			XWBSW_X_REASON(R5)	: Setup code to send to partner
007F		31	13B1	4204	20\$:	BRW	RESET_TIMER	: Set NSP timer
			13B4	4205				
			13B4	4206				
			13B4	4207	NETSMARK_LINK::			
OE	A5	01	AA	4208		BICW	#XWBSM_STS_TID,XWBSW_STS(R5)	: Mark the link for break
1C	A5	01	A8	4209		BISW	#XWBSM_FLG_BREAK,XWBSW_FLG(R5)	: Free-up the timer
EC41		30	13BC	4210		BSBW	NETSFORK	: Mark link for abort
		05	13BF	4211		RSB		: Fork to do new work
			13C0	4212				: Done

13C0 4214 .SBTTL TIMED_SEG_ACKED - Timed segment has been ACK'd
 13C0 4215
 13C0 4216
 13C0 4217
 13C0 4218 TIMED_SEG_ACKED: ; Timed segment has been ACK'd
 13C0 4219
 13C0 4220
 13C0 4221 INPUTS: R5 XWB pointer
 13C0 4222 R0 Scratch
 13C0 4223
 13C0 4224 OUTPUTS: R0 Garbage
 13C0 4225
 13C0 4226
 13C0 4227
 13C0 4228
 13C0 4229 Update delay estimate as a function of the former delay, the new
 13C0 4230 round trip time (delta) and the 'weight' parameter (this value is
 13C0 4231 store after being incremented by one). The following shows the
 13C0 4232 derivation of the formula used to compute 'delay'.
 13C0 4233
 13C0 4234 delay = ((delay*weight)+delta)/(weight+1)
 13C0 4235 delay = delay + ((delta-delay)/(weight+1))
 13C0 4236
 13C0 4237 elapse = delta - delay ('elapse' is biased to minus 'delay'
 13C0 4238 (when the msg was first sent and
 13C0 4239 (incremented each clock tick - it may
 13C0 4240 (be negative
 13C0 4241
 13C0 4242 delay = delay + elapse/(weight+1)
 13C0 4243
 13C0 4244
 50 4A A5 B0 13C0 4245 MOVW XWB\$W_ELAPSE(R5),R0 : Get elapsed time
 OF 18 13C4 4246 BGEQ \$S : If GEQ then arrived late
 50 50 AE 13C6 4247 MNEGW R0,R0 : Convert to positive number
 50 58 A5 A6 13C9 4248 DIVW XWB\$W_DLW_WGHT(R5),R0 : Get weighted adjustment
 50 B6 13CD 4249 INCW R0 : Ensure minimum of 1 sec change
 4E A5 50 A2 13CF 4250 : to allow for loss of fractional part
 16 11 13D3 4251 SUBW R0,XWB\$W_DELAY(R5) : Get new delay value
 50 58 A5 A6 13D5 4252 BRB 25\$: :
 50 B6 13D9 4253 5\$: DIVW XWB\$W_DLW_WGHT(R5),R0 : Get weighted adjustment
 50 13DB 4254 INCW R0 : Ensure minimum of 1 sec change
 50 4E A5 A0 13DB 4255 : to allow for loss of fractional part
 14 50 B1 13DF 4256 ADDW XWB\$W_DELAY(R5),R0 : Get new delay value
 03 1B 13E2 4257 CMPW R0,#NSPSC_MAX_DELAY : Compare against max delay allowed
 50 14 3C 13E4 4258 BLEQU 20\$: : If LEQ (unsigned) then okay
 4E A5 50 B0 13E7 4260 20\$: MOVZWL #NSPSC_MAX_DELAY,R0 : Else use the max delay allowed
 04 14 13EB 4261 25\$: MOVW R0,XWB\$W_DELAY(R5) : Update the delay
 4E A5 01 B0 13ED 4262 BGTR 30\$: : If GTR (signed) then okay
 13F1 4263 30\$: MOVW #1,XWB\$W_DELAY(R5) : Use 1 sec as minimum delay
 13F1 4264 CANCEL_TIMER: : Fall thru
 13F1 4265
 13F1 4266
 13F1 4267 See if an already xmitted segment is waiting to be ACK'd.
 13F1 4268
 13F1 4269 On the LI sub-channel, since neither negative flow control or
 13F1 4270 backpressure are allowed, this is merely a matter of checking

13F1 4271 : for HAR < LNX.
 13F1 4272
 13F1 4273
 13F1 4274
 13F1 4275
 13F1 4276
 13F1 4277
 13F1 4278
 13F1 4279
 13F1 4280
 13F1 4281
 13F1 4282

OE A5 03 AA 13F1 4283
 50 00A4 C5 9E 13F5 4284
 02 A0 06 A0 B1 13FA 4285
 05 13 13FF 4286
 15 1C A5 06 E1 1401 4288
 50 00D4 C5 9E 1406 4289 40\$: MOVAB #XWBSM_STS-TID!-
 4C A5 B0 140B 4290
 50 A5 140E 4291
 02 A0 06 A0 B1 1410 4292
 33 13 1415 4293
 OE A5 02 A8 1417 4294
 1418 4295
 141B 4296
 141B 4297 Hand off the timer to the next un-ACKed segment
 141B 4298
 141B 4299

48 A5 50 06 A0 01 A1 141B 4300 60\$: ADDW3 #1, LSBSW_HAR(R0), R0
 50 F000 8F AB 1420 4301 BICW3 #^X<F0005, R0, XWBSW_TIM_ID(R5) ; Get next unACKed seg number
 1427 4302 ; Setup timed segment number

SET_TIMER RUN:
 0E A5 01 A8 1427 4303
 4A A5 4E A5 AE 1427 4304 BISW #XWBSM_STS_TID, XWBSW_STS(R5)
 52 A5 B4 142B 4305 MNEGW XWBSW_DELAY(R5), XWBSW_ELAPSE(R5)
 1430 4306 CLRW XWBSW_PROGRESS(R5); Set timer while in RUN state
 1433 4307 ; Claim ownership of timer
 1433 4308 ; Bias the elapsed time timer
 1433 4309 NETRESET_TIMER:: ; Init PROGRESS

1433 4310 RESET_TIMER: ; Reset logical-link timer
 1433 4311 ASSUME NSPSC_MAX_DELAY LT <"X7FFF> ; Reset logical-link timer

50 56 A5 A5 1433 4312
 50 4E A5 1436 4313 MULW3 XWBSW_DLFACT(R5), -
 05 1D 1439 4314 XWBSW_DELAY(R5), R0
 14 50 B1 143B 4315 BVS 80\$; Get timer value
 03 18 143E 4316 CMPW R0, #NSPSC_MAX_DELAY ; If BS then overflow
 50 14 B0 1440 4318 80\$: BLEQU 90\$; Greater than max ?
 50 A5 50 01 A1 1443 4319 90\$: MOVW #NSPSC_MAX_DELAY, R0 ; If LEQU no, its okay
 F6 15 1448 4320 ADDW3 #1, R0, XWBSW_TIMER(R5) ; Use max delay
 05 144A 4321 100\$: BLEQ 80\$; Set timer (+1 for clock skew)
 144B 4322 RSB ; If LEQ (signed) then overflow
 144B 4323
 144B 4324
 144B 4325
 144B 4326 .END ; Done

.DSABL LSB

NSPMSG	= 00000000		CNFS_TAKE_CURR	= 00000003
SS-TR3MSG	= 00000000		CNFS_TAKE_PREV	= 00000001
SS-TR4MSG	= 00000000		COMSDRVDEALMEM	***** X 02
ACBSB_RMOD	= 00000008		COMSPOST	***** X 02
ACBSL_KAST	= 00000018		COPY_DATA	00000DB6 R 02
ACBSL_PID	= 0000000C		COPY_INT_DATA	00000217 R 02
ACK	= 000011B3 R 02		CXBSB_CODE	= 00000008
ACPSC_STA_F	= 00000004		CXBSB_R_AREA	0000039
ACPSC_STA_H	= 00000005		CXBSB_R_FLG	0000038
ACPSC_STA_I	= 00000000		CXBSB_R_NSPTYP	0000039
ACPSC_STA_N	= 00000001		CXBSB_TYPE	= 000000A
ACPSC_STA_R	= 00000002		CXBSB_X_NSPTYP	000004E
ACPSC_STA_S	= 00000003		CXBSC_DCL	= 0000020
ACT\$ABORT	000005B9 RG 02		CXBSC_HEADER	= 0000048
ACT\$CANLNK	000005B0 RG 02		CXBSC_OVERHEAD	= 000004C
ACT\$RCV_CA	000003F4 RG 02		CXBSC_R_LENGTH	= 000003C
ACT\$RCV_CC	000003B8 RG 02		CXBSC_TRAILER	= 0000004
ACT\$RCV_CI	0000042A RG 02		CXBSL_LINK	= 0000010
ACT\$RCV_CR	00000423 RG 02		CXBSL_R_MSG	000002C
ACT\$RCV_DATA	000009F2 RG 02		CXBSL_R_RCB	0000028
ACT\$RCV_DTACK	00000624 RG 02		CXBSM_CD_ACK	= 0000002
ACT\$RCV_DX	000005CF RG 02		CXBSM_CD_XMT	= 0000001
ACT\$RCV_LI	00000780 RG 02		CXBST_DLC	= 0000028
ACT\$RCV_LIACK	0000061D RG 02		CXBST_X_DATA	0000057
ACT\$RCV_RTS	000005B5 RG 02		CXBST_X_XPORT	= 0000048
ACT\$RTS_NLT	00000325 RG 02		CXBSV_CD_XMT	= 0000000
ALT_ENTRY	00000158 R 02		CXBSW_LENGTH	= 000000C
ALT_RCV	0000015D R 02		CXBSW_OFFSET	= 000000E
ALT_XMT	00000192 R 02		CXBSW_R_ADJ	000003A
BACK_PRESSURE	000009D3 R 02		CXBSW_R_BCNT	0000030
BLD_ACK_DAT	0000119E R 02		CXBSW_R_DSTNOD	0000034
BLD_ACK_LI	0000116E RR 02		CXBSW_R_NSSEQ	000003A
BLD_CA	0000103C RR 02		CXBSW_R_PATH	0000032
BLD_CC	00001020 RR 02		CXBSW_R_SRCNOD	0000036
BLD_CD	00000FAS R 02		CXBSW_SIZE	= 0000008
BLD_CI	00000FCE R 02		CXBSW_X_NSPACK	0000053
BLD_DAT	000010F0 R 02		CXBSW_X_NSPLOC	0000051
BLD_DC	00001045 R 02		CXBSW_X_NSPREM	000004F
BLD_DI	0000104F R 02		CXBSW_X_NSSEQ	0000055
BLD_DISPATCH	00000F44 RR 02		CXB_TO_IRP	00000A8F R 02
BLD_DTACK	000010D7 RR 02		DENIED	00000F61 R 02
BLD_RX_COMMON	0000106F RR 02		DISCARD	00000324 R 02
BLD_LI	0000108F RR 02		DPTSM_NOUNLOAD	= 0000004
BLD_LIACK	00001087 RR 02		DYNSC_CXB	= 0000001B
BREAK	00000F8F R 02	X	EX	00001159 R 02
BUG\$_NETNOSTATE	***** X 02		EXESABORTIO	***** X 02
CALC_HXS_LUX	000008D7 RR 02		EXESALONONPAGED	***** X 02
CALC_HXS_XMT	000008DA RR 02		EXESFINISHIOC	***** X 02
CANCEL_TIMER	000013F1 R 02		EXESFORK	***** X 02
CHK_INT_AVL	0000086F R 02		EXESQIORETURN	***** X 02
CHK_INT_AVL_R8	0000086C R 02		EXT	00001152 R 02
CHK_XMT_DONE	00000752 R 02		FIEL_XMT_CXBS	00000CB8 R 02
CLONE_RCV_CXB	00000E29 R 02		FMT_ERROR	00000324 R 02
CLONE_RCV_CXB_1	00000E26 R 02		GETCTL	000004B3 R 02
CMPL_DISCON	000005D6 R 02		GET_XMT_BUF	00001214 R 02
CNFS_ADVANCE	= 00000000		GET_XMT_CXB	000011C1 R 02
CNFS_QUIT	= 00000002		ICB\$B_ACCESS	= 000003C

ICBSB_LPRNAM	= 00000014	LSBSV_LI	= 00000000
ICBSB_RPRNAM	= 00000028	LSBSV_SPARE	= 00000001
ICBSW_TIM_OCON	= 00000004	LSBSW_HAA	= 00000005
I0SV_INTERRUPT	= 00000006	LSBSW_HAR	= 00000006
I0SV_MULTIPLE	= 00000008	LSBSW_HAX	= 00000026
IPLS_ASTDEL	= 00000002	LSBSW_HNR	= 00000024
IPLS_QUEUEAST	= 00000006	LSBSW_HXS	= 00000004
IRPSB_CXBCNT	= 00000005	LSBSW_LNX	= 00000002
IRPSB_QUO	= 00000004	LSBSW_LUX	= 00000000
IRPSB_RMOD	= 00000008	LTBSL_XWB	= 0000000C
IRPSL_LENGTH	= 000000C4	MOVCSFX	0000058C R 02
IRPSL_BCNT	= 00000032	MOVCSFX_17	00000589 R 02
IRPSL_IQFL	= 00000000	MOVCS 39	00000530 RR 02
IRPSL_IOST1	= 00000038	MOVPRRAM	00000553 R 02
IRPSL_IOST2	= 0000003C	MSG\$_CONFIRM	= 00000031
IRPSL_MEDIA	= 00000038	MSG\$_INTMSG	= 00000035
IRPSL_PID	= 0000000C	NAK	000011AE R 02
IRPSL_SEGVBN	= 00000048	NDC	= 00000084
IRPSL_SES_BUF	= 00000048	NDCSL_BRC	= 0000000C
IRPSL_SVAPTE	= 0000002C	NDCSL_BSN	= 00000010
IRPSL_UCB	= 0000001C	NDCSL_PRC	= 00000014
IRPSL_WIND	= 00000018	NDCSL_PSN	= 00000018
IRPSM_CHAINED	= 00000020	NDCSW_CRC	= 00000008
IRPSM_COMPLX	= 00000008	NDCSW_CSN	= 0000000A
IRPSM_FUNC	= 00000002	NDCSW_RTO	= 00000006
IRPSQ_STATION	= 00000040	NETSACK_XMT_SEGS	000006E7 RG 02
IRPSV_CHAINED	= 00000005	NETSALONONPAGED	***** X 02
IRPSV_FUNC	= 00000001	NETSALTENTRY	000000EB RG 02
IRPSW_BCNT	= 00000032	NETSAT_RCVMSG	00000004 R 02
IRPSW_BOFF	= 00000030	NETSCCS_IOSTAT	0000123A RG 02
IRPSW_FUNC	= 00000020	NETSCHK_X_IDLE	***** X 02
IRPSW_STS	= 0000002A	NETSCMPX_ACC	***** X 02
LSB	= 00000000	NETSCMPX_EV	***** X 02
LSBSB_R_CXBCNT	= 00000028	NETSCREATE_XWB	***** X 02
LSBSB_R_CXBQUO	= 00000029	NETSC_ACT_TIMER	= 0000001E
LSBSB_SPARE	= 0000002A	NETSC_DR_ABORT	= 00000009
LSBSB_STS	= 0000002B	NETSC_DR_ACCESS	= 00000022
LSBSB_X_ADJ	= 00000008	NETSC_DR_CONF	= 0000002A
LSBSB_X_CXBACT	= 0000000D	NETSC_DR_EXIT	= 00000026
LSBSB_X_CXBCNT	= 0000000F	NETSC_DR_FMT	= 00000005
LSBSB_X_CXBQUO	= 0000000E	NETSC_DR_INVALID	***** X 02
LSBSB_X_PKTWND	= 0000000C	NETSC_DR_NOLINK	= 00000029
LSBSB_X_REQ	= 0000000A	NETSC_DR_NOPATH	= 00000027
LSBSL_CROSS	= 0000002C	NETSC_DR_PROTCL	= 00000007
LSBSL_R_CXB	= 00000020	NETSC_DR_RSU	= 00000001
LSBSL_R_IRP	= 0000001C	NETSC_DR_SEGSIZ	= 00000025
LSBSL_X_CXB	= 00000018	NETSC_DR_ZERO	= 00000017
LSBSL_X_IRP	= 00000014	NETSC_EFN_ASYN	= 00000002
LSBSL_X_PND	= 00000010	NETSC_EFN_WAIT	= 00000001
LSBSM_BOM	= 00000020	NETSC_IPL	= 00000008
LSBSM_EOM	= 00000040	NETSC_MAXACCFLD	= 00000027
LSBSM_LI	= 00000001	NETSC_MAXLINNAM	= 0000000F
LSBSS LSB	= 00000030	NETSC_MAXLNK	= 000003FF
LSBSS_SPARE	= 00000004	NETSC_MAXNODNAM	= 00000006
LSBSS_STS	= 00000001	NETSC_MAXOBJNAM	= 0000000C
LSBSV_BOM	= 00000005	NETSC_MAX AREAS	= 0000003F
LSBSV_EOM	= 00000006	NETSC_MAX_LINES	= 00000040

NETSC_MAX_NCB	=	0000006E	
NETSC_MAX_NODES	=	000003FF	
NETSC_MAX_OBJ	=	000000FF	
NETSC_MAX_WQE	=	00000014	
NETSC_MINBUFSIZ	=	000000C0	
NETSC_TID_ACT	=	00000003	
NETSC_TID_RUS	=	00000001	
NETSC_TID_XRT	=	00000002	
NETSC_TRCTL_CEL	=	00000002	
NETSC_TRCTL_OVR	=	00000005	
NETSC_UTLBUFSIZ	=	00001000	
NETSDEALLOCATE	*****	X	
NETSDRAIN_R_IRPCXB	00000E6B	RG	02
NETSDRAIN_R_LSBXB	00000E7F	R	02
NETSEVENT	*****	X	02
NETSFDT_RCV	00000111	RG	02
NETSFDT_XMT	0000011E	RG	02
NETSFORK	*****	X	02
NETSGL_OFF_DPTFLG	*****	XX	02
NETSGL_WORRBITS	*****	X	02
NETSIO_STATUS	00001263	RG	02
NETSKAST	00000C56	RG	02
NETSMAP_R_REASON	*****	X	02
NETSMARK_CINK	000013B4	RG	02
NETSMOV_CSTR	*****	X	02
NETSMOV_USTR	*****	X	02
NETSM_MAXLNKMSK	= 000003FF		
NETSPIG_ACK	00000607	R	02
NETSPRE_EMPT	*****	XX	02
NETSPURG_RUN	*****	XX	02
NETSQAST	00000C12	RG	02
NETSQUE_XWB	*****	X	02
NETSRCV_DONE	00000B82	RG	02
NETSRESET_TIMER	000001433	RG	02
NETSRET_SLOT	*****	X	02
NETSSCH_MSG	*****	X	02
NETSEND_CS_MBX	*****	XX	02
NETSETUP_RDN	00000028	RG	02
NETSTIMER	00000126D	RG	02
NETUNSOL_INTR	00000242	RG	02
NETSXMT_DONE	00000766	RG	02
NETSXWB_LOCLNK	*****	X	02
NETEVTS_CA	*****	X	02
NETEVTS_CC	*****	X	02
NETEVTS_CI	*****	X	02
NETEVTS_DATA	*****	X	02
NETEVTS_DC	*****	X	02
NETEVTS_DI	*****	X	02
NETEVTS_DSCLNK	*****	X	02
NETEVTS_DTACK	*****	X	02
NETEVTS_INT	*****	X	02
NETEVTS_LIACK	*****	X	02
NETEVTS_LS	*****	X	02
NETEVTS_MBXERR	*****	X	02
NETEVTS_PH2CCS	*****	X	02
NETEVTS_PROERR	*****	X	02
NETEVTS_RTS	*****	X	02

NEW_DATA_FLOW
NEW_RCV_IRP
NONE
NOT_NEXT
NO_BUF
NO_RSRC
NSPSSS_QUAL_ACK
NSPSSS_QUAL_ALTFLLW
NSPSSS_QUAL_DATA
NSPSSS_QUAL_FLW
NSPSSS_QUAL_INF
NSPSSS_QUAL_MSG
NSPSSS_QUAL_SRV
NSPSB_ADJ_XPW
NSPSB_MAX_RBF
NSPSB_MAX_XPW
NSPSB_R_CXBTHR
NSPSC_ADJ_XPW
NSPSC_EXT_LNK
NSPSC_FLW_DATA
NSPSC_FLW_INT
NSPSC_FLW_NOP
NSPSC_FLW_XOFF
NSPSC_FLW_XON
NSPSC_HSZ_ACK
NSPSC_HSZ_CA
NSPSC_HSZ_CC
NSPSC_HSZ_CD
NSPSC_HSZ_CI
NSPSC_HSZ_DATA
NSPSC_HSZ_DC
NSPSC_HSZ_DI
NSPSC_HSZ_INT
NSPSC_HSZ_LS
NSPSC_INF_V31
NSPSC_INF_V32
NSPSC_INF_V33
NSPSC_INF_V40
NSPSC_MAXHDR
NSPSC_MAX_DELAY
NSPSC_MAX_RBF
NSPSC_MAX_R_CXB
NSPSC_MAX_XPW
NSPSC_MSG_CA
NSPSC_MSG_CC
NSPSC_MSG_CI
NSPSC_MSG_CR
NSPSC_MSG_DATA
NSPSC_MSG_DC
NSPSC_MSG_DI
NSPSC_MSG_DTACK
NSPSC_MSG_INT
NSPSC_MSG_LIACK
NSPSC_MSG_LS
NSPSC_R_CXBTHR
NSPSC_SRV_MFC
NSPSC_SRV_NFC

0000008A9	R	R	02
00000096C	R	R	02
000000FA2	R	R	22
0000009BA	R	R	02
0000009C1	R	R	02
000000325	R	R	02
000000000			
000000000			
000000000			
000000000			
000000000			
000000000			
000000002	RG	RG	02
000000001	RG	RG	02
000000003	RG	RG	02
00000020			
0000001E			
000000000			
000000001			
000000000			
000000001			
000000002			
000000007			
000000003			
00000064			
000000F0			
000000F0			
00000009			
00000016			
00000016			
00000009			
00000009			
00000001			
000000000			
00000002			
00000002			
00000009			
00000014			
00000007			
00000007			
00000028			
00000024			
00000028			
00000018			
00000068			
000000000			
00000048			
00000038			
00000004			
00000030			
00000014			
00000010			
00000005			
00000002			
000000000			

NSPSC-SRV-REQ	=	00000001
NSPSC-SRV-SFC	=	00000001
NSPSM-ACK-NAK	=	00001000
NSPSM-ACK-NUM	=	00000FF
NSPSM-ACK-VALID	=	00008000
NSPSM-DATA-BOM	=	00000020
NSPSM-DATA-EOM	=	00000040
NSPSM-DATA-NAR	=	00000080
NSPSM-DATA-OVFW	=	00000080
NSPSM-FLW-CHAN	=	0000000C
NSPSM-FLW-DRV	=	000000F0
NSPSM-FLW-INT	=	00000020
NSPSM-FLW-INUSE	=	00000010
NSPSM-FLW-LISUB	=	00000004
NSPSM-FLW-MODE	=	00000003
NSPSM-FLW-SP1	=	00000008
NSPSM-FLW-SP2	=	00000040
NSPSM-FLW-SP3	=	00000080
NSPSM-FLW-XOFF	=	00000001
NSPSM-FLW-XON	=	00000002
NSPSM-INF-VER	=	00000003
NSPSM-MSG-INT	=	00000020
NSPSM-MSG-LI	=	00000010
NSPSM-SEQ-NAR	=	00040000
NSPSM-SRV-01	=	00000003
NSPSM-SRV-EXT	=	00000080
NSPSM-SRV-FLW	=	0000000C
NSPSM-SRV-REQ	=	000000F3
NSPSM-SRV-SP1	=	00000070
NSPSR-QUA	=	00000000
NSPSS-DLICIT	=	00000E93
NSPSS-ACK-NUM	=	0000000C
NSPSS-ACK-SP2	=	00000005
NSPSS-DATA-SP	=	00000005
NSPSS-FLW-CHAN	=	00000002
NSPSS-FLW-DRV	=	00000004
NSPSS-FLW-MODE	=	00000002
NSPSS-INF-VER	=	00000002
NSPSS-MSG-SP1	=	00000004
NSPSS-NSPMSG	=	00000005
NSPSS-QUAL	=	00000005
NSPSS-QUAL-ACK	=	00000002
NSPSS-QUAL-ALTF	=	00000001
NSPSS-QUAL-DATA	=	00000001
NSPSS-QUAL-FLW	=	00000001
NSPSS-QUAL-INF	=	00000001
NSPSS-QUAL-MSG	=	00000005
NSPSS-QUAL-SRV	=	00000001
NSPSS-SRV-01	=	00000002
NSPSS-SRV-FLW	=	00000002
NSPSS-SRV-SP1	=	00000003
NSPSV-ACK-NAK	=	0000000C
NSPSV-ACK-NUM	=	00000000
NSPSV-ACK-SP2	=	0000000D
NSPSV-ACK-VALID	=	0000000F
NSPSV-ACK-XCH	=	0000000D
NSPSV-DATA-BOM	=	00000005

RTS_NLT
 RW_FDT
 SCR\$QAST
 SETUP LSB
 SET_TIMER_RUN
 SET_X
 SHRINK_XPW
 SIZ...
 SSS_ABORT
 SSS_ACCVIO
 SSS_BUFFEROVF
 SSS_DATAOVERUN
 SSS_FILENOACC
 SSS_LINKABORT
 SSS_NOMBX
 SSS_NORMAL
 SSS_TOOMUCHDATA
 TIMED SEG_ACKED
 TIMEOUT
 TQE\$B_RQTYPE
 TQE\$M_REPEAT
 TRSC_MAXHDR
 TRSC_NI_ALLEND1
 TRSC_NI_ALLEND2
 TRSC_NI_ALLROU1
 TRSC_NI_ALLROU2
 TRSC_NI_PREFIX
 TRSC_NI_PROT
 TRSC_PRI_ECL
 TRSC_PRI_RTHRU
 TRSKILL_COC_LPD
 TRSSOLICIT
 TRSTEST REACH
 TRSTIMER
 TR3SSS_QUAL_MSG
 TR3SSS_QUAL_RTFLG
 TR3SC_RSZ_DATA
 TR3SC_MSG_DATA
 TR3SC_MSG_HELLO
 TR3SC_MSG_INIT
 TR3SC_MSG_NOP2
 TR3SC_MSG_ROUT
 TR3SC_MSG_STR2
 TR3SC_MSG_VERF
 TR3SM_MSG_CTL
 TR3SM_MSG_RTH
 TR3SM_RTFLG_PH2
 TR3SM_RTFLG_RQR
 TR3SM_RTFLG_RTS
 TR3SR_QUAL
 TR3SS_QUAL
 TR3SS_QUAL_MSG
 TR3SS_QUAL_RTFLG
 TR3SS_RTFLG_012
 TR3SS_TR3MSG
 TR3SV_MSG_CTL
 TR3SV_MSG_RTH

00000325 R	X	02	TR3SV_RTFLG_012	= 00000000
00000122 R	X	02	TR3SV_RTFLG_5	= 00000005
*****			TR3SV_RTFLG_7	= 00000007
000000E0 R	X	02	TR3SV_RTFLG_PH2	= 00000006
00001427 R	X	02	TR3SV_RTFLG_RQR	= 00000003
000005BB R	X	02	TR3SV_RTFLG_RTS	= 00000004
00000886 R	X	02	TR4SSS_QUAL_ADDR	= 00000000
			TR4SSS_QUAL_RTFLG	= 00000000
			TR4SSS_QUAL_SCLASS	= 00000000
			TR4SC_BCE_MID1	= 040000AB
			TR4SC_BCE_MID2	= 00000000
			TR4SC_BCR_MID1	= 030000AB
			TR4SC_BCR_MID2	= 00000000
			TR4SC_BCT3MULT	= 00000008
			TR4SC_END_NODE	= 00000003
			TR4SC_HIORD	= 000400AA
			TR4SC_HSZ_DATA	= 00000015
000013C0 R	X	02	TR4SC_MSG_BCEHEL	= 0000000D
000012ED R	X	02	TR4SC_MSG_BCRHEL	= 00000008
			TR4SC_MSG_LDATA	= 00000006
			TR4SC_MSG_RDATA	= 00000002
			TR4SC_PRO_TYPE	= 0000360
			TR4SC_RTR_LVL1	= 00000002
			TR4SC_RTR_LVL2	= 00000001
			TR4SC_T3MOLT	= 00000002
			TR4SC_VER_HIB	= 00000000
			TR4SC_VER_LOWW	= 00000002
			TR4SM_ADDR_AREA	= 000FC00
			TR4SM_ADDR_DEST	= 00003FF
			TR4SM_RTFLG_INI	= 00000020
			TR4SM_RTFLG_LNG	= 00000004
			TR4SM_RTFLG_RQR	= 00000008
			TR4SM_RTFLG_RTS	= 00000010
			TR4SR_QUAL	= 00000000
			TR4SS_ADDR_AREA	= 00000006
			TR4SS_ADDR_DEST	= 0000000A
			TR4SS_QUAL	= 00000002
			TR4SS_QUAL_ADDR	= 00000002
			TR4SS_QUAL_RTFLG	= 00000001
			TR4SS_QUAL_SCLASS	= 00000001
			TR4SS_RTFLG_01	= 00000002
			TR4SS_RTFLG_VER	= 00000002
			TR4SS_SCLASS_57	= 00000003
			TR4SS_TR4MSG	= 00000002
			TR4SV_ADDR_AREA	= 0000000A
			TR4SV_ADDR_DEST	= 00000000
			TR4SV_RTFLG_01	= 00000000
			TR4SV_RTFLG_INI	= 00000005
			TR4SV_RTFLG_LNG	= 00000002
			TR4SV_RTFLG_RQR	= 00000003
			TR4SV_RTFLG_RTS	= 00000004
			TR4SV_RTFLG_VER	= 00000006
			TR4SV_SCLASS_1	= 00000001
			TR4SV_SCLASS_57	= 00000005
			TR4SV_SCLASS_BC	= 00000004
			TR4SV_SCLASS_LS	= 00000002
			TR4SV_SCLASS_METR	= 00000000

TR4\$V_SCLASS_SUBA	= 00000003	XWBSL_LINK	= 0000002C
T_O_CC	= 00001302 R 02	XWBSL_ORGUCB	= 00000010
T_O_CI	= 00001302 R 02	XWBSL_PID	= 00000034
T_O_DI	= 00001302 R 02	XWBSL_PTR_RTHD	***** X 02
T_O_RUN	= 0000130A R 02	XWBSL_VCB	= 00000030
UCBSB_FIPL	= 00000008	XWBSL_WLBL	= 00000004
UCBSL_VCB	= 00000034	XWBSL_WLFL	= 00000000
UNK_MSG	= 00000324 R 02	XWBSM_FLG_BREAK	= 00000001
UPD_PROGRESS	= 00001389 R 02	XWBSM_FLG_CLO	= 00000200
VASM_BYTE	= 000001FF	XWBSM_FLG_IAVL	= 0001000
XCHAN	= 00000634 R 02	XWBSM_FLG_SCD	= 0000100
XMT_COMMON	= 00000196 R 02	XWBSM_FLG_SDACK	= 00000008
XMT_COPY	= 00000D36 R 02	XWBSM_FLG_SDFL	= 0004000
XMT_COPY1	= 00000D00 R 02	XWBSM_FLG_SDT	= 00000080
XMT_INT_CO	= 000001CB R 02	XWBSM_FLG_SIACK	= 00000004
XMT_RCV_CO	= 000001D2 R 02	XWBSM_FLG_SIFL	= 0002000
XMT_REQ_DONE	= 0000072B R 02	XWBSM_FLG_SLI	= 00000010
XMT_REQ_DONE_OK	= 0000072F R 02	XWBSM_FLG_TBPR	= 00000800
XWB	= 00000000	XWBSM_FLG_WBP	= 00000040
XWBSS	***** X 02	XWBSM_FLG_WBUF	= 00000002
XWB\$B_ACCESS	= 00000008	XWBSM_FLG_WDAT	= 0000400
XWB\$B_ADJ_INX	***** X 02	XWBSM_FLG_WHGL	= 00000020
XWB\$B_DATA	= 0000005B	XWBSM_PRO_CCA	= 00000008
XWB\$B_FIPL	= 0000001F	XWBSM_PRO_NAR	= 00000010
XWB\$B_LOGIN	= 000000CC	XWBSM_PRO_NFC	= 00000001
XWB\$B_LPRNAM	= 000000A4	XWBSM_PRO_PH2	= 00000004
XWB\$B_PRO	= 0000005A	XWBSM_PRO_SFC	= 00000002
XWB\$B RID	= 0000006F	XWBSM_STS_ASTPND	= 0000400
XWB\$B_RPRNAM	= 000000B8	XWBSM_STS_ASTREQ	= 00000800
XWB\$B_SP3	= 0000006E	XWBSM_STS_CON	= 00000010
XWB\$B_STA	= 0000001E	XWBSM_STS_DIS	= 00000008
XWB\$B_TYPE	= 0000000A	XWBSM_STS_DTNAK	= 0000100
XWB\$B_X_FLW	= 0000006C	XWBSM_STS_LINAK	= 0000200
XWB\$B_X_FLWCNT	= 0000006D	XWBSM_STS_NDC	= 0001000
XWB\$C_COMLNG	= 000000A4	XWBSM_STS_OVF	= 00000080
XWB\$C_CONLNG	= 00000112	XWBSM_STS_RBP	= 00000040
XWB\$C_DATA	= 00000010	XWBSM_STS_SOL	= 00000004
XWB\$C_LOGIN	= 00000040	XWBSM_STS_TID	= 00000001
XWB\$C_LPRNAM	= 00000014	XWBSM_STS_TLI	= 00000002
XWB\$C_NDC_LNG	= 00000020	XWBSM_STS_TMO	= 00000020
XWB\$C_NUMSTA	= 00000008	XWB\$Q_FORK	= 00000014
XWB\$C_RID	= 00000010	XWB\$Q_FREE_CXB	= 0000118
XWB\$C_RPRNAM	= 00000014	XWB\$R_CON_BLK	= 000000A4
XWB\$C_STA_CAR	= 00000002	XWB\$R_RUN_BLK	= 000000A4
XWB\$C_STA_CCS	= 00000004	XWBSS	= 00000006
XWB\$C_STA_CIR	= 00000003	XWB\$S_COMLNG	= 0000006E
XWB\$C_STA_CIS	= 00000001	XWB\$S_CON_BLK	= 0000006E
XWB\$C_STA_CLO	= 00000000	XWB\$S_DATA	= 00000010
XWB\$C_STA_DIR	= 00000006	XWB\$S_DT	= 00000030
XWB\$C_STA_DIS	= 00000007	XWB\$S_FLG	= 00000002
XWB\$C_STA_RUN	= 00000005	XWB\$S_FORK	= 00000008
XWB\$L_DEA_IRP	= 00000104	XWB\$S_FREE_CXB	= 00000008
XWB\$L_FPC	= 00000020	XWB\$S_LI	= 00000030
XWB\$L_FR3	= 00000024	XWB\$S_LOGIN	= 0000003F
XWB\$L_FR4	= 00000028	XWB\$S_LPRNAM	= 00000013
XWB\$L_ICB	= 0000010C	XWB\$S_NDC	= 00000020
XWB\$L_IRP_ACC	= 00000080	XWB\$S_PRO	= 00000001

XWBSS_RID	= 00000010	XWBSW_REMLNK	= 0000003C
XWBSS_RPRNAM	= 00000013	XWBSW_REMNOD	= 0000003A
XWBSS_RUN_BLK	= 00000064	XWBSW_REMSIZ	= 00000042
XWBSS_STS	= 00000002	XWBSW RETRAN	= 00000054
XWBSS_XWB	= 00000120	XWBSW_R REASON	= 00000044
XWBST	= 00000112	XWBSW_SIZE	= 00000008
XWBST_DATA	= 0000005C	XWBSW_STS	= 0000000E
XWBST_DT	= 000000A4	XWBSW_TIMER	= 00000050
XWBST_LI	= 000000D4	XWBSW_TIM_ID	= 00000048
XWBST_LOGIN	= 000000CD	XWBSW_TIM_INACT	= 0000004C
XWBST_LPRNAM	= 000000A5	XWBSW_X REASON	= 00000046
XWBST_RID	= 00000070	XWBSZ_NDC	= 00000084
XWBST_RPRNAM	= 000000B9		
XWBSV_FLG_BREAK	= 00000000		
XWBSV_FLG_CLO	= 00000009		
XWBSV_FLG_IAVL	= 0000000C		
XWBSV_FLG_SCD	= 00000008		
XWBSV_FLG_SDACK	= 00000003		
XWBSV_FLG_SDFL	= 0000000E		
XWBSV_FLG_SDT	= 00000007		
XWBSV_FLG_SIACK	= 00000002		
XWBSV_FLG_SIFL	= 0000000D		
XWBSV_FLG_SLI	= 00000004		
XWBSV_FLG_TBPR	= 00000008		
XWBSV_FLG_WBP	= 00000006		
XWBSV_FLG_WBUF	= 00000001		
XWBSV_FLG_WDAT	= 0000000A		
XWBSV_FLG_WHGL	= 00000005		
XWBSV_PRO_CCA	= 00000003		
XWBSV_PRO_NAR	= 00000004		
XWBSV_PRO_NFC	= 00000000		
XWBSV_PRO_PH2	= 00000002		
XWBSV_PRO_SFC	= 00000001		
XWBSV_STS_ASTPND	= 0000000A		
XWBSV_STS_ASTREQ	= 0000000B		
XWBSV_STS_CON	= 00000004		
XWBSV_STS_DIS	= 00000003		
XWBSV_STS_DTNAK	= 00000008		
XWBSV_STS_LINAK	= 00000009		
XWBSV_STS_NDC	= 0000000C		
XWBSV_STS_OVF	= 00000007		
XWBSV_STS_RBP	= 00000006		
XWBSV_STS_SOL	= 00000002		
XWBSV_STS_TID	= 00000000		
XWBSV_STS_TLI	= 00000001		
XWBSV_STS_TMO	= 00000005		
XWBSW_CI_PATH	= 00000110		
XWBSW_DECAY	= 0000004E		
XWBSW_DLY_FACT	= 00000056		
XWBSW_DLY_WGHT	= 00000058		
XWBSW_ELAPSE	= 0000004A		
XWBSW_FLG	= 0000001C		
XWBSW_LOCLNK	= 0000003E		
XWBSW_LOCSIZ	= 00000040		
XWBSW_PATH	= 00000038		
XWBSW_PROGRESS	= 00000052		
XWBSW_REFCNT	= 0000000C		

```
!-----+
! Psect synopsis !
+-----+
```

PSECT name

	Allocation	PSECT No.	Attributes
ABS .	00000000 (0.)	00 (0.)	NOPIC USR CON ABS LCL NOSHR NOEXE NORD NOWRT NOVEC BYTE
\$ABSS	00000057 (87.)	01 (1.)	NOPIC USR CON ABS LCL NOSHR EXE RD WRT NOVEC BYTE
\$\$\$115_DRIVER	0000144B (5195.)	02 (2.)	NOPIC USR CON REL LCL NOSHR EXE RD WRT NOVEC LONG

```
!-----+
! Performance indicators !
+-----+
```

Phase

Phase	Page faults	CPU Time	Elapsed Time
Initialization	24	00:00:00.11	00:00:01.03
Command processing	149	00:00:01.13	00:00:05.60
Pass 1	1261	00:00:38.34	00:01:14.62
Symbol table sort	4	00:00:05.12	00:00:09.79
Pass 2	1301	00:00:11.55	00:00:26.39
Symbol table output	1	00:00:00.57	00:00:01.11
Psect synopsis output	3	00:00:00.02	00:00:00.02
Cross-reference output	0	00:00:00.00	00:00:00.00
Assembler run totals	2745	00:00:56.87	00:01:58.57

The working set limit was 1350 pages.

214753 bytes (420 pages) of virtual memory were used to buffer the intermediate code.

There were 170 pages of symbol table space allocated to hold 3045 non-local and 282 local symbols.

4326 source lines were read in Pass 1, producing 31 object records in Pass 2.

76 pages of virtual memory were used to define 58 macros.

```
!-----+
! Macro library statistics !
+-----+
```

Macro library name

Macro library name	Macros defined
\$255\$DUA28:[SHRLIB]NMALIBRY.MLB;1	0
\$255\$DUA28:[SHRLIB]EVCDEF.MLB;1	0
\$255\$DUA28:[NETACP.OBJ]NETDRV.MLB;1	3
\$255\$DUA28:[NETACP.OBJ]NET.MLB;1	10
\$255\$DUA28:[SYS.OBJ]LIB.MLB;1	24
\$255\$DUA28:[SYSLIB]STARLET.MLB;2	10
TOTALS (all libraries)	47

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